

PAIC Curriculum



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PROJECT INFORMATION



Promoting Artificial Intelligence Competences in VET



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Promoting
 Artificial
 Intelligence
 Competences in VET

PROJECT MODULES

MODULE 1	Introduction to AI
MODULE 2	AI Implementation in VET
MODULE 3	Business Applications of Al
MODULE 4	Al tools for Educators
MODULE 5	Al tools for students
MODULE 6	The future of AI in VET
MODULE 7	Ethics and AI in VET
MODULE 8	Case studies





• Promoting • Artificial • Intelligence Competences in VET

PROJECT MODULES 1 & 2

PAIC MODULE	DESCRIPTION	LEARNING GOALS	EXPECTED RESULTS
Module 1: Introduction to Al	 What is AI? The different types of AI (machine learning, deep learning, natural language processing) The AI tech in real life/daily life 	 Students and educators will be able to define Artificial Intelligence (AI) and differentiate it from human intelligence. Students and educators will be able to identify and explain the different types of AI, including machine learning, deep learning, and natural language processing. Students and educators will be able to recognize and provide examples of how AI technology is used in everyday life. 	 Students and educators will be able to articulate a clear understanding of Al in their own words. Students and educators will be able to compare and contrast the different types of Al (machine learning, deep learning, natural language processing) and explain their functionalities. Students and educators will be able to identify and explain the role of Al in various aspects of their daily lives (e.g., social media recommendations, spam filters, virtual assistants).
Module 2: Al Implementation in VET / Industries	 Enhanced learning and teaching processes Overview of AI applications across different sectors Case studies highlighting successful implementations of AI in vocational settings 	 Students and educators will explore how Artificial Intelligence (AI) can be utilized to enhance learning and teaching processes in Vocational Education and Training (VET) programs and various industries. Students and educators will gain an overview of the diverse applications of AI across different sectors. Students and educators will analyze real- world case studies showcasing successful implementations of AI in vocational settings, identifying key benefits and potential challenges. 	 Students and educators will be able to articulate the potential of AI for improving learning and teaching experiences in VET and industry training programs. Students and educators will be able to identify and explain various AI applications relevant to specific industries (e.g., AI for personalized learning in healthcare training, AI-powered simulations in manufacturing). Students and educators will be able to critically evaluate case studies of successful AI implementations in vocational settings, considering factors such as effectiveness, impact on workers, and potential limitations.

PROJECT MODULES 3 & 4

PAIC MODULE	DESCRIPTION	LEARNING GOALS	EXPECTED RESULTS
Module 3: Business Applications of Al	 Customers profiling using machine learning. Personalization of marketing campaigns. Product recommendation systems. Predictive analytics in business decision- making. Data analysis and visualization (Excel Al Tools/ChatGPT Insights/AI Visuals) 	 Students and educators will explore the transformative power of Artificial Intelligence (AI) in modern business practices. Students and educators will gain an understanding of how AI techniques like machine learning are used for customer profiling, marketing personalization, and product recommendations. Students and educators will learn how AI-powered predictive analytics can inform data-driven decision-making in businesses. Students and educators will be introduced to AI tools for data analysis and visualization, such as Excel AI Tools, ChatGPT Insights, and AI Visuals. 	 Students and educators will be able to explain how AI contributes to improved customer understanding through profiling techniques using machine learning. Students and educators will be able to identify and analyze strategies for personalizing marketing campaigns using AI. Students and educators will understand how AI-powered recommendation systems can enhance customer experience and drive sales. Students and educators will be able to explain the role of predictive analytics in data-driven business decision-making and identify potential applications.
Module 4: Al tools for Educators	 Content creation with AI (Canva Magic Studio/Magic write) Personalized learning with AI (Equatio by TextHelp/Quizizz) AI-powered lesson planning (ChatGTP/Google Gemini) AI applications in specific subjects (math&physics, languages, art, geography/history/biology) 	 Educators will identify and explore various AI tools applicable to different aspects of teaching. Educators will gain an understanding of how AI can be used to create engaging and informative learning materials. Educators will develop strategies for incorporating AI tools into their lesson plans to personalize learning experiences for students. Educators will explore the ethical considerations and responsible use of AI tools in the classroom. 	 Educators will be able to identify specific Al tools for content creation (Canva Magic Studio/Magic Write), formative assessment (Equatio by TextHelp/Quizizz), and lesson planning (educational version of ChatGPT). Educators will be able to design and create engaging learning materials using Al tools. Educators will develop lesson plans that incorporate Al for personalized learning paths based on student needs and progress. Educators will demonstrate an understanding of the ethical considerations surrounding Al use in the classroom, such as potential bias and student privacy.

PROJECT MODULES 5 & 6

PAIC MODULE	DESCRIPTION	LEARNING GOALS	EXPECTED RESULTS
Module 5: Al tools for students	 AI assistance for research and learning (ChatGPT/Bing Chat/Bard) Hands-on AI Exploration (Lobe/Dataiku) AI for Creative Expression (Leonardo.AI/Microsoft Copilot) 	 Students will be able to identify and utilize AI tools for research and information gathering. Students will gain a foundational understanding of how AI works through hands-on exploration with user-friendly platforms. Students will develop critical thinking skills by evaluating information retrieved through AI assistants. Students will explore their creativity and problem-solving abilities using AI tools for artistic expression. 	 Students will become comfortable using AI assistants to conduct research, answer questions, and complete tasks in a safe and ethical manner. Students will be able to explain basic AI concepts and demonstrate the development of a simple AI application (through Lobe/Dataiku). Students will demonstrate the ability to critically evaluate information retrieved through AI and identify potential biases. Students will create original artistic works or solve problems creatively using AI tools like Leonardo.AI or Microsoft Copilot.
Module 6: The future of Al in VET	 Emerging trends in AI and their potential impact on VET professions. The evolving role of humans in an AI- powered workplace. Developing future-proof skillsets for success in the changing workplace. 	 Students and educators will explore emerging trends in Artificial Intelligence (AI) and their potential impact on Vocational Education and Training (VET) professions. Students and educators will critically analyze the evolving role of humans in an AI-powered workplace, considering both collaboration and potential job displacement. Students and educators will develop strategies for cultivating future-proof skillsets that will ensure success in the changing landscape of the workplace. 	 Students and educators will be able to identify and explain key trends in AI that will likely influence VET professions. Students and educators will be able to discuss the potential benefits and challenges associated with AI integration in the workplace, including potential job displacement and the need for human-AI collaboration. Students and educators will develop a plan for fostering future-proof skillsets, such as critical thinking, problem-solving, creativity, and adaptability, to thrive in an AI-driven job market. Students may even consider creating a personal "future-proof skillset development plan" based on their chosen VET field.

PROJECT MODULES 7

PAIC MODULE	DESCRIPTION	LEARNING GOALS	EXPECTED RESULTS
Module 7: Ethics and Al in VET	 Transparency and explainability of Al decision-making. Algorithmic bias and its implications for VET professionals. Ethical considerations for data collection and use in Al applications. Addressing societal concerns related to job displacement and privacy in the Al era. Benefits and challenges of implementing Al in the workplace/school space. 	 Students and educators will explore critical ethical considerations surrounding the use of Artificial Intelligence (AI) in Vocational Education and Training (VET) environments. Students and educators will gain an understanding of the importance of transparency and explainability in AI decision-making processes. Students and educators will critically analyze the potential for algorithmic bias and its implications for fairness and equity within VET professions. Students and educators will examine ethical considerations for data collection and use in AI applications, focusing on issues like privacy and consent. Students and educators will engage in discussions about societal concerns related to job displacement and privacy in the age of AI, exploring potential solutions and mitigation strategies. Students and educators will be able to weigh the benefits and challenges of implementing AI in the workplace and schoolspaces, fostering a balanced and responsible approach. 	 Students and educators will be able to articulate the importance of transparency and explainability in AI, ensuring fairness and trust in its applications within VET. Students and educators will be able to identify and analyze potential biases within AI algorithms and their impact on VET professionals and students from diverse backgrounds. Students and educators will develop strategies for ethical data collection and use in AI applications for VET purposes, respecting user privacy and ensuring responsible data management practices. Students and educators will participate in a constructive dialogue about societal concerns surrounding job displacement and privacy in an AI-powered world, considering potential solutions and responsible implementation strategies. Students and educators will develop a critical perspective on the benefits and challenges of AI in VET, advocating for ethical and responsible integration that prioritizes human well-being and professional development.

PROJECT MODULES 8

PAIC MODULE	DESCRIPTION	LEARNING GOALS	EXPECTED RESULTS
Module 8: Case study	 Students can apply their learnings to a specific project or case study related to AI in their chosen VET field. This could involve analyzing the potential impact of AI on a specific job role, developing strategies for human-AI collaboration, or proposing solutions for ethical challenges. 	 Students will apply their knowledge of AI and its implications in VET to a specific chosen field of study. Students will demonstrate their understanding of AI applications, ethical considerations, and the evolving workplace through a case study project. Students will develop critical thinking and problem-solving skills by analyzing the impact of AI on a specific job role within their VET field. Students will propose strategies for human-AI collaboration and solutions for potential ethical challenges arising from AI implementation. 	 Students will develop a case study project focusing on AI in their chosen VET field. The case study will analyze the potential impact of AI on a specific job role, considering both opportunities and challenges. Students will propose strategies for human- AI collaboration within the chosen job role, maximizing the benefits of both human expertise and AI capabilities. The case study will address potential ethical considerations related to AI use in the chosen VET field, proposing solutions or mitigation strategies. Students will present their case study project, demonstrating their understanding and critical thinking skills in a clear and well-organized manner.

MODULE 1 INTRODUCTION TO AI

1. WHAT IS AI? 2. THE DIFFERENT TYPES OF AI 3. THE AI TECH IN REAL LIFE / DAILY LIFE





Promoting Artificial Intelligence Competences in VET



INTRODUCTION AND TRAINING OBJECTIVES OF THE MODULE

This module aims to provide a basic understanding of Artificial Intelligence (AI), exploring its definition, different types, and real-life applications. Whether you are a VET student, VET educator, or professional, this module will help you possess the essential concepts of AI and appreciate its impact on various aspects of modern life.

By the end of this module, you will be able to:

Define Artificial Intelligence and understand its core components.

Distinguish between different types of AI, including machine learning, deep learning, and natural language processing.

□ Identify and explain various real-life applications of AI

Al is rapidly transforming our world, influencing everything from the way we work and communicate to how we learn and make decisions. Understanding Al is crucial not only for those directly working in tech-related fields but also for anyone who wants to navigate and blossom in an increasingly Al-driven society. This module will equip you with the knowledge to comprehend Al's role and potential in today's world.





- 1.1 DEFINITION OF AI
- 1.2 BRIEF HISTORY AND EVOLUTION OF AI
- 1.3 INTELLIGENCE: HUMAN VS. MACHINE
- 1.4 CORE COMPONENTS: ALGORITHMS, DATA, COMPUTATION

Overview

This chapter introduces learners to the fundamental concepts and principles of Artificial Intelligence (AI). It begins with a clear definition of AI, followed by an exploration of its development throughout the recent decades, the comparison between human and machine intelligence, and an understanding of the core components that power AI systems. This foundational knowledge sets the foundation for deeper exploration of AI technologies and their applications in subsequent modules.

Objectives

The primary objective of this chapter is to establish a basic understanding of Artificial Intelligence (AI) for learners. It begins by offering a clear and comprehensive definition of AI, helping learners grasp the essential concept and its various forms. The topic then delves into the historical development of AI, guiding learners through its evolution from early theoretical ideas to the advanced technologies we see today. A key focus is placed on comparing human intelligence with machine intelligence, providing insights into their respective strengths, limitations, and how they complement each other. Additionally, this topic introduces the core components of AI, including algorithms, data, and computation, which are critical to the functioning and development of AI systems. By the end of this topic, learners will have a wellrounded understanding of what AI is, how it has developed over time, and the fundamental building blocks that make AI possible.

Target Audience

This topic is designed for VET students and professionals who are new to AI and are seeking a solid foundation in understanding what AI is, how it has evolved, and how it compares to human intelligence.

Prerequisites

No prior knowledge of AI is required. Basic familiarity with technology and computing concepts will be helpful but is not necessary.





THEORETICAL BACKGROUND

1.1 DEFINITION OF AI

Artificial Intelligence, commonly referred to as AI, is a branch of computer science that aims to create systems capable of performing tasks that typically require human intelligence. These tasks include problem-solving, understanding natural language, recognizing patterns, learning from experience, and making decisions.

To accomplish this, AI software is trained on very large amounts of data with the goal of carrying out a very specific task imitating the way humans would carry it out. The data that AI software is trained on consists of pairs of a problem and solution(s) to it. Considering there are enough such pairs, AI can learn how to recognize patterns, perform tasks and make decisions that will provide the desired/expected output on future (unknown) problems it gets presented with.

Key Components of AI:

Algorithms: At the heart of AI are algorithms, which are sets of rules or instructions given to an AI system to help it learn from data and make decisions.

Data: Al systems rely on large volumes of data to learn and improve their performance over time. This data can come from various sources such as text, images, videos, voice, and more.

Computation Power (hardware): Al systems require significant computational power to process data and execute complex algorithms. To satisfy this need, specialized computer hardware has been developed

Core Concepts:

Learning: AI systems can learn from data through processes such as supervised learning, unsupervised learning, and reinforcement learning.

Reasoning: AI can simulate human reasoning processes to solve problems and make decisions.

Perception: AI systems can interpret sensory inputs like vision and sound to understand and interact with the environment.

□ Natural Language Processing (NLP): AI can understand, interpret, and generate human language.

Al is not just a theoretical concept but a practical technology that is integrated into many aspects of our lives. From virtual assistants like Siri and Alexa to recommendation systems on Netflix and Amazon that suggest what to watch or buy, Al helps improve efficiency, enhance user experiences, and solve complex problems across various industries.







By understanding the definition and core concepts of AI, we can better appreciate its capabilities and limitations. This foundational knowledge is essential as we delve deeper into the different types of AI and explore its real-world applications in the following sections.

1.2 BRIEF HISTORY AND EVOLUTION OF AI

The modern field of AI began in the mid-20th century. Its key milestones are as follows:

1950s: In 1950, A. M. Turing communicated through a research publication whether machines can think . The term "Artificial Intelligence" was introduced by John McCarthy in 1956 and defined as "the science and engineering of making intelligent machines" .

1960s-1970s: Development of early AI programs that could perform specific tasks, such as playing chess or solving mathematical problems.

1980s: Introduction of machine learning, where AI systems could learn from data rather than relying on pre-programmed rules.

1990s: Significant advancements in computational power and data availability led to the development of more sophisticated AI systems.

2000s-Present: Explosion of AI applications in various fields, driven by advances in deep learning, big data, and computational power.

Today, AI is integrated into many aspects of our daily lives, from virtual assistants and generative AI to autonomous vehicles. The continuous evolution of AI technologies promises to further transform industries and enhance human capabilities.

1.3 INTELLIGENCE: HUMAN VS. MACHINE

The comparison between human and machine intelligence is fundamental to understanding the capabilities and limitations of AI. While both forms of intelligence aim to process information and solve problems, they operate in fundamentally different ways. Human intelligence is characterized by emotional depth, creativity, and the ability to generalize across a wide range of tasks. In contrast, machine intelligence excels at processing large volumes of data, performing specific tasks with high precision, and operating tirelessly. This section explores the similarities and differences between human and machine intelligence, as well as their respective strengths and limitations, to provide a clearer picture of how AI complements human abilities.



Learning and Adaptation:

Human Intelligence: Humans learn from experiences and can adapt to new situations using a range of cognitive processes. Such processes include perception, attention, memory, learning, problem-solving, language processing, emotional intelligence, and creativity.

□ Machine Intelligence: AI systems learn from data through algorithms. They can process large amounts of information quickly but lack the nuanced understanding humans have. They replicate most of the cognitive processes found in human intelligence such as perception (through sensors), memory (saving data in databases), learning (supervised, unsupervised & reinforcement learning), problem-solving, language processing (NLP), and creativity (generative AI).

Reasoning and Problem-Solving:

Human Intelligence: Humans use abstract thinking and creativity to solve complex problems.

□ Machine Intelligence: AI uses logical and statistical (mathematical) methods to solve problems, often excelling in tasks with clear rules and large datasets.

Strengths and Limitations of AI:

Strengths:

Speed and Efficiency: AI can process and analyze data much faster than humans.

Consistency: AI systems can perform tasks with high accuracy and without fatigue.

Handling Large Datasets: AI excels at finding patterns and insights in large amounts of data.

Limitations:

Lack of Generalization: Al systems are typically specialized and may struggle with tasks outside their training data.

Ethical and Bias Concerns: AI systems can inherit biases present in their training data (that contain data/biases generated by humans), leading to ethical issues.

Dependency on Data Quality: The performance of AI systems is heavily dependent on the quality and quantity of the data they are trained on.

Transparency: AI can make decisions or suggestions without providing clear explanations for its reasoning, which can be problematic in critical applications like healthcare diagnostics. This has led to the development of Explainable AI (XAI), a field focused on





creating AI systems whose decisions can be reported to their users and easily be interpreted and understood by them.

By understanding these comparisons, we can better appreciate the unique strengths and limitations of both human and machine intelligence, and how they can complement each other in various applications.

1.4 CORE COMPONENTS: ALGORITHMS, DATA, COMPUTATION

Artificial Intelligence (AI) relies on several core components to function effectively. Understanding these components is essential to grasp how AI systems work.

Algorithms: step-by-step procedures or formulas for solving problems. In AI, algorithms enable machines to learn from data and make decisions.

Data: the foundation of AI. The more data an AI system has, the better it can learn and perform. Such data can be text, images, videos, audio and can be stored in databases or as files on a storage solution such as a hard disk or the cloud.

Computation: AI requires significant computational power to process large amounts of data and run complex algorithms. Advances in computer hardware have accelerated the development and deployment of AI systems.

Understanding these core components helps in appreciating the underlying mechanisms of AI systems and their potential applications in solving real-world problems.





2.THE DIFFERENT TYPES OF AI

- 2.1 OVERVIEW OF AI TYPES
- 2.2 MACHINE LEARNING (ML)
- 2.3 DEEP LEARNING (DL)
- 2.4 NATURAL LANGUAGE PROCESSING (NLP)

Overview

This chapter provides an in-depth exploration of the various categories and methodologies within the field of Artificial Intelligence. It begins with an overview of the different types of AI, setting the stage for a deeper dive into specific areas such as Machine Learning (ML), Deep Learning (DL), and Natural Language Processing (NLP).

Objectives

This chapter aims to familiarize learners with the distinct categories of AI, beginning with a broad of the various types of AI. The chapter then elaborates on Machine Learning, on Deep Learning, and, finally, on Natural Language Processing. By the end of this topic, learners will have a comprehensive understanding of the different types of AI, their core principles, and their practical applications in the real world.

Target Audience

This topic is designed for VET students and professionals who have a basic understanding of AI and are interested in learning more about its specific types, particularly how they function and what they are used for.

Knowledge Required

A basic familiarity with general AI concepts is helpful but not required. This topic is structured to build upon basic knowledge, making it accessible to learners who are new to AI or those looking to deepen their understanding of its various types.



2.1 AI TYPES OVERVIEW

Artificial Intelligence can be categorized based on its capabilities and functionalities. The main types of AI include:

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Narrow AI (Weak AI): Designed to perform a single very specific task such as facial recognition, playing chess, self-driving cars, translation, virtual assistants (e.g. Alexa and Siri), fraud detection in the finance sector, and supply chain management. Narrow AI operates under a limited set of constraints and cannot perform tasks outside its specific area. Its advantage lies in the efficiency of doing the specific tasks they are programmed to carry out .

General AI (Strong AI): Has the ability to understand, learn, and apply knowledge across a wide range of tasks, similar to human intelligence. Such an AI system would have self-aware consciousness, emotions, exhibit common sense and in general, be indistinguishable from the human mind. General AI can utilize its knowledge to apply problem-solving and answers in a broad spectrum (numerous fields) without having to be trained to do so reflecting the way humans tackle problems. Currently, General AI remains a theoretical concept and has not yet been achieved. Some people believe that AI may be qualified to be characterized as General AI in a few decades while others believe that this will never become a reality , .

Artificial Superintelligence (ASI): A level of AI that surpasses human intelligence and capability. ASI is still hypothetical and a topic of much debate among researchers. To reach this milestone in AI, several requirements must be met, such as the development of advanced specialized hardware (neuromorphic computing) and the ability of a machine to program and optimize itself without the need for human intervention .

2.2 MACHINE LEARNING (ML)

Machine Learning is a subset of AI that focuses on building systems that can learn from data and improve their performance over time without being explicitly programmed. ML algorithms identify patterns within data and use these patterns to make predictions or decisions.

Types of Machine Learning:

1. Supervised Learning:

The algorithm is trained on a labeled dataset, meaning each training example is paired with an output label.

Example: Spam detection in email, where emails are labeled as 'spam' or 'not spam.'

2. Unsupervised Learning:

The algorithm is given data without explicit instructions on what to do with it. It must find patterns and relationships within the data.





Example: Clustering customers into different groups based on purchasing behavior.

3. Reinforcement Learning:

The algorithm learns by interacting with an environment, receiving rewards for performing actions that lead to positive outcomes and penalties for negative outcomes.

Example: Training a robot to navigate a maze by rewarding it for successful navigation.

Machine Learning real-world applications include but are not limited to online chatbots, predictive analytics in finance and marketing, image and speech recognition, recommender systems (e.g., Netflix, Amazon).

2.3 DEEP LEARNING (DL)

Deep learning is an approach within artificial intelligence (AI) that enables computers to analyze data in a manner similar to the human brain. Deep learning models are capable of identifying complex patterns in images, text, sounds, and other types of data to generate precise insights and predictions. This method can be used to automate tasks that usually need human intelligence, such as interpreting images or converting audio files into text.

One of the key advantages of deep learning is its ability to improve its performance as it is exposed to more data. This characteristic, known as scalability, allows deep learning models to handle large datasets and continuously enhance their accuracy over time. Deep learning has led to significant advancements in various fields, including computer vision, natural language processing, and speech recognition. Examples of practical applications include autonomous vehicles, where deep learning is used for object detection and navigation, and healthcare, where it aids in diagnosing diseases from medical images. Despite its powerful capabilities, deep learning also requires substantial computational resources and large amounts of labeled data, which can be a challenge in some applications.

Machine learning real-world applications include but are not limited to detection of road signs and pedestrians by self-driving cards, flagging of area of interests in satellite images by defense systems, detection of cancer on medical images, constant detection of whether employees are actively working in a factory.

2.4 NATURAL LANGUAGE PROCESSING (NLP)

Natural Language Processing (NLP) is a field focused on creating systems that can handle human language in its written and spoken forms. Originating from computational linguistics, which combines computer science with the study of language principles, NLP aims to develop practical technologies rather than theoretical models. This discipline can be divided into two overlapping areas: Natural Language Understanding (NLU), which involves interpreting the intended meaning of text, and Natural Language Generation (NLG), which involves creating



text by a machine. Although distinct, NLP often works alongside speech recognition, which converts spoken language into text and vice versa.

NLP is increasingly embedded in everyday life, finding applications in areas like retail, where customer service chatbots are used, and healthcare, where it helps in interpreting and summarizing electronic health records. Virtual assistants like Amazon's Alexa and Apple's Siri rely on NLP to understand user commands and provide appropriate responses. Advanced systems, such as ChatGPT, can produce sophisticated written content on various topics and enable chatbots to engage in coherent conversations. Google employs NLP to enhance its search engine results, while social media platforms like Facebook use it to identify and filter out hate speech and silencing offensive comments.

While NLP technology has become more advanced, there is still much room for improvement. Current systems can exhibit biases, produce incoherent results, and occasionally behave unpredictably. Despite these challenges, there are significant opportunities for machine learning engineers to apply NLP in ways that are increasingly vital to society's functioning.





3. THE AI TECH IN REAL LIFE

- 3.1 CONSUMER APPLICATIONS
- 3.2 HEALTHCARE
- 3.3 EDUCATION
- 3.4 TRANSPORTATION

Overview

This chapter explores the impact of Artificial Intelligence (AI) across various aspects of daily life. By examining real-world applications, this chapters illustrates how AI technologies are integrated into consumer products, healthcare, education, and transportation providing specific examples and insights into how AI is transforming these sectors, making complex technologies accessible and beneficial to everyday users.

Objectives

The primary goal of this topic is to demonstrate the practical applications of AI in everyday life. Learners will gain an understanding of how AI enhances consumer experiences through smart devices and personalized services. In the healthcare sector, the topic highlights AI's role in improving patient care, diagnostics, and treatment. The education chapter focuses on how AI is revolutionizing teaching and learning processes, offering personalized learning experiences and efficient administrative tools. Finally, the transportation chapter showcases AI's contributions to safer, more efficient travel through innovations like autonomous vehicles and smart traffic management systems. By the end of this topic, learners will have a clear view of how AI is integrated into various sectors, improving quality of life and operational efficiency.

Target Audience

This chapter is intended for VET students and professionals interested in understanding the practical applications of AI in different sectors of our everyday lives. It is suitable for those who wish to see how AI directly impacts daily life and various industries.

Knowledge Required

No technical knowledge is required. This topic is designed to be approachable for learners with a general interest in AI and its applications, making it accessible to a broad audience.





THEORETICAL BACKGROUND

Artificial Intelligence (AI) has become an integral part of our daily lives, often operating seamlessly in the background to enhance our experiences, improve efficiency, and provide convenience. Here's a look at how AI is embedded in various aspects of everyday life:

3.1 CONSUMER APPLICATIONS

□ Virtual Assistants: AI-powered virtual assistants like Siri, Alexa, and Google Assistant help manage daily tasks. They can answer questions, set reminders, send messages, make phone calls, and control smart home devices, all through simple voice commands.

Personalized Recommendations: Online retailers like Amazon, Aliexpress and eBay or content providers like Netflix and Spotify use AI to analyze your browsing and purchase/watch/listen history, recommending products/content that match your preferences. This personalization helps you discover new items that you might find useful or interesting.

Smart Home Devices: Al-enabled devices like smart thermostats, lights, and security systems make homes more comfortable, energy-efficient, and secure. For example, a smart thermostat can learn your temperature preferences and adjust settings automatically to save energy.

□ Voice-Controlled Appliances: Smart speakers and hubs allow you to control various home appliances through voice commands, from playing music to adjusting lighting and managing household tasks.

Gaming: AI enhances video games by creating intelligent and adaptive opponents, providing a more challenging and engaging experience. Games like "The Sims" and "Minecraft" use AI to control non-player characters (NPCs) that interact with players in dynamic ways.

3.2 HEALTHCARE

Diagnostic Tools: Al algorithms analyze medical images to detect diseases.

Personalized Treatment: AI helps in creating customized treatment plans based on individual patient data.

Health Monitoring: Wearable devices like fitness trackers and smartwatches use AI to monitor health metrics such as heart rate, sleep patterns, and physical activity. These devices provide insights that help users maintain a healthier lifestyle.

□ Virtual Health Assistants: Al-powered health apps can provide medical advice, remind you to take medications, and even help diagnose minor ailments based on symptoms you input, making healthcare more accessible.



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3.3 EDUCATION

□ Al-driven Tutoring Systems: Educational platforms like Khan Academy and Duolingo use Al to personalize learning experiences, adapting lessons to the pace and style that suits each individual student.

□ Virtual Tutors: Al-driven virtual tutors can provide additional support and resources to students, helping them understand difficult concepts and practice skills outside the classroom.

Administrative Automation: Streamline scheduling, grading, and other administrative tasks.

3.4 TRANSPORTATION

Autonomous Vehicles: AI is utilized in self-driving cars and trucks offering an easier and more accessible experience for everyone while at the same time promising more secure rides.

Ride-Sharing Services: Services like Uber and Lyft use AI to match riders with drivers, optimize routes, and predict demand, ensuring efficient and convenient transportation.

□ Navigation and Traffic Management: Al powers navigation apps like Google Maps and Waze, providing real-time traffic updates, suggesting the fastest routes, and even predicting traffic conditions. This helps drivers save time and avoid congestion.

3.5 BUSINESS

Chatbots: Many websites employ AI-powered chatbots to assist customers with queries, provide (product) information, and guide them through processes like shopping and after-sales support, improving customer service and satisfaction.

Fraud Detection: Banks and financial institutions use AI to detect fraudulent transactions by analyzing patterns and identifying unusual activity, enhancing the security of your financial transactions.

Predictive Analytics: AI helps businesses make data-driven decisions.

Process Automation: Streamline and optimize business operations.



UNDERSTANDING AI CONCEPTS THROUGH REAL-LIFE EXAMPLES

Learners will identify and analyze various AI applications they encounter in their daily lives, such as virtual assistants, recommendation systems, or chatbots.

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Scope of the activity	This activity introduces students to the practical implications of AI, helping them recognize AI technologies around them.
Learning outcomes	 Identify common AI applications in everyday life. Understand the basic functions and purposes of these AI systems.
Level of difficulty	Easy
Duration	30 minutes
Resources required	Internet access for research
Steps for execution	 Briefly explain the task and its objectives. Students try to list at least three AI technologies they use daily. Discuss in groups how each identified AI system functions.
Methodology	Active learning, discussion
Results	A list of AI technologies and an understanding of their roles in daily life.
Evaluation	Participation in discussions and accuracy in identifying AI technologies.







Interactive AI History Timeline This activity encourages collaboration and deepens understanding by allowing students to engage with the content in a tactile way. It also Scope of the activity reinforces chronological thinking and the contextualization of key events in AI history. Accurately identify and sequence key milestones in the history of AI. Collaborate with peers to create a visual representation of Al's Learning outcomes evolution. Engage in constructive feedback and improve critical thinking skills. Intermediate Level of difficulty Duration 45 minutes Small pieces of paper or cards with major AI milestones written on **Resources required** them, a long sheet of paper or board for arranging the timeline. Steps for execution 1. Preparation: The instructor prepares small pieces of paper or cards, each with a significant AI milestone (e.g., "Introduction of the Turing Test - 1950," "Development of the first neural network - 1958"). 2. Group Division: Divide the class into small groups and give each group a set of milestones. 3. Timeline Assembly: Each group works together to place the milestones in the correct chronological order on a large sheet of paper or on the classroom board. 4. Presentation: Each group presents their timeline, explaining why they arranged the events in that order. 5. Peer Feedback: After each presentation, other groups provide constructive feedback, discussing whether they agree or disagree with the timeline and why. This peer review encourages critical thinking and deeper engagement with the material. 6. Trainer Feedback and Correction: The instructor reviews the timelines, corrects any errors, and discusses the significance of each milestone, incorporating insights from the peer feedback.

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Methodology	Hands-on learning, group collaboration, peer feedback, presentation.
Results	A completed, accurate timeline of Al's evolution, created collaboratively by students, with feedback integrated to enhance understanding.
Evaluation	Accuracy of the timeline, level of collaboration, quality of the explanation during the presentation, and the ability to provide and receive constructive feedback.





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Comparing Human and Machine Intelligence

Students compare and contrast human intelligence with machine intelligence through a structured debate.

Scope of the activity	Encourages critical thinking and a deeper understanding of the strengths and limitations of AI.	
Learning outcomes	 Identify similarities and differences between human and machine intelligence. Develop arguments to support their points in a debate format. 	
Level of difficulty	Intermediate	
Duration	45 minutes	
Resources required	Debate guidelines, access to research materials	
Steps for execution	 Divide the class into two groups, one supporting human intelligence and the other machine intelligence. Groups research and prepare arguments. Conduct the debate in class. 	
Methodology	Research, debate, critical thinking	
Results	Enhanced understanding of human vs. machine intelligence.	
Evaluation	Quality of arguments, participation in the debate.	



Quality Check #1

Format: Multiple choice and short answer

Purpose: To assess learners' understanding of the basic concepts of AI covered in the module.

Quiz Questions:

- 1. What is Al?
- o Question Type: Short answer

o Expected Answer: Artificial Intelligence (AI) is the simulation of human intelligence in machines that are programmed to think and learn like humans.

- 2. Which of the following is a key characteristic of AI?
- o Question Type: Multiple choice
- o Options:
- A) Al systems can only perform tasks with explicit instructions.
- B) Al systems can learn from experience and improve over time.
- C) Al systems are limited to processing structured data only.
- D) Al systems do not require data for decision-making.
- o Correct Answer: B) AI systems can learn from experience and improve over time.
- 3. Which of the following is NOT a type of AI?
- o Question Type: Multiple choice
- o Options:
- □ A) Machine Learning
- □ B) Deep Learning
- C) Natural Language Processing
- D) Quantum Computing
- o Correct Answer: D) Quantum Computing





- 4. What decade marked the introduction of the concept of Artificial Intelligence?
- o Question Type: Multiple choice
- o Options:
- □ A) 1940s
- □ B) 1950s
- C) 1960s
- D) 1970s
- o Correct Answer: B) 1950s
- 5. How does machine intelligence typically differ from human intelligence?
- o Question Type: Short answer

o Expected Answer: Machine intelligence processes large amounts of data quickly and follows algorithms, whereas human intelligence involves the ability to learn from experience, understand context, and apply knowledge in complex and varied situations that may require judgment and interpretation beyond what data alone can provide.

6. Which field of AI focuses on enabling machines to understand and generate human language?

- o Question Type: Multiple choice
- o Options:
- □ A) Robotics
- □ B) Computer Vision
- C) Natural Language Processing (NLP)
- D) Neural Networks
- o Correct Answer: C) Natural Language Processing (NLP)

Evaluation: Correctness and depth of answers, especially in short answer questions. For multiple choice questions, scoring will be based on the correct selection of options.





Quality Check #2: Case Study Analysis

• Brief Description: Learners analyze a case study involving an AI application, such as a virtual assistant or autonomous vehicle, and discuss its implications.

• Purpose: To evaluate learners' ability to apply theoretical knowledge to real-world scenarios.

• Evaluation Criteria: Understanding of the AI application, ability to identify potential benefits and challenges, quality of analysis.

Quality Check #3: Group Discussion on AI's Impact on Society

• Brief Description: Conduct a group discussion where learners talk about how AI is transforming different sectors, such as healthcare, education, and transportation.

- Purpose: To check learners' ability to engage in discussions about AI's broader implications.
- Evaluation Criteria: Participation, relevance of points raised, ability to support arguments with examples.



MODULE 2

AI IMPLEMENTATION IN VET

 ENHANCED LEARNING AND TEACHING PROCESSES
 AI APPLICATIONS ACROSS DIFFERENT SECTORS
 CASE STUDIES HIGHLIGHTING SUCCESSFUL IMPLEMENTATIONS OF AI IN VOCATIONAL SETTINGS



Promoting Artificial Intelligence Competences in VET



INTRODUCTION AND TRAINING OBJECTIVES OF THE MODULE

LEARNING GOALS

Students and educators will explore how Artificial Intelligence (AI) can be utilized to enhance learning and teaching processes in Vocational Education and Training (VET) programs and various industries.

Students and educators will gain an overview of the diverse applications of AI across different sectors.

Students and educators will analyze real-world case studies showcasing successful implementations of AI in vocational settings, identifying key benefits and potential challenges.

EXPECTED RESULTS

Students and educators will be able to articulate the potential of AI for improving learning and teaching experiences in VET and industry training programs.

Students and educators will be able to identify and explain various AI applications relevant to specific industries (e.g., AI for personalized learning in healthcare training, AI-powered simulations in manufacturing).

Students and educators will be able to critically evaluate case studies of successful Al implementations in vocational settings, considering factors such as effectiveness, impact on workers, and potential limitations.





1.ENHANCED LEARNING AND TEACHING PROCESSES

THEORETICAL BACKGROUND

Vocational education is key in order to train skilled workers. Since the technology is advancing at such a rapid pace, VET teachers and trainers must keep up with it in order to provide the students with the best possible education. Artificial intelligence is currently a key topic of discussion and has the capability of changing the world of VET and help students to become better at what they do, help teacher to finesse their lessons and even help recognize learning issues that humans cannot. Of course, using AI also gives cause for concern, namely data privacy and the fact that the implementation of this technology could diminish the role of human educators in teaching and learning, potentially reducing the crucial human interaction necessary for students' social and emotional development. Additionally, the increased use of AI technology could lead to job losses, especially in professional fields, without a guarantee that enough new jobs will be created to replace them. However, creating new regulations can help by requiring companies to invest in training for new jobs, limiting automation, or restricting working hours. This is why it is of the utmost importance that AI teaching and learning starts as soon as possible (Suparyati et al., 2023).

There are two ways to implement AI technology in education. First, AI systems can assist teachers by providing customized content for each student through intelligent tutoring systems. Second, AI can enhance human understanding and help execute effective and efficient educational programs. As society progresses, education in all fields must adapt to address emerging problems, with technology continually transforming civilization. In VET this adaptation is crucial for a nation's social and economic growth, as could be seen in Indonesia. focus should be on preparing learners with essential competencies for the industrial world to ensure their well-being and ability to contribute effectively.

Vocational education can help address unemployment and prepare the younger generation for challenges in the digital era. It plays a crucial role in creating a skilled workforce, boosting economic growth, and lowering unemployment rates. Vocational education should align with job market needs and technological advancements. Integrating Artificial Intelligence into vocational education strategies will lead to significant improvements and changes in education (Suparyati et al., 2023).

INTEGRATING AI IN EDUCATION

To integrate AI in education, teachers and trainers should follow the principles of personalization, efficiency, accessibility, inclusiveness, and potential for improved learning outcomes. The most widely used AI technologies today include Intelligent Tutoring Systems (ITS), Machine Learning (ML), Natural Language Processing (NLP), Virtual Reality (VR), and Augmented Reality (AR).





Good practices involve creating a hierarchical structure for designing educational content and modules on AI. Intelligent Tutoring Systems, for example, include affective tutoring systems that monitor students' emotional states and provide responses such as encouragement or task difficulty adjustments. Game-based tutoring systems also help children learn more effectively by simply having fun (Alkhatlan & Jugal Kalita, 2019).

Virtual Reality and Augmented Reality are also very valuable tools for visual education. VR creates simulated and interactive environments that can be explored by using devices like VR glasses and sensory gloves, representing either imaginary worlds or real-world simulations (Riva & Gaggioli, 2019). AR overlays digital elements such as images, sounds, or information onto real-world environments in real-time, enriching the perception of the real world through devices like smartphones and AR glasses.

According to Donald Clark in his article Labour, growth, productivity and AI (2024), he mentions that "In schools we need to encourage the use of this technology to increase:

- 1. Teacher productivity through automated production, teaching & marking
- 2. Learner productivity through the adoption of these tools in the learning process
- 3. Admin productivity
- 4. Al in all teacher training
- 5. Reduction in curriculum content [.]

In tertiary education, [...] we need:

- More short transition courses
- Lecturer productivity
- Leaner productivity
- Focused, robust AI research" (Clark, 2024).

SMART CLASSROOMS

"A Smart Classroom is an educational ecosystem that integrates advanced technology to enhance the teaching and learning experience. By integrating audio, video, animations, images, and other forms of multimedia, smart classrooms aim to increase student engagement and facilitate a deeper understanding of the subject matter" (Extramarks, 2024). Smart classrooms are getting more and more popular and have started implementing digital tools such as VR, AI and gamification in order to engage the students on a higher level. And not only is this beneficial for the students' learning experience, it also helps to prepare them for the always-changing job market and the overall digitalization of the world.





The advantages of modern smart classroom are many, including:

- "enhanced student engagement [...],
- improved student performance [...],
- access to abundant educational resources [...],
- enhanced teacher-student interaction [...],
- time-saving efficiency [...],
- cost-efficiency in the long run" (Extramarks, 2024).

Of course, there are also some challenges when trying to implement a smart classroom – otherwise, we would all have them. Amongst the most prominent challenges are:

- "Infrastructure readiness [...],
- teacher training and familiarity [...],
- privacy and security concerns [...],
- financial investment [...],
- time and effort" (Extramarks, 2024).



INTELLIGENT TUTORING SYSTEMS	
Scope of the activity	Introducing the concept of Intelligent Tutoring Systems (ITS) through an interaction with an ITS platform (e.g. Khan Academy). Students will learn how personalized learning works and understand how ITS adapts to individual learning needs.
Learning outcomes	 Ability to use digital tools and technologies effectively. Proficiency in navigating and utilizing online learning platforms. Awareness of learning strategies and ability to manage one's own learning. Use of analytical and critical thinking skills to solve tasks provided by the ITS.
Level of difficulty	Beginner to intermediate
Duration	1.5 – 2 hours
Resources required	 Computer/tablet access to an ITS platform free: Khan Academy, Coursera, EdX pay-for: Carnegie Learning, ALEKS, Knewton.
	1. Introduction of the ITS concept and how it provides personalized learning. Introduction into the ITS platform of your choosing (in this case, Khan Academy).
	2. Creating an account. Students create a free account on the platform.
Steps for execution	3. Initial assessment. Students go to the correct subject area (e.g. maths) and they complete the initial assessment, which will then provide them with a personalized learning path.
	4. Students interact with the learning path that was provided to them, they have to watch how the platform adjusted the difficulty level, what kind of exercises/videos it recommended.
	5. Reflection. Students compare their learning paths with other students, talk about their differences and similarities, how this came to be. Students discuss whether the personalized learning path was useful or not, give feedback.
Methodology	Experiential learningEducation technology






Results	 Students gain practical experience with ITS and personalized learning. Learning the pros and cons of using ITS in VET. Learning the ways in which AI can enhance learning processes. 	
Evaluation	 Students can look for other ITS platforms and compare the features and possibilities. 	





SMART CLASSROOM		
Scope of the activity	Showing students what a smart classroom is by using gamified learning. Enhancing student engagement and providing an interactive learning environment.	
Learning outcomes	 Ability to use digital technologies for communication, content creation, safety, and problem-solving. Proficient use of Information and Communication Technologies (ICT) to accomplish tasks and solve problems. Participation in learning activities with enthusiasm and a proactive attitude. Ability to think of new and innovative ways to accomplish tasks. 	
Level of difficulty	Intermediate.	
Duration	1 – 1.5 hours	
Resources required	 computer / tablet / phone access to Kahoot! and Quizlet 	
Steps for execution	1. Introduction. Briefly introduce the concepts of smart classroom and gamified learning. Also introduce the tools that are to be used – Kahoot! and/or Quizlet	
	2. Create a quiz on one of these platforms in advance, based on recent lessons and topics. Make it as interactive as possible, with different types of questions.	
	3. Students use their phones (or computers/tablets) to access the quiz.	
	4. Reflection. Go over the quiz results and discuss the difficulty of the quiz, clear up any misconceptions. Have the students either discuss or write down their experience with game-based learning and think how the games helped them with their understanding of the topic.	
Methodology	 Game-based learning Experience-based learning flipped classroom 	



Results	 Enhanced engagement reflective thinking retention of information.
Evaluation	Reverse the situation and have the students crate a quiz on the platform that you have introduced. Assign each student a specific short topic. You can then play these quizzes in class, or have the students complete a couple of them for homework. The quizzes will also be useful for studying before the test.





QUALITY CHECKS

REFLECTIVE JOURNAL

A reflective journal is a perfect tool to assess your learning experience. The following reflective journals apply specifically to Module 2 – Enhanced learning and teaching processes, however, you can take the template and adjust it according to the module.

There are two reflective journals available for this module – a reflective journal for teachers and a reflective journal for students.

Try to fill out the journal once before the lesson and then immediately afterwards, when the information will still be fresh in your mind.

You can find the two reflective journals on the following pages.





REFLECTIVE JOURNAL FOR STUDENTS

ENHANCED LEARNING AND TEACHING PROCESSES

BEFORE THE LESSON

1. What do you know about enhanced learning and teaching processes, specifically in VET?

AFTER THE LESSON

2. What new knowledge do you now possess about AI in VET, specifically about enhanced learning and teaching processes?

3. Have you ever experimented with a smart classroom? How was your experience? Did the students enjoy it?

4. Did this module help you with the implementation of AI tools in your classroom?

5. What aspects of the module did you find the most beneficial?







ENHANCED LEARNING AND TEACHING PROCESSES

BEFORE THE LESSON

1. What do you know about enhanced learning and teaching processes, specifically in VET?

AFTER THE LESSON

2. What new knowledge do you now possess about AI in VET, specifically about enhanced learning and teaching processes?

3. Did you face any challenges during this module? How did you overcome the challenges?

4. What are the pros and cons of Intelligent Tutoring Systems based on your use?

5. Do you think smart classrooms are beneficial for students?





2. AI APPLICATIONS ACROSS DIFFERENT SECTORS

THEORETICAL BACKGROUND

According to Maryna Shuliak (2024), "Al use cases span a myriad of industries, unfolding opportunities for innovation and next-level efficiency:

• In healthcare, AI contributes to personalized treatments and diagnostics, improving patient outcomes and overall hospital management.

• In finance, it enhances security through fraud detection and optimizes investment strategies.

• The logistics and transportation sector benefits from AI-driven route optimization and real-time tracking.

- Manufacturing sees improved efficiency with predictive maintenance and quality control.
- In hospitality, as part of hotel management software, AI elevates guest experiences through personalization.

• Automotive companies leverage AI for autonomous driving and manufacturing optimization." (Shuliak, 2024).

A lot of the times, we take things for granted and don't even thing about the fact that innovative technology / AI is behind the product. AI is the future, and as you will be able to see in this module, is widely used across different sectors. Knowing how AI operates can help students with their career opportunities, future relevance and in general helps shape their worldview – from ethical understanding, to enhancing their problem solving skills.

AI IN HEALTHCARE

The integration of AI in healthcare represents a completely new approach that improves patient outcomes, advances research, and optimizes medical management. AI uses patient data, (such as health records and genetic information) in order to make personalized treatments, which makes it a great and innovative new approach. Not only that, there are many more useful way in which AI incredibly benefits the development of medicine:

• medical imaging analysis (AI has the ability to process medical images such as X-rays, CT scans and more),

• personalized treatment plans (AI can help create personalized treatment plans based on the patient's data, symptoms and other information it has about a specific disease),





• drug development (speeds up the process),

• predicative analytics (based on the provided data, AI makes a prediction of the patient's outcome, sees where the health risks are and also improves the strategy for their care),

• patient experience (chatbots, interactive tablets on which patients can see and review their medical plans and request more information about their diagnosis.

Case study – Mayo Clinic

Mayo Clinic has a whole department of Artificial intelligence and informatics and they implement it in very innovative ways. They use AI-powered healthcare IT for predictive analytics, personalized treatment plans, and improving patient outcomes. According to Mayo Clinic Press Editors (2024), "In a Mayo Clinic cardiology study, AI successfully identified people at risk of left ventricular dysfunction, which is the medical name for a weak heart pump, even though the individuals had no noticeable symptoms. And that's far from the only intersection of cardiology and AI." The chief artificial intelligence officer at Mayo Clinic in Arizona, Bhavik Patel, M.D., M.B.A, continued: "We have an AI model now that can incidentally say, 'Hey, you've got a lot of coronary artery calcium, and you're at high risk for a heart attack or a stroke in five or 10 years,"

Not only can AI help the doctors and nurses, it can also help the patients. AI has the ability to remind people to take their medication and makes them aware of other necessary steps they have to take to try to manage their chronic illness. AI can help spread information about disease prevention online quickly and to many people. It can also analyze social media posts to predict disease outbreaks. For example, during the early stages of COVID-19, AI could have analyzed internet searches related to the virus to predict where outbreaks might occur. This would have helped policy makers to communicate better and make more informed decisions to stop the spread.

At the moment, Mayo Clinic explores AI in a variety of areas, including:

• "administrative use cases [...] (patient scheduling, prior authorization with payers, revenue cycle application)" (Davenport and Bean, 2022),

• "[...] clinical use cases [...](specialty-specific applications in radiology and cardiology, remote diagnostics and management based on health care sensor data, and matching patients with clinical trials)" (Davenport and Bean, 2022),

• "using data, analytics, machine learning, and AI to help improve patient health and deliver monitoring, diagnosis, and treatment recommendations through digital channels to patients around the world" (Davenport and Bean, 2022),

applications for specific tasks:



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- "researchers have created an algorithm to identify certain heart pump problems (low ejection fraction, among others) from 12-lead echocardiogram (ECG) readings that were previously only detectable through stress tests" (Davenport and Bean, 2022),

- "The AI algorithm can also be used to detect some heart diseases, including hypertrophic cardiomyopathy and cardiac amyloidosis. The algorithm was cleared by the Food and Drug Administration to be marketed as a medical device (by a Mayo Clinic spinoff called Anumana) and has already been modified to take Apple Watch single-lead ECG signals" (Davenport and Bean, 2022),

- "researchers have also created a new class of AI called hypothesis-driven AI that may help to improve interpretability of AI algorithms for health care treatments, particularly for cancer" (Davenport and Bean, 2022),

- "During the COVID pandemic, when capacity management was a major focus, a machine learning model was created to forecast the availability of beds in intensive care units. The same approach was later used to address capacity to treat RSV in the Children's Center" (Davenport and Bean, 2022).

AI IN RETAIL AND E-COMMERCE

In retail, AI can help by looking at what customers like and what they do to give them personalized shopping suggestions based on their browsing history, which makes their experience better. It can also help manage stock levels efficiently, so there are less chances of having too much or too little inventory. Additionally, we can see robotic warehouse pickers, facial recognition payment methods, anticounterfit tools and many more. Recently, a lot of online shops have also started to use virtual assistants and chatbots which help with the overall shopping experience (Shuliak, 2024).

Case study – Amazon

A good example of using the AI to make your company better is Amazon, which "[b]y leveraging AI technologies, [...] has been able to optimize its recommendation system, streamline warehouse management, develop voice-activated AI assistants, and strengthen fraud detection and prevention measures" (Woodard, 2024). Amazon also uses AI to make recommendations based on what customers have looked at and bought before. This makes shopping more enjoyable for customers and helps Amazon boost sales and keep customers happy.





These are the four main use cases of how AI helps Amazon:

1. Recommendation System: Amazon uses AI to analyze customer data and suggest products. This personalized recommendation system generates about 35% of Amazon's sales, showing its effectiveness.

2. Warehouse Management: Al-powered robots in Amazon's warehouses help pick, pack, and manage inventory efficiently. This automation speeds up order fulfillment and reduces errors.

3. Voice-Activated Assistants: Amazon's Alexa and Echo devices use AI to understand voice commands, making it easy for customers to shop, play music, and control smart home devices.

4. Fraud Detection: AI helps Amazon identify and prevent fraudulent transactions, protecting both the company and its customers. (Shuliak, 2024).

AI IN DIGITAL EDUCATION AND TRAINING

In educational platforms, AI first helps by understanding how students learn and what they like. Then, it tailors the content to fit the students' needs. This makes learning more effective and engaging (Shuliak, 2024).

□ Case study – Coursera

Coursera is a global platform for online learning and offers a wide range of courses - from short introductory ones to ones from top universities. During 2020, its user base almost doubled, growing from 47 million to 77 million, and now has over 129 million registered learners. In the past few years, Coursera started implementing AI in order to expand and better their company. First, they used AI to translate 4,200 courses into 17 languages, including Greek, Ukrainian, and Kazakh. This makes learning more accessible and affordable. Al is also used as a personalized learning tool called Coach, which helps students understand concepts, create practice problems, and summarize lessons. Coach acts like a personal tutor but will not provide direct answers for quizzes, which is a measure against cheating. Additionally, Coursera uses AI to help create courses and content. Coursera partners can use AI to generate course outlines, write learning objectives, and compile lessons. This content will be available free of charge to Coursera Plus users, with partners earning revenue based on usage, similar to Spotify's model. Lastly, Coursera uses AI to personalize learning for each student based on their habits and preferences, which improved their learning experiences and results. This approach benefits both teachers and students because it makes the education process more responsive and, therefore, also effective (Fore, 2024).



AI IN LOGISTICS AND TRANSPORTATION

Al is widely used in logistics for route optimization and real-time tracking. Machine learning algorithms analyze data to find the most efficient delivery routes, which reduces fuel consumption and improves efficiency. Briefly, Al provides the following benefits to logistics companies:

- digitalization of processes,
- data-driven decision making,
- risk management (helps to predict market changes and manages budget) (Glib, 2021).

Use cases of artificial intelligence in transportation & logistics:

- Smart supply chain network,
- warehouse management,
- analytical insights,
- efficient fleet management (Glib, 2021).

More information about the uses case: https://acropolium.com/blog/use-cases-of-ai-in-transportation-logistics-are-they-relevant-for-your-business/

□ Case study - FedEx

FedEx effectively uses AI in its operations. The company employs AI for smart package sorting and tracking, automating the sorting process in distribution centers to ensure packages are handled efficiently. Additionally, it uses machine learning to ensure a good customer experience and provide their customers with accurate delivery times. In order to do so, the machine learning model analyzes different things, such as the weather prediction and traffic condition in order to predict the time of delivery as accurately as possible (Robert, 2024).

In January 2022, FedEx announced the launch of DoraSorter, an AI-powered sorting robot. The robot helps FedEx in digitizing its operations and it also helps to network to manage the increasing volume of e-commerce shipments in China. DoraSorter handles small packages from e-commerce customers and its main function is sorting parcels by destination. The DoraSorter uses a barcode reader to scan packages, and then uses its gripper to move packages from the conveyor belt to the correct destination slot. Additionally, it can carry up to 10 kg of packages, handling up to 100 destinations at once as it occupies about 40m2 (Newsroom FedEx, 2022).

AI IN MANUFACTURING

For manufacturers, AI is crucial for predictive maintenance. AI algorithms analyze data from sensors on machinery to predict potential equipment failures, which reduces unplanned downtime, lowers maintenance costs, and improves overall equipment effectiveness.

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Case study – Siemens

Siemen is a global industrial manufacturing giant and has, over the past few years, integrated AI into various operations. These operations include supply chain management and product lifecycle management. They collaborate with different startups and tech firms like Microsoft in order to use AI correctly to address complex industry challenges.

Siemens uses AI-driven methods, such as chatbots, to find alternative suppliers and identify supply chain vulnerabilities.

Partnering with Supplyframe, it leverages AI to predict challenges and risks in the global electronics value chain.

Siemens is truly a standout example of using AI for predictive maintenance. The company uses a data-driven approach to manage responses, which helps them minimize unplanned downtime and reduce maintenance expenses (AI Expert Network, 2023). Their new generative AI in Senseye Predictive Maintenance can scan and group cases in multiple languages, find similar past cases and solutions, and process data from different maintenance software. It operates securely within a private cloud in order to ensure data privacy. The AI transforms even low-quality data into valuable insights and considers concise maintenance protocols and notes in order to enhance internal knowledge. This leads to a much more effective prescriptive maintenance strategy (Siemens, 2024).

AI IN HOSPITALITY

Sustainability technology trends are driving the hospitality industry. Hotels have been investing in AI to use resources more efficiently. AI is used to develop smart room controls and energy management systems, which enhances the guest experience. Hotels also utilize AI and machine learning to analyze guest preferences and tailor offers accordingly.

In hospitality, the latest trends are:

• Voice technology. This technology in the hospitality industry helps hotels address safety concerns and staff shortages. Hotels integrate voice assistants like Amazon Alexa or Google Assistant into rooms or apps, enabling guests to manage their stay hands-free. Guests can use voice technology in order to request information, make service request, control devices, order room service, check in and check out.



• Al and machine learning for personalized guest interactions. Hotels use Al-based technology to gain a deeper understanding of their customers by analyzing various types of data:

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- Metadata: Location, browser, device, session duration, and referral source.

- Behavioral Data: Previous travel bookings, search inquiries, destination searches, email subscriptions, and online activities.

- CRM Data: Purchase history, details, and service preferences.

- Social Media Data: Rankings, service feedback, shared photos, geo-tagged locations, and social media comments.

By analyzing the various types of data, hotels can ensure better customer satisfaction and more stays in their hotels.

Case study: The Cosmopolitan of Las Vegas is a great example of using personalized service through AI and machine learning. They created Rose, who is a digital concierge that is accessible via text. Guests can chat with Rose for dinner recommendations or to request fresh towels. This AI assistant interacts genuinely with guests, which betters the customer experience and keeps up with trends (Zheldak, 2024).

• Internet of Things (IoT). By connecting various devices and sensors, hotels can provide personalized services like room temperature control and customized lighting. Real-time monitoring enhances maintenance and makes the housekeeping more efficient. IoT-based hospitality technology solutions not only boost guest satisfaction but also enable data-driven decisions, which consequently improves energy efficiency, and promotes sustainability.

"Companies can uncover many benefits by using IoT technology in the hotel industry.

- Better guest experience
- Operational efficiency
- Data-driven decisions
- Sustainability
- Safety and Security" (Zheldak, 2024).

• Virtual Reality (VR) and Augmented Reality (AR). VR offers immersive 360-degree tours, wich allows potential guests to explore rooms and facilities virtually. AR enhances on-site experiences with interactive information, virtual guides, and real-time translations. These technologies increase engagement, boost bookings, and leave a lasting impression on guests.

Case study: Holiday Inn introduced an AR hotel experience where guests can use smartphones to view virtual depictions of celebrities. Best Western experimented with Disney-themed AR to let children interact with their favorite characters. These innovations create memorable and engaging experiences, improving customer satisfaction (Zheldak, 2024).





• Robotics and automation. Robotics, which is now quite a common technology in hospitality, uses machines powered by custom software to perform essential hotel services. Hotels often use robots for various activities, including hotel service, room cleaning, reception, food delivery, and translation (Zheldak, 2024).

AI IN THE AUTOMOTIVE INDUSTRY

In the automotive sector, artificial intelligence (AI) is transforming more than just self-driving technology. It is improving design, production, supply chains, customer service, and mobility services. Experts predict rapid growth in AI within the automotive industry, with an annual increase of nearly 40%. By 2027, the industry is expected to reach \$15.9 billion (Sharma, 2024). In autonomous vehicles, AI algorithms process data from sensors and cameras in order to enable autonomous driving and advanced driver-assistance systems. Additionally, in-car AI systems offer personalized user experiences with features like voice recognition, predictive navigation, and advanced infotainment (Shuliak, 2024).

AI for Safer driving



Source: Sharma, 2024. https://markovate.com/blog/ai-in-automotive/

□ Case study: Tesla

Tesla stands out in the electric vehicle market due to its advanced use of A and has almost become a synonym with the electric car and people often connect it to AI. Tesla uses AI in its electric vehicles to power autonomous driving capabilities. The AI systems analyze data from sensors and cameras to support features like Autopilot and Full Self-Driving (FSD). It also has the technology to react to dynamic road conditions in real time, which ensures safety and efficiency. This showcases the potential of AI to enhance the driver experience.





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HOSPITAL MOCKUP	
Scope of the activity	Providing students with experience in using AI for diagnostics and treatment planning.
Learning outcomes	 Ability to use digital technologies for communication, content creation, safety, and problem-solving. Ability to analyze information and use logic to address work-related issues and problems. Use of information technology to organize and analyze health records to improve healthcare outcomes. Ability to determine the nature of diseases or conditions from symptoms and diagnostic tools. Working effectively with others to achieve common goals.
Level of difficulty	Intermediate to advanced
Duration	2 – 3 hours
Resources required	 computers / tablets / phones (made up) patient data (health records) access to AI diagnostic tools: free: WebMD, ADA Healthy, Your.MD, Symptomate
	 Introduction. Briefly explain the applications of AI in healthcare and why it's important the students know how to use AI. Introduce the diagnostic tool of your choosing. Prior to the leasen, prepare patient charts with symptoms, their bistory and
	their problems – all that you usually need for a diagnosis.
Steps for execution	3. Students will be put into smaller groups, each will be assigned a role – physicians, nurses, etc.
	4. Each group receives one patient chart. They each have to use their point of view (according to their role) and use the AI tools. Based on the answers, they use their prior knowledge and decide on the diagnosis and treatment plan. The group can then also use AI to monitor the patient's progress and adjust the patient's treatment plan.





	5. Reflection. Each group has to present their findings and how the AI tool helped them in their diagnosis. Together as a class, you have a discussion on the pros and cons of using AI in healthcare.
Methodology	 experience-based learning challenge-based learning inquiry-based learning
Results	 Gaining practical knowledge of AI diagnostic tools, critical thinking skills collaboration and communication
Evaluation	Peer-to-peer evaluation. The other students evaluate each presentation, their process and their way of thinking. Each group gives feedback to other groups on how they did, what they found to be good, what they could add, etc.

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DATA ANALYSIS		
Scope of the activity	Simulating a personal-shopper experience, analyzing customer data and making recommendations.	
Learning outcomes	 Ability to use digital technologies for communication, content creation, safety, and problem-solving. Ability to create visual representations of data to communicate information clearly and efficiently. Ability to analyze information and use logic to address work-related issues and problems. Ability to understand and anticipate customer needs and preferences to provide better service. 	
Level of difficulty	Intermediate to advanced	
Duration	2 hours	
Resources required	 computer / tablet (made up) customer data 	





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	 access to Al tools: Chat GPT 4, Google Data Studio, Tableau Public.
Steps for execution	1. Introduction. First, introduce the relevance of data analysis in retail, if the students have not yet learned about it. Also introduce the AI tool of your choosing.
	2. Prepare customer data sheets in advance. Include relevant information, such as demographics, purchase history, product ratings. You can help yourself with AI tools in order to do this (Chat GPT 4).
	3. Data analysis. Students need access to an AI tools capable of data analysis (e.g. Chat GPT 4) in order to create charts for easier visualization. For Chat GPT, simply send it the data under the instructions: "Create a chart for visual representations based on this data" and it will create the charts for you.
	4. After students have done this, put them into groups. The students must then compare the data and possibly group different people together, if they have some similarities. As a group, they have to decide what they would recommend to their customers and make a short presentation on the topic, which they then present to the whole class.
	5. Reflection. Together as a whole class, lead a discussion on the pros and cons of using AI in retail. If possible and if you have time, also present other possibilities of using AI, as they have only scratched the very surface with this exercise. Students are also encouraged to share their opinion
Methodology	Experience-based learningshared learning
Results	 Learning how to create charts by using AI, group work, making personal recommendations based on data.
Evaluation	• For homework, or in class, if possible, have the students create their own customer data sheets using an AI tool. For added difficulty, have them switch to another AI tool, so they get used to different ones (e.g. Google Gemini).

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CHATTING WITH A CUSTOMER		
Scope of the activity	Providing students with experience in dealing with difficult customers. Practicing customer service skills by using AI's voice conversation feature.	
Learning outcomes	 Ability to provide help and advice to customers and handle their complaints efficiently. Effective exchange of information and ideas. Fully concentrating, understanding, responding, and remembering what the customer is saying. 	
Level of difficulty	Beginner	
Duration	1 hour	
Resources required	 Mobile phones / computers, recording device (or using the phone for recording) for reflection. 	
	1. Introduction. Introduce the importance of great customer service in the industry. Together with students, brainstorm what difficulties they could face when dealing with customers.	
	2. Introduce Chat GPT and tell the students how they can use it to practice their customer service. The students can download the tool to their phones.	
Steps for execution	3. In advance, prepare a prompt where Chat GPT will roleplay as a difficult customer. For example, the customer could come to the reception to complain about the air conditioning not working, late room service, being charged to much, etc.	
	4. Students use the prompt and initiate voice conversation. They have to listen to the customer, respond in a good manner and hopefully, come to a good solution. If possible, have the students record the conversation on their phones or record them for them.	
	5. Reflection. Have a discussion with the students on how they think they did. Do they think dealing with customers in person is more or less difficult than their experience with Chat GPT? Brainstorm good ways to deal with difficult customers.	







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Methodology	 Experience-based learning, practicing, listening.
Results	 Practicing real-world conversations better customer service better problem-solving skills.
Evaluation	The students listen to the recording of their conversation and write a brief reflection on how they think the conversation went, how they could improve, etc. Then, they re-try the conversation and compare the two recordings.
*Additional material	 Example scenarios for ChatGPT voice conversation, made by ChatGPT: <u>Scenario 1:</u> A guest is furious because their room was not cleaned to their satisfaction, and they found items from the previous guest. Complaints: "I can't believe my room was in such a state when I checked in! There were dirty towels in the bathroom and a half-eaten sandwich in the fridge. This is unacceptable!" Expected Student Responses: Apologize sincerely, offer immediate resolution (e.g., room change, cleaning service), provide a complimentary service (e.g., free meal or discount), and ensure follow-up. <u>Scenario 2:</u> A customer is upset about a billing error where they were overcharged for their stay. Complaints: "I was charged twice for my stay! I've been trying to get this resolved for hours, and no one seems to care. This is ridiculous!" Expected Student Responses: Apologize for the inconvenience, review the billing details, assure the customer of a refund or correction, offer compensation for the trouble, and ensure prompt follow-up.





QUALITY CHECKS

QUIZ

Module 2's quality check consists of a short interactive quiz on AI applications across different sectors. Through this quiz, you will be able to see how much you have learned throughout this module.

The answer key to the quiz is also provided.

ANSWER KEY:

- 1. c
- 2. b
- 3. b
- 4. c
- 5. b
- 6. true
- 7. false
- 8. true
- 9. true
- 10. false





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QUIZ

AI APPLICATIONS ACROSS DIFFERENT SECTORS

- 1. Which sector benefits from AI through predictive maintenance and quality control?
- a) Healthcare
- b) Finance
- c) Manufacturing
- 2. How does AI enhance security in the finance sector?
- a) By suggesting products to buy
- b) Through fraud detection
- c) By improving patient outcomes
- 3. Which of the following is NOT a benefit of AI in logistics and transportation?
- a) Route optimization
- b) Personalized shopping experiences
- c) Real-time tracking
- d) Data-based decision making
- 4. What technology does Amazon use for voice-activated assistants?
- a) Siri
- b) Cortana
- c) Alexa
- d) Google Assistant
- 5. Which AI application helps in diagnosing medical conditions using imaging analysis?
- a) Virtual Reality
- b) Machine Learning
- c) Natural Language Processing

6. True or False: Al can help create personalized treatment plans based on patient data in healthcare.

a) True





- b) False
- 7. True or False: In retail, AI does not play a role in managing stock levels.
- a) True
- b) False
- 8. Al algorithms can predict potential equipment failures in manufacturing.
- a) True
- b) False
- 9. Virtual Reality (VR) is commonly used in the hospitality industry to offer 360-degree tours.
- a) True
- b) False
- 10. Al is used in logistics to enhance customer satisfaction by providing personalized service.
- a) True
- b) False



MODULE 3 BUSINESS APPLICATIONS OF AI

- 1. CUSTOMER PROFILING USING MACHINE LEARNING.
- 2. PERSONALIZATION OF MARKETING CAMPAIGNS.
- **3. PRODUCT RECOMMENDATION SYSTEMS.**
- 4. PREDICTIVE ANALYTICS IN BUSINESS DECISION-MAKING.
- **5.AI IN SURVEY DESIGN**
- **6. DATA ANALYSIS AND VISUALIZATION**





INTRODUCTION AND TRAINING OBJECTIVES OF THE MODULE

Artificial Intelligence (AI) has revolutionized the way businesses operate, enabling them to make data-driven decisions, enhance customer experiences, and optimize processes. By leveraging AI, businesses can gain insights from vast amounts of data, automate routine tasks, and create more personalized experiences for their customers. This module is dedicated to exploring some key applications of AI within the business sphere, providing learners with the knowledge and skills necessary to use these tools effectively.

Al technologies, such as machine learning, natural language processing, and deep learning, have become integral to modern business strategies. They allow companies to analyse customer behaviour, predict future trends, and tailor their offerings to meet specific needs. As businesses continue to adopt AI, understanding its applications and implications becomes increasingly crucial for staying competitive and innovative.

The module covers the following key topics, each of which highlights a significant area where AI is transforming business practices:

- 1. Customer profiling using machine learning:
- Understand how machine learning algorithms can analyze customer data to create detailed profiles.
- Explore the opportunities for using AI tools/platforms for persona creation.
- 2. Personalization of marketing campaigns:

Learn how AI can tailor marketing messages based on individual preferences and behavior.

- Discover strategies for optimizing customer engagement through personalized content.
- 3. Product recommendation systems:
- Explore collaborative filtering and content-based recommendation algorithms.
- See how businesses leverage recommendation engines to enhance user experiences.
- 4. Al in survey design:
- Uncover how AI can improve survey design, question formulation, and data collection.
- Discuss best practices for obtaining accurate insights from surveys.
- 5. Predictive analytics in business decision-making:





Learn how predictive analytics uses historical data and AI algorithms to forecast future trends, customer behaviors, and business outcomes, aiding in strategic decision-making and planning.

6. Data analysis and visualization:

Utilize AI-powered tools (such as Excel AI Tools, ChatGPT Insights, and AI Visuals, Tableau) to analyze and visualize data effectively.

Gain proficiency in presenting insights to stakeholders.

Training Objectives:

- Understand the fundamental concepts of AI and its relevance in business.
- Develop practical skills in applying AI techniques to real-world scenarios.

Expected Outcomes:

By the end of this module, participants will be able to:

- Apply machine learning techniques for customer segmentation.
- Create personalized marketing strategies using AI.
- Implement recommendation systems for product/service offerings.
- Design effective surveys with Al-driven insights.
- Understand the concepts and methods of predictive analytics and apply them to forecast future trends, customer behaviour, and business outcomes, aiding strategic decision-making.
- Apply and present data visually using AI-enhanced tools.

Upon completing the module, students will be equipped with the skills to implement AI tools in various business contexts, driving efficiency, personalization, and strategic growth. The knowledge gained will prepare them to gain competitive edge in the evolving business environment, where AI continues to play an increasingly important role. Each topic is designed to provide a comprehensive understanding of AI applications, ensuring that learners can effectively apply these concepts and tools to real-world scenarios.

In addition to theoretical insights, this module emphasizes practical application through handson activities and workshops. Students will engage in activities that offer continuous feedback and support, fostering a collaborative learning environment. These interactive sessions will enable students to apply their learning in practical contexts, reinforcing their understanding and enhancing their problem-solving skills.



1. CUSTOMER PROFILING USING MACHINE LEARNING

Customer profiling and persona creation are vital tools for businesses aiming to understand and cater to their customer base effectively. With the advent of Artificial Intelligence (AI) and Machine Learning (ML), these processes have become more sophisticated, enabling businesses to analyze large datasets, uncover hidden patterns, and derive actionable insights. This section explores the role of AI in enhancing customer profiling and persona creation, covering essential algorithms, data preprocessing techniques, and practical applications. By leveraging AI, businesses can create detailed and accurate customer profiles and personas, improving marketing strategies, customer service, and product development.

Overview

This sub-module provides an in-depth understanding of customer segmentation and the application of machine learning techniques to enhance marketing strategies. Students will learn how to use machine learning to identify and analyze distinct customer segments, enabling personalized marketing efforts and improved customer experiences.

Objectives

- Understand the principles of customer segmentation.
- Develop skills to implement machine learning techniques for customer segmentation.
- Analyze customer data and generate actionable insights.

Target Audience

- Students and professionals in vocational training institutions.
- Individuals interested in digital marketing, data analysis, and machine learning.

Prerequisites

- Basic understanding of marketing principles.
- □ Familiarity with data analysis concepts.





THEORETICAL BACKGROUND

1. Introduction to customer profiling and persona creation

Definition and Importance:

Customer profiling involves creating detailed representations of a company's customer segments based on attributes such as demographics, behavior, preferences, and purchasing history.

Persona creation is the process of developing semi-fictional characters that represent the key traits of a larger group of users, helping businesses understand and cater to their customers better.

Importance: Enhances marketing strategies, improves customer service, and drives product development by aligning offerings with customer needs.

2. Overview of Artificial Intelligence (AI) in customer profiling and persona creation

2.1. AI and Machine Learning (ML) Basics:

□ Machine learning (ML) is a subset of AI that involves the development of algorithms enabling computers to learn from and make decisions based on data.

Types of ML: Supervised Learning, Unsupervised Learning, Semi-supervised Learning, Reinforcement Learning.

2.2. Role of AI: Automates data analysis uncovers hidden patterns, and provides actionable insights for creating accurate customer profiles and personas.

3. Supervised Learning for Customer Profiling

Algorithms and Applications:

Decision trees: Used for classification and regression tasks. They are easy to interpret and useful for understanding feature importance.

Support Vector Machines (SVMs): Effective for high-dimensional spaces, commonly used for classification tasks.

Neural networks: Suitable for complex pattern recognition tasks, often used in combination with deep learning for advanced profiling.





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4. Unsupervised learning for customer profiling

Algorithms and Applications:

- Clustering: Grouping similar data points.
- K-Means Clustering: Segments data into K clusters based on feature similarity.
- Hierarchical Clustering: Builds a hierarchy of clusters, useful for nested groupings.
- Dimensionality reduction: Simplifies data by reducing the number of features.

• Principal Component Analysis (PCA): Identifies the principal components explaining the most variance.

• t-Distributed Stochastic Neighbor Embedding (t-SNE): Visualizes high-dimensional data in a lower-dimensional space.

5. Natural Language Processing (NLP) in Persona Creation

Text Analysis: Extracts insights from customer reviews, feedback, and social media posts.

Sentiment Analysis: Gauges customer satisfaction and preferences by analyzing sentiment in textual data.

Topic Modeling: Identifies topics in textual data to understand customer interests and concerns.

6. Data Pre-processing

Essential steps:

Data cleaning: Handling missing values, removing duplicates, correcting errors.

□ Feature engineering: Creating new features or modifying existing ones to improve model performance.

Normalization and scaling: Adjusting the range of data features to a standard scale.

7. Creating detailed customer profiles

Segmentation: Dividing a customer base into distinct groups with common characteristics for targeted marketing and personalized communication.

Predictive analytics: Using historical data to predict future behaviors, such as customer churn or lifetime value.





Personalization: Tailoring product recommendations, content, and marketing messages based on individual customer profiles.

8. Creating personas using AI

8.1. Al-driven platforms for persona creation (PersonaGPT, Personadeck, etc.).

8.2. Benefits of AI in persona creation:

Accuracy: Al can analyze complex data and identify subtle patterns that manual methods might miss.

Scalability: AI tools can process large volumes of data, making it possible to create personas for diverse and extensive customer bases.

Personalization: Al-driven personas enable highly personalized marketing strategies and customer experiences.

9. Cluster analysis in Tableau

10. Applications of Al-Driven Customer Profiles and Personas

□ Marketing: Enhancing targeted advertising, personalized email campaigns, and customer journey mapping.

Product development: Informing feature development, product design, and user experience improvements.

Customer service: Tailoring support strategies to different customer segments and improving customer satisfaction.

11. Ethical Considerations

Data privacy: Ensuring customer data is collected and processed in compliance with data protection regulations (e.g., GDPR).

Bias and fairness: Mitigating biases in AI models to ensure fair treatment of all customer segments.

Transparency: Maintaining transparency in Al-driven decision-making processes to build customer trust.







Online courses and tutorials:

Tableau Desktop: "Find Clusters in Data": \square https://help.tableau.com/current/pro/desktop/en-us/clustering.htm

Coursera: "Machine Learning" by Andrew Ng: https://rb.gy/6jhqqx

edX: "Principles of Machine Learning: Python Edition" by Microsoft: \square https://learning.edx.org/course/course-v1:Microsoft+DAT275x+2T2018/home

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DataCamp: Various courses on supervised and unsupervised learning.

Software and tools:

- Python libraries: scikit-learn, TensorFlow, Keras, pandas, numpy.
- R packages: caret, randomForest.
- NLP tools: NLTK, spaCy, Gensim.
- Talbeau Desktop: https://www.tableau.com/products/desktop
- Tableau Public: https://www.tableau.com/products/public
- PersonaGPT: https://www.personagpt.ai/
- Personadeck: https://www.personadeck.io/https://www.personadeck.io/



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AI-Driven Customer Segmentation Simulation

This activity immerses participants in a hands-on simulation where they utilize AI algorithms to perform customer segmentation. Using a provided dataset, participants will apply clustering techniques such as K-Means and hierarchical clustering to identify distinct customer segments based on demographic and behavioral data. Through this simulation, participants will gain practical experience in applying AI models and interpreting the results to inform marketing strategies and business decisions. This activity emphasizes the practical application of AI in understanding and targeting customer groups, enhancing the effectiveness of marketing campaigns and customer engagement efforts.

Scope of the activity	This activity will introduce students to the concept of AI-driven customer segmentation. It aims to demonstrate how AI tools can enhance the process of categorizing and segmenting customer data more efficiently than manual methods.		
Learning outcomes	Understand the role of AI in customer profiling and segmentation. Learn how natural language processing (NLP) algorithms can analyze large datasets. Explore the benefits of AI-powered segmentation for marketing and sales teams.		
Level of difficulty	This activity is suitable for intermediate-level students who have a basic understanding of customer profiling and data analysis.		
Duration	45 minutes		
Resources required	Access to a computer or device with internet connectivity. Sample customer data (can be provided by the instructor or sourced from publicly available datasets).		
Steps for execution	 Introduce the concept of AI-driven customer segmentation. Explain how NLP algorithms work to understand and interpret human language. Provide students with a hypothetical dataset (e.g., online behaviour patterns, purchase histories). In pairs or individually, ask students to use an AI tool (such as Tableau or HubSpot's AI tool) to segment customers based on behaviour. 		







	5. Discuss the insights gained from the AI-driven segmentation.
Methodology	Active participation, discussion
Results	Students will have a segmented list of customers based on behavioural patterns. They will understand the efficiency and accuracy of AI-driven segmentation compared to manual methods.
Evaluation	Evaluate students based on their ability to: Use the AI tool effectively. Interpret the segmented results. Discuss the implications of AI-powered segmentation for marketing and
	sales strategies





2. PERSONALIZATION OF MARKETING CAMPAIGNS



Artificial Intelligence (AI) is transforming marketing by enabling data-driven insights and automation for enhanced strategies. AI-driven marketing relies on extensive customer data, including demographic, behavioral, psychographic, and transactional information, to offer deep insights into consumer preferences and behaviours. Key AI techniques such as clustering, segmentation, and predictive analytics, grounded in statistical learning theory and computational mathematics, help identify patterns and predict future behaviours. Personalization and content optimization, supported by collaborative filtering, NLP, and A/B testing, allow for dynamic content generation and real-time personalization, enhancing customer engagement and effectiveness.

Al also revolutionizes advertising through programmatic advertising and real-time bidding, optimizing ad placements and targeting relevant audiences. Theoretical foundations like auction theory, game theory, and real-time data processing ensure efficient strategic decisions. Alpowered tools such as Google Analytics, HubSpot, and Marketo facilitate the practical application of these techniques. Ethical considerations, including data ethics and regulatory compliance, guide responsible AI use in marketing. Future trends like AI-driven customer service, voice search optimization, and AR/VR integration, backed by insights from human-computer interaction and cognitive science, indicate the evolving landscape of AI in marketing.

Overview

This sub-module provides an in-depth understanding of how artificial intelligence can be leveraged to design, execute, and optimize targeted marketing campaigns. Students will learn about various AI tools and techniques that enhance the precision and effectiveness of marketing efforts.

Objectives

- 1. Understand the principles of targeted marketing.
- 2. Learn about AI technologies and their applications in marketing.
- 3. Develop skills to implement AI-driven targeted marketing campaigns.
- 4. Analyze and optimize marketing campaigns using AI tools.







Target Audience

- Students and professionals in vocational training institutions.
- □ Individuals interested in digital marketing and AI technologies.

Prerequisites

- Basic understanding of marketing principles.
- □ Familiarity with AI concepts and data analysis.







- 1. Introduction to AI in Marketing
- Overview of AI and Machine Learning
- Definition and key concepts
- Importance and applications in marketing
- Benefits of AI in Targeted Marketing
- Precision targeting
- Personalization
- Efficiency and cost savings
- 2. Understanding Customer Data
- Types of Customer Data
- Demographic data
- Behavioral data
- Psychographic data
- Transactional data
- Data Collection Methods
- Surveys and feedback forms
- Web analytics
- Social media monitoring
- Customer relationship management (CRM) systems
- 3. AI Techniques for Data Analysis
- Data Segmentation and Clustering
- Identifying customer segments
- Clustering algorithms (e.g., K-means, hierarchical clustering)
- Predictive Analytics









Predicting customer behavior

- Regression analysis
- Decision trees and random forests
- 4. Personalization and Content Optimization
- Personalized Marketing
- Creating personalized messages and offers
- Dynamic content generation
- □ Content Optimization
- A/B testing
- Sentiment analysis
- Recommendation systems
- 5. Implementing AI in Ad Campaigns
- □ AI for Ad Targeting and Bidding
- Real-time bidding
- Programmatic advertising
- Optimizing Ad Placements
- Using AI to determine optimal ad placements
- Case studies of successful Al-driven ad campaigns
- 6. Tools and Platforms
- Al Marketing Tools and Software
- Overview of popular tools (e.g., Google Analytics, HubSpot, Marketo)
- Features and capabilities
- □ Hands-on Workshop
- Practical exercises using AI tools for targeted marketing
- Setting up and running a sample campaign



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- 7. Ethical Considerations and Best Practices
- Ethical Use of AI in Marketing
- Privacy concerns
- Transparency and accountability
- Best Practices
- Ensuring data quality
- Continual learning and optimization
- 8. Future Trends and Developments
- □ Emerging Trends in AI and Marketing
- Al-driven customer service (e.g., chatbots, virtual assistants)

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- Voice search optimization
- Augmented reality (AR) and virtual reality (VR) in marketing
- □ Preparing for the Future
- Staying updated with new technologies
- Adapting to changing customer behaviors





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CREATING A PERSONALIZED MARKETING EMAIL USING AI		
In this activity, students will use a simple AI tool to create a personalized marketing email targeting a specific customer segment. This hands-on task will help students understand the basics of AI-driven personalization and its impact on customer engagement.		
Scope of the activity	This activity focuses on a fundamental aspect of AI in marketing: personalization. It provides a quick, practical introduction to using AI tools for email marketing, making it ideal for students new to AI and digital marketing	
Learning outcomes	Understand the concept of personalized marketing. Gain basic experience with AI tools for email marketing. Learn how to segment a small dataset. Develop skills in creating engaging and personalized email content.	
Level of difficulty	Easy	
Duration	1,5-2 hours	
Resources required	Access to a basic Al-driven email marketing tool (e.g., Mailchimp, HubSpot free version). A small dataset of customer information (can be simulated with a spreadsheet). Computers with internet access.	
	 Introduction (10 minutes): Briefly introduce the activity and its objectives. 	
Steps for	Explain the concept of personalized marketing and its benefits.2. Customer Segmentation (20 minutes):	
execution	Provide a small dataset (e.g., 20-30 customer records with basic details such as name, age, purchase history). Guide students in manually segmenting the customers based on one or two criteria (e.g., age group, purchase frequency).	
	 Using the Al Tool (10 minutes): Demonstrate how to use the chosen email marketing tool. 	





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	Show how the tool can suggest personalized content or subject lines based on customer data.	
	 4. Creating the Email (30 minutes): Students use the AI tool to create a personalized email for one of the segments. They should include a personalized subject line, greeting, and content that addresses the specific needs or interests of the segment. 	
	5. Review and Feedback (30 minutes):	
	Each student or group presents their personalized email to the class. Provide feedback on the personalization techniques and effectiveness of the email content.	
Methodology	Active learning, collaborative learning, discussion	
Results	A personalized marketing email targeting a specific customer segment. Enhanced understanding of how AI can be used for basic personalization in marketing. Practical experience with an AI-driven email marketing tool.	
Evaluation	 Email Content (50%): Assess the relevance and effectiveness of the personalized content. Use of Al Tool (30%): Evaluate how well students utilized the Al features of the email marketing tool. Presentation (20%): Clarity and coherence of the presentation, as well as the rationale behind the personalization choices. 	



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DESIGNING AND IMPLEMENTING AN AI-DRIVEN TARGETED MARKETING CAMPAIGN

In this activity, students will work in teams to design, implement, and evaluate an AI-driven targeted marketing campaign. They will use AI tools to segment their audience, create personalized marketing messages, execute the campaign across multiple channels, and analyze the results to optimize future campaigns.

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Scope of the activity	This activity encompasses the entire lifecycle of a targeted marketing campaign, from initial research and planning to execution and optimization. Students will experience the practical application of AI in marketing, including audience segmentation, content personalization, real-time campaign management, and data-driven analysis. The activity is designed to provide a holistic understanding of how AI can enhance marketing strategies and deliver measurable results. It prepares students for real-world marketing roles by simulating the processes and challenges they will encounter in professional settings.
Learning outcomes	Understand the process of designing a targeted marketing campaign using AI. Gain hands-on experience with AI tools for audience segmentation and personalization. Develop skills in executing and managing marketing campaigns across different channels. Analyse campaign performance using AI-driven analytics tools. Learn to optimize marketing strategies based on data insights.
Level of difficulty	Intermediate
Duration	14 days
Resources required	Access to AI tools for marketing (e.g., Google Ads, Facebook Ads Manager, HubSpot, Hootsuite). A dataset containing customer information for segmentation. Access to a digital marketing budget (simulated or real, depending on course structure). Computers with internet access. Tutorial videos and guides on using AI tools for marketing.







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Steps for execution	 Introduction and Team Formation (Day 1): Introduce the activity and its objectives. Form teams of 3-5 students. Provide an overview of the resources and tools available for the activity. Research and Planning (Days 2-3): Teams conduct research on their target audience and market. Define the campaign goals and key performance indicators (KPIs). Plan the campaign strategy, including audience segmentation, messaging, and channel selection. Audience Segmentation (Days 4-5): Use AI tools to analyze the provided dataset and segment the audience based on relevant criteria (demographics, behaviors, etc.). Create detailed customer personas for each segment. Content Creation and Personalization (Days 6-7): Develop personalized marketing messages for each segment. Use AI tools to create dynamic and engaging content (emails, ads, social media posts). Campaign Execution (Days 8-9): Launch the campaign across selected channels using AI-driven marketing platforms. Monitor the campaign in real-time and make adjustments as needed. Data Analysis and Optimization (Days 10-12): Collect and analyze data from the campaign against the defined KPIs. Identify areas for improvement and optimize the campaign strategy. Presentation and Reflection (Days 13-14): Each team prepares a presentation summarizing their campaign, results, and insights gained. Present the campaign the class and discuss the outcomes. Reflect on the learning experience and discuss how AI can further enhance marketing strategies.
Methodology	
Results	A comprehensive marketing campaign plan, including segmented audience profiles, personalized content, and chosen marketing channels. Execution of a targeted marketing campaign using AI tools. Analysis of campaign performance data and insights on effectiveness and areas for improvement. Presentation showcasing the entire campaign process and results.

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Evaluation	 Campaign Plan (20%): Assessment of the thoroughness and strategic approach in the initial campaign plan, including audience segmentation and messaging strategy. Execution (30%): Evaluation of how effectively the campaign was implemented using AI tools, including adherence to the plan and real-time adjustments. Data Analysis (30%): Quality of the data analysis and the insights derived from the campaign performance, as well as the suggested optimizations. Presentation (20%): Clarity, coherence, and professionalism in presenting the campaign process, results, and lessons learned. Peer Evaluation: Optional peer evaluation to assess teamwork and individual contributions.





3. PRODUCT RECOMMENDATION SYSTEMS.

- 3.1 UNDERSTANDING PRODUCT RECOMMENDATION SYSTEMS
- 3.2 TYPES OF RECOMMENDATION SYSTEMS
- 3.3 DATA REQUIREMENTS AND COLLECTION
- 3.4 CASE STUDIES AND REAL-WORLD APPLICATIONS

Overview

This chapter focuses on Product Recommendation Systems, a critical application of Artificial Intelligence (AI) in the business world, particularly in e-commerce and digital marketing. Product recommendation systems analyze user behavior and preferences to suggest products that are likely to interest customers, thereby enhancing the shopping experience and driving sales. The chapter focuses on the different types of recommendation systems, the underlying algorithms, and their practical implementations in various business contexts.

Objectives

The objectives of this chapter are to provide learners with a comprehensive understanding of how product recommendation systems work, including the different types such as contentbased filtering, collaborative filtering, and hybrid systems. The chapter also explores the data requirements, the role of machine learning algorithms, and the impact of these systems on business performance. By the end of this chapter, learners will be able to understand the mechanics behind product recommendations, appreciate their significance in customer engagement, and recognize how businesses leverage these systems to increase sales and customer loyalty.

Target Audience

This chapter is designed for VET students and professionals interested in understanding how AI is applied in real-world business scenarios. It is particularly relevant for those pursuing careers in e-commerce, marketing, data analysis, and related fields.

Prerequisites

A basic understanding of AI concepts and business processes will be helpful but is not necessary. The chapter is structured to be accessible to learners with varying levels of experience in AI and business applications.





THEORETICAL BACKGROUND

3.1 UNDERSTANDING PRODUCT RECOMMENDATION SYSTEMS

Product recommendation systems are a vital component of modern business strategies, enabling companies to enhance customer experience and boost sales. These systems analyze user behavior, preferences, and purchase history to suggest products that are likely to interest individual customers. From e-commerce giants like Amazon and AliExpress to streaming services like Netflix recommendation systems play a crucial role in personalizing user interactions and increasing engagement.

A product recommendation system is based on machine learning technology designed to suggest products to users based on various data inputs. These systems analyze user data, such as browsing history, past purchases, and product preferences, to predict and recommend items that a user is likely to purchase. The primary purpose of these systems is to enhance the user experience by providing personalized recommendations, which not only can increase customer satisfaction and drive sales but can also help the user realize the need for a new product.

Product recommendation systems are essential for businesses for several reasons:

1. Increased Sales and Revenue: Personalized recommendations can lead to higher conversion rates as customers are more likely to purchase items that are relevant to their interests. By suggesting additional items, businesses can increase the average order value through upselling and cross-selling.

2. Improved Customer Experience: Customers appreciate personalized shopping experiences, which can lead to increased customer satisfaction and loyalty. Recommendation systems help users discover products they might not have found on their own, enhancing their overall shopping experience.

3. Enhanced Customer Retention: By providing relevant recommendations, businesses can keep customers engaged and encourage repeat visits and purchases. Satisfied customers are more likely to return and recommend the business to others.

4. Efficient Inventory Management: Recommendation systems can help businesses understand product trends and customer preferences, aiding in better inventory management. By analyzing data, companies can predict demand for certain products and adjust their stock accordingly.

There are several strategies behind recommender systems depending on the target audience:

Global: These strategies target all the users (new or returning) at the same time by suggesting the very same products to everyone according to data related to products' popularity and purchasing frequency.





Contextual: These strategies suggest products that relate to the product(s) the user is currently browsing through. This relation derives from the product's context and attributes such as color, style, and category.

Personalized: These strategies are characterized as the most advanced and sophisticated of all due to the fact that they study and take into account the users' behavior. To be able to utilize such means effectively, the online store/seller need to track down the user's purchase history, clicks on products/articles/websites, add-to-carts, and more. In order to further enhance this strategy's outcomes, the users are presented with recommendations have been proven to be a good fit to other users expressing similar behaviors.



Image 3.1.1: Strategies behind recommender systems

Product recommendation systems rely on several key components and technologies to function effectively:

1. User Data: Information about user behavior, preferences, and purchase history is collected and analyzed to make recommendations. This data can include items viewed, items purchased, search queries, and user ratings.

2. Product Data: Detailed information about products, such as descriptions, categories, and attributes, is used to match products with user preferences. Product data can also include customer reviews and ratings.

3. Algorithms: Algorithms are the core technology behind recommendation systems. They analyze user and product data to identify patterns and make predictions. Common algorithms used in recommendation systems include collaborative filtering, content-based filtering, and hybrid approaches.





4. Data Analysis Tools: Tools and platforms are used to process and analyze large volumes of data efficiently. These tools help in identifying trends, segmenting users, and generating recommendations in real-time.

3.2 TYPES OF RECOMMENDATION SYSTEMS

Recommendation systems can be broadly categorized into several types based on how they generate recommendations. Understanding these types helps in choosing the right approach for different business needs. The main types include Content-Based Filtering, Collaborative Filtering, and Hybrid Systems.

3.2.1 Content-Based Filtering

Content-Based Filtering recommends products based on the characteristics of items and the preferences of the user. The system stores the user's information like product pages visited, past purchases and wishlist in an effort to create a user profile. The more a user engages with the system, the more accurate product recommendations are. Based on the user profile and the products' features (e.g. brand, category), the system can recommend products. For example, if a user frequently views and purchases books in the science fiction genre, the system will recommend other science fiction books based on their features.

This type of recommendation system has the advantage of providing recommendations based solely on the user's past interactions, making it straightforward to implement. Furthermore, it does not utilize data from other users making this type a great choice for systems with a limited number of users. In addition, the fact that it does not use other users' data, makes the recommendations fine-tuned to each user's profile. On the other hand, the recommendations made might be too narrow due to the fact that this type of recommendation system relies solely on the user's past interactions therefore limiting itself to products similar to the ones the user already purchased, liked, viewed or interacted with in any positive way. What is more, this recommendation system cannot recommend items outside the user's profile depriving the online market platform the ability to help the user discover and expand his interests on new products that don't match his profile. Finally, it is not that easy to make recommendations to users that haven't been active enough on the platform let alone to new users due the absence of data .

3.2.2 Collaborative Filtering

Collaborative Filtering recommends products based on the preferences and behaviors of other users who have similar tastes . Collaborative Filtering can be divided into two categories:





3.2.2.1 User-Based Collaborative Filtering

User-Based Collaborative Filtering is a technique that recommends products by identifying users who share similar preferences and behaviors. This method operates on the principle that if two users have agreed on many items in the past, they will likely agree on more items in the future. The process begins by building a user-item interaction matrix, which records the interactions (such as ratings or purchases) between users and items.

To make a recommendation for a specific user, the system first identifies a set of similar users (known as neighbors) based on their historical interactions. Once the system identifies the nearest neighbors, it aggregates their preferences to recommend items that the target user has not yet interacted with but are highly rated or frequently used by their neighbors.

For example, if User A and User B both rate a set of movies highly, and User B also rates a few other movies highly that User A has not yet seen, these movies will be recommended to User A. This approach leverages the collective wisdom of similar users to broaden the recommendations and introduce new items to the user.

One of the key advantages of user-based collaborative filtering is that it can provide diverse recommendations by studying the preferences of a wide range of similar users. This method allows users to discover new interests and items they might not have considered on their own, enhancing the overall buyer's experience. Considering the amount of data that the system processes from each user and the connections made between users, as the user base grows, calculating user similarities can become computationally intensive, affecting the system's scalability.

3.2.2.2 Item-Based Collaborative Filtering

Item-Based Collaborative Filtering focuses on the similarity between items rather than between users. In this approach, the system examines the patterns of users who have interacted with these items. When a user interacts with a particular item, the system recommends similar items based on the preferences of other users who have interacted with both items.

For instance, if many users who purchased Product X also purchased Product Y, the system will recommend Product Y to new users who have purchased Product X. This method is generally more stable and scalable compared to user-based collaborative filtering, as the similarity between items tends to remain consistent even as the user base grows.

One of the main advantages of item-based collaborative filtering is its stability and scalability. Because item similarities tend to remain constant, this method can handle large datasets more effectively and provide consistent recommendations. Furthermore, item similarities can be precomputed, allowing for faster real-time recommendations. However, item-based collaborative filtering also depends heavily on having a significant amount of interaction data to identify meaningful item similarities. This can limit its effectiveness for items with sparse data, and it may not capture unique user preferences as effectively as user-based approaches.

3.2.3 Hybrid Systems

Hybrid Systems combine content-based filtering and collaborative filtering to leverage the strengths of each method. For example, a hybrid system might use content-based filtering to generate initial recommendations based on a user's profile and then refine these suggestions using collaborative filtering based on similar users' preferences.

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The primary advantage of hybrid systems is their enhanced accuracy and ability to provide more diverse recommendations. By combining different methods, hybrid systems can address the limitations of individual approaches. This makes them better suited for delivering personalized and relevant recommendations to users. However, the complexity of designing and implementing hybrid systems is a significant challenge. These systems often require more computational power and sophisticated data integration, which can be resource-intensive and time-consuming.

3.3 DATA REQUIREMENTS AND COLLECTION

Effective product recommendation systems rely heavily on data. The quality and quantity of data available can significantly influence the accuracy and relevance of the recommendations generated.

The types of data these systems use can be distinguished in the following categories:

• User Data: User data contains information about individual users, such as their demographics, browsing history, purchase history, ratings, reviews, and interaction patterns. This data helps the system understand the preferences and behaviors of users, enabling personalized recommendations.

• Product Data: Product data includes detailed information about the items available for recommendation. This can consist of product descriptions, categories, attributes (such as color, size, and brand), prices, and customer reviews. This data is crucial for content-based filtering methods and for providing context in collaborative filtering systems.

• Interaction Data: Interaction data captures the interactions between users and products. This includes clicks, views, purchases, ratings, and any other form of user engagement with the items. Interaction data forms the backbone of collaborative filtering approaches, as it reveals patterns in how users interact with different products.

Collecting data for recommendation systems involves various methods, which can be broadly categorized into explicit and implicit data collection techniques:

• Explicit Data Collection: Explicit data collection involves directly asking users for their preferences and opinions. This can be achieved through methods such as surveys, feedback forms, and rating systems. For example, after watching a movie, a streaming service might prompt the user to rate the movie, providing explicit data on user preferences.





• Implicit Data Collection: Implicit data collection gathers information based on user behavior and interactions without directly asking for input. This includes tracking actions such as clicks, views, purchase history, and time spent on specific items. Implicit data is often more abundant and can provide insights into user preferences that users may not explicitly express.

• Combined Methods: Many systems use a combination of explicit and implicit data collection to build a comprehensive understanding of user preferences. For example, an e-commerce platform might use both user ratings (explicit) and purchase history (implicit) to recommend products.

3.4 CASE STUDIES AND REAL-WORLD APPLICATIONS

Product recommendation systems have become essential tools for businesses across various industries, enhancing customer experience and driving sales. This section explores real-world applications and case studies to illustrate the impact and effectiveness of these systems.

E-commerce: Amazon

Amazon is one of the pioneers in using product recommendation systems to personalize the shopping experience for its customers. The platform uses a combination of collaborative filtering and content-based filtering to suggest products to users.

Implementation: Amazon collects extensive data on user behavior, including browsing history, purchase history, ratings, and reviews. This data is used to build user profiles and product profiles, which are then analyzed to identify patterns and preferences.

Impact: Amazon's recommendation system is responsible for a significant portion of its sales, with estimates dated back in 2013 suggesting that it drives up to 35% of total sales (McKinsey & Company, 2013). By providing personalized recommendations, Amazon enhances the shopping experience, encourages repeat purchases, and increases customer loyalty.

E-commerce: eBay

eBay, serving as a global dynamic marketplace that enables everyone to sell and buy items regardless of their nature, offers a diverse line of products not all of which are well-structured and well-presented. Therefore, the case of eBay is seemingly harder than the one of more structured marketplaces like Amazon. To cope with that, eBay utilizes product recommendation systems to provide personalized shopping experiences and enhance user engagement taking into account various factors such as missing or inadequate product information, product's condition and selling format.

Implementation: eBay's recommendation system analyzes user behavior, including search queries, browsing history, and purchase data. The system employs collaborative





filtering and content-based filtering to generate product recommendations tailored to each user's preferences.

Impact: eBay's recommendations contribute to increased user engagement and higher sales. By showing users relevant products, eBay enhances the shopping experience, encouraging repeat visits and purchases.

E-commerce: Etsy

Etsy uses recommendation systems to connect buyers with unique and handmade items that match their interests. Etsy's journey in product recommendations began by utilizing Machine Learning in a non-real-time way. This initial approach would pre-compute once every 24 hours product relations of one to another and to their potential buyers. This system was later enhanced so to take into account live data generated from potential buyers throughout their sessions. The new version of Etsy's product recommendation system was scalable to serve more customers and products live at the same time.

Implementation: Etsy collects data on user behavior, including search queries, favorite items, and past purchases. The recommendation system uses this data to generate personalized suggestions, helping users discover items they might like based on their browsing and purchasing history.

□ Impact: Personalized recommendations improve the shopping experience on Etsy, helping users find unique products more easily. This leads to higher customer satisfaction and increased sales for sellers.

Streaming Services: Netflix

Netflix uses recommendation systems to suggest movies and TV shows to its subscribers, aiming to keep users engaged and satisfied with its content offerings.

Implementation: Netflix employs a hybrid recommendation system that combines collaborative filtering and content-based filtering. It analyzes user interactions such as viewing history, ratings, and watch time, as well as the characteristics of the content, such as genre, actors, and directors. Netflix also takes into account customer-specific information such as the time of day they use the service, their preferred language, the device from which they access the service and how long they watch a specific content.

Impact: Netflix's recommendation system is crucial to its business model, with about 80% of watched content coming from personalized recommendations. By delivering content that aligns with user preferences, Netflix reduces churn rates and enhances viewer satisfaction.

Social Media: Facebook Marketplace





Facebook utilizes product recommendation systems within its Marketplace to suggest relevant products to users, enhancing the buying and selling experience.

Implementation: Facebook collects data on user interactions, including likes, shares, searches, and clicks within its services which includes the Marketplace. The recommendation system uses this data to analyze user preferences and behavior, employing collaborative filtering and content-based filtering techniques to suggest products that users are likely to be interested in.

Impact: By providing personalized product recommendations, Facebook enhances user engagement and satisfaction within the Marketplace. Users are more likely to find products that meet their needs in a fast manner, while sellers benefit from increased visibility and potential sales.

E-commerce: AliExpress

AliExpress leverages product recommendation systems to provide a personalized shopping experience, helping users discover a wide range of products from various sellers.

Implementation: AliExpress collects data on user interactions, including search history, clicks, and purchase patterns. The recommendation system analyzes this data using collaborative filtering and content-based filtering techniques to generate personalized product suggestions. By considering both individual user behavior and broader trends across the platform, AliExpress can offer relevant and diverse product recommendations.

Impact: The recommendation system on AliExpress enhances user engagement and increases the likelihood of purchases by presenting users with products that match their interests. This personalization helps users navigate the vast selection of products more effectively, leading to higher customer satisfaction and sales.





INTERACTING WITH MOVIELENS AND COMPARING WITH YOUTUBE AND NETFLIX		
Scope of the activity	This activity not only provides hands-on experience with a recommendation system but also encourages critical thinking by comparing different platforms. It adds a research component, helping learners understand the underlying algorithms and techniques used by major companies like Netflix and YouTube.	
Learning outcomes	 Understand how collaborative filtering recommendation systems work. Compare and contrast the recommendation systems of MovieLens, YouTube, and Netflix. Research and explain the algorithms and data sources used by Netflix and YouTube for their recommendation engines. Reflect on the user experience and effectiveness of these systems. 	
Level of difficulty	Intermediate	
Duration	2.5 hours (including research and reflection)	
Resources required	 Access to a computer with an internet connection. Access to the MovieLens platform. Access to YouTube and Netflix(for personal use and comparison). 	
Steps for execution	 Access MovieLens: Instruct students to create an account on MovieLens by visiting https://movielens.org/. Rate Movies: Have students start by rating at least 10 movies they have seen. They should observe how the system provides recommendations based on these ratings. Observe Recommendations: As they continue to rate more movies, students should note any patterns or trends in the recommendations. Reflection: Ask students to reflect on their experiences with MovieLens and ask them whether they have seen similar recommendation on other online services offering multimedia content. Compare with YouTube and Netflix: Ask students to compare the experience – with a focus on effectiveness and personalization - they 	





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	had with MovieLens with how recommendations are made on YouTube and Netflix.	
	• They should consider which platform seems to be the most accurate and how these platforms handle new users versus long-term users.	
	 Research Component: Ask students to research how Netflix and YouTube have built their recommendation systems. 	
	They should focus on:	
	 The algorithms used (e.g., collaborative filtering, content-based filtering, hybrid methods). 	
	 The types of data these platforms use to generate recommendations (e.g., user behavior, content metadata, viewing history). 	
	• Group Discussion or Reflective Report: Have students discuss their findings in a group setting or write a reflective report comparing the three platforms.	
Methodology	Hands-on interaction, observation, research, group discussion or reflective writing.	
Results	Students will gain a deeper understanding of different recommendation systems, their effectiveness, and the various techniques used by leading platforms to enhance user engagement.	
Evaluation	 Quality and depth of the comparison between MovieLens, Netflix, and YouTube. Ability to articulate the differences in user experience across platforms. Depth of research into how Netflix and YouTube's recommendation systems are built. 	





ONLINE TOOL FOR	R EXPLORING PRODUCT	RECOMMENDATION SYSTEMS
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This activity introduces learners to the mechanics of recommendation systems without requiring advanced technical skills.
 Understand the basic principles behind recommendation systems.
 Recognize how user data is utilized to generate recommendations.
Beginner to Intermediate
1.5 to 2 hours
Access to an online simulation tool such as Google's TensorFlow Playground or Amazon Personalize
 Provide students with access to an online tool that demonstrates how recommendation systems work. Guide them through the process of interacting with the tool and observing how different inputs affect recommendations. Have students reflect on how these systems might be applied in real-world business contexts.
Guided exploration, observation, reflection.
A deeper understanding of how recommendation systems operate without needing to build one from scratch.
Ability to explain the basic functionality and application of the explored recommendation system.







Quality Check 1: Quiz on Types of Recommendation Systems

Purpose: To assess students' understanding of the different types of recommendation systems and their applications.

1. What is a collaborative filtering recommendation system?

Expected Answer: A system that makes recommendations based on the preferences of similar users.

2. How does content-based filtering differ from collaborative filtering?

Expected Answer: Content-based filtering recommends items similar to those a user has liked in the past, based on the item's attributes, while collaborative filtering recommends items based on the preferences of similar users.

- 3. Which of the following is an example of a hybrid recommendation system?
- \Box A) A system that uses user ratings alone.
- B) A system that combines collaborative filtering with content-based filtering.
- C) A system that uses demographic information.
- D) A system that randomizes recommendations.

Correct Answer: B) A system that combines collaborative filtering with content-based filtering.

4. Why are hybrid recommendation systems often more effective?

Expected Answer: They combine the strengths of multiple methods, reducing the weaknesses of each and providing more accurate and diverse recommendations.

5. Explain a real-world scenario where a recommendation system significantly impacts user behavior.

Expected Answer: Netflix's recommendation system influences user behavior by suggesting movies and TV shows based on past viewing habits, which increases user engagement and retention.





4. PREDICTIVE ANALYTICS IN BUSINESS DECISION-MAKING

4.1 UNDERSTANDING ANALYTICS

4.2 APPLICATIONS OF ANALYTICS IN BUSINESS

Overview

This chapter explores the comprehensive role of analytics in business decision-making, covering the full spectrum of descriptive, diagnostic, predictive, and prescriptive analytics. Each type of analytics serves a distinct purpose in helping businesses understand past performance, identify causes of specific outcomes, forecast future trends, and determine the best course of action. By leveraging these analytical techniques, organizations can make more informed decisions, optimize operations, and gain a competitive edge in their industries.

Objectives

The objectives of this chapter are to introduce learners to the various types of analytics used in business and explain how each type contributes to effective decision-making. The chapter aims to provide a clear understanding of how descriptive analytics summarizes historical data, how diagnostic analytics uncovers the reasons behind outcomes, how predictive analytics forecasts future events, and how prescriptive analytics suggests actionable strategies. By the end of this chapter, learners will have a solid grasp of how these analytics are applied in real-world business scenarios and their significance in driving strategic business decisions.

Target Audience

This chapter is designed for VET students and professionals who are interested in learning how data analytics supports business decision-making processes. It is particularly relevant for those in roles related to business intelligence, data analysis, strategic planning, and operations management.

Knowledge Required

A basic understanding of business operations and familiarity with data concepts will be beneficial but is not required. The chapter is structured to be accessible to a broad audience, providing a clear and practical introduction to the different types of analytics used in business.





THEORETICAL BACKGROUND

4.1 UNDERSTANDING BUSINESS ANALYTICS

Business Analytics has become a crucial part of modern business strategy, enabling organizations to make informed decisions by forecasting future trends and behaviors .

There are four type of (Business) Analytics :

- Descriptive: answers the question "What happened?"
- Diagnostic: answers the question "Why did this happen?"
- Predictive: answers the question "What might happen in the future?"
- Prescriptive: answers the question "What should we do next?"

Descriptive analytics focuses on summarizing historical data to understand what has happened in the past. By analyzing past events and trends, businesses can gain insights into their operations and performance. Common tools and techniques used in descriptive analytics include data aggregation, data mining, and data visualization. For instance, a company might use descriptive analytics to generate reports on sales figures, customer demographics, or website traffic over a specific period.

Diagnostic analytics goes a step further by examining the underlying reasons behind past outcomes. It answers the question, "Why did this happen?" This type of analysis involves identifying patterns and correlations within the data to uncover the root causes of specific events or behaviors. Techniques such as drill-down, data discovery, and statistical analysis are commonly used in diagnostic analytics. For example, a retailer might use diagnostic analytics to understand why a particular product's sales dropped in the last quarter by examining factors such as marketing efforts, competitor actions, and economic conditions.

Predictive analytics aims to forecast future events based on historical data and statistical models. It answers the question, "What might happen in the future?" By applying machine learning algorithms and predictive models, businesses can anticipate trends, customer behaviors, and potential risks. For instance, a bank might use predictive analytics to assess the likelihood of loan defaults by analyzing borrowers' credit histories and financial behaviors.

Prescriptive analytics provides recommendations on the best course of action to achieve desired outcomes. It answers the question, "What should we do next?" This type of analytics combines insights from predictive models with optimization techniques to suggest actions that can optimize business performance. For example, a supply chain manager might use prescriptive analytics to determine the optimal inventory levels and reorder points to minimize costs and meet customer demand efficiently.

Businesses can effectively integrate these four types of analytics into their decision-making processes by adopting a structured approach that involves:





Establishing a Data-Driven Culture: Encouraging data literacy and promoting a culture where data-driven decision-making is valued across all levels of the organization.

Investing in Analytics Tools and Technologies: Utilizing advanced analytics platforms and tools that support descriptive, diagnostic, predictive, and prescriptive analytics.

Building Cross-Functional Teams: Creating teams that combine expertise in data science, business intelligence, and domain knowledge to ensure comprehensive analysis and actionable insights.

Developing a Clear Strategy: Defining clear objectives and key performance indicators (KPIs) for analytics initiatives, ensuring alignment with business goals.

□ Iterative Process: Continuously monitoring, evaluating, and refining analytics models and strategies to adapt to changing business environments and improve accuracy and relevance.

4.2 APPLICATIONS OF ANALYTICS IN BUSINESS DECISION MAKING

Business (Predictive) Analytics has become a cornerstone for modern businesses, driving decision-making and optimizing operations across various sectors. Here, we explore several key applications of predictive analytics in various business sectors, showcasing how different industries leverage this technology to gain a competitive edge.

4.2.1 Marketing and Sales

Descriptive Analytics analyzes historical sales data and campaign performance to understand past trends. For example, generating reports on monthly sales figures helps identify patterns. Diagnostic Analytics examines reasons behind marketing successes or failures. For instance, analyzing why a campaign performed well or poorly to refine future strategies. Predictive Analytics forecasts future trends and customer behaviors. For example, predicting which products will be popular in the next season to plan inventory. Prescriptive Analytics recommends actions to achieve marketing goals. For instance, suggesting optimal pricing strategies based on predicted demand.

4.2.2 Operations and Supply Chain

Descriptive Analytics summarizes operational data to monitor efficiency. For example, creating dashboards to track production output and inventory levels. Diagnostic Analytics identifies causes of operational issues. For instance, analyzing why production output has decreased to address bottlenecks. Predictive Analytics forecasts future operational needs. For example, predicting inventory requirements to avoid stockouts. Prescriptive Analytics provides recommendations for optimizing operations. For instance, suggesting optimal order quantities and production schedules.

4.2.3 Finance

Descriptive Analytics summarizes financial data to understand past performance. For example, generating financial reports on revenue and expenses. Diagnostic Analytics examines reasons behind financial outcomes. For instance, analyzing why expenses exceeded the budget. Predictive Analytics forecasts future financial performance. For example, predicting next year's revenue based on historical data. Prescriptive Analytics offers actionable recommendations to improve financial performance. For instance, suggesting cost-saving measures.

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4.2.4 Human Resources

Descriptive Analytics analyzes employee data to track workforce trends. For example, generating reports on headcount and turnover rates. Diagnostic Analytics identifies reasons behind HR outcomes. For instance, analyzing why turnover rates are high in certain departments. Predictive Analytics forecasts future HR needs. For example, predicting hiring needs based on past data. Prescriptive Analytics provides recommendations for HR strategies. For instance, suggesting retention programs to reduce turnover.

4.2.5 Healthcare

Descriptive Analytics summarizes patient data to monitor health outcomes. For example, generating reports on treatment efficacy. Diagnostic Analytics examines reasons behind health outcomes. For instance, analyzing why certain treatments are more effective. Predictive Analytics forecasts future healthcare trends. For example, predicting patient readmissions to improve care plans. Prescriptive Analytics recommends actions to optimize healthcare delivery. For instance, suggesting personalized treatment plans.

Further reading material:

• Competing on Analytics: The New Science of Winning; With a New Introduction, T. H. Davenport, J. Harris, D. Abney (2017), Harvard Business Review Press, ISBN: 978-1633693722

• Data Science for Business: What You Need to Know about Data Mining and Data-Analytic Thinking, F. Provost, T. Fawcett (2013), O'Reilly Media, ISBN: 978-1449361327

• Big Data at Work: Dispelling the Myths, Uncovering the Opportunities, T. H. Davenport (2014), Harvard Business Review Press, ISBN: 978-1422168165

• ColumbiaX: Data, Models and Decisions in Business Analytics, edX, Columbia University, https://www.edx.org/learn/business-analytics/columbia-university-data-models-and-decisions-in-business-analytics, accessed 29/07/2024





PREDICTIVE ANALYTICS WITH A PROVIDED DATASET

Learners will use Excel's AI tools or another software platform to analyze a provided dataset and make predictions based on historical trends.

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Scope of the activity	This activity introduces learners to predictive analytics by guiding them through a practical, hands-on exercise with a predefined dataset.	
Learning outcomes	 Apply predictive analytics tools to make simple predictions. Interpret the results and understand their implications for business decisions. 	
Level of difficulty	Intermediate	
Duration	2 hours	
Resources required	 Microsoft Office Excel or another predictive analytics software Pre-prepared dataset 	
Steps for execution	 Provide learners with a link to download the dataset (e.g., a CSV file with sales data). Guide them through using Excel's tools to analyze the data and make basic predictions (e.g., using the forecasting function). Interpretation and Reflection: Have learners interpret their predictions and discuss potential business implications. 	
Methodology	Hands-on learning, data analysis	
Results	A completed predictive analysis with basic interpretations.	
Evaluation	Accuracy and clarity of predictions and interpretations.	







QUALITY CHECK: Short Answer Questions on Predictive Analytics

Purpose: To evaluate students' understanding of predictive analytics concepts and their applications in business decision-making.

Quiz Questions:

1. Describe the role of predictive analytics in supply chain management.

Expected Answer: Predictive analytics can forecast demand, optimize inventory levels, and reduce waste by anticipating supply chain disruptions and adjusting orders accordingly.

2. How does predictive analytics differ from descriptive analytics?

Expected Answer: Descriptive analytics focuses on summarizing past data, while predictive analytics uses historical data to forecast future outcomes.

3. What is the significance of data quality in predictive modeling?

Expected Answer: High-quality data is crucial for accurate predictive modeling because poor data quality can lead to incorrect forecasts and misguided business decisions.

4. Give an example of how predictive analytics can be used in marketing.

Expected Answer: Predictive analytics can analyze customer behavior to predict which products a customer is likely to buy next, enabling personalized marketing strategies.

5. What are some challenges of implementing predictive analytics in business?

Expected Answer: Challenges include data privacy concerns, the need for skilled personnel, integration with existing systems, and the potential for over-reliance on predictions without considering broader market factors.





5. DATA ANALYSIS AND VISUALIZATION



- 5.1 IMPORTANCE OF DATA ANALYSIS AND VISUALIZATION
- 5.2 MICROSOFT EXCEL
- 5.3 CHATGPT
- 5.4 AI VISUALIZATION TOOLS

Overview

This chapter delves into the critical role of data analysis and visualization in modern business decision-making, focusing on practical tools like Microsoft Excel, ChatGPT, and AI visualization tools. Effective data analysis and visualization are essential for transforming raw data into meaningful insights that can guide strategic decisions. The chapter covers the importance of these processes, provides guidance on using Excel's AI-powered features, explores how ChatGPT can assist in generating insights, and introduces AI visualization tools that enhance data presentation.

Objectives

The objectives of this chapter are to highlight the importance of data analysis and visualization in business contexts and to provide learners with practical skills in using key tools that facilitate these processes. The chapter begins by explaining why data analysis and visualization are crucial for interpreting data and making informed decisions. It then offers detailed guidance on using Microsoft Excel's AI tools for data analysis, demonstrates how ChatGPT can generate valuable insights from data, and introduces learners to AI-powered visualization tools that enable the creation of dynamic and interactive data presentations. By the end of this chapter, learners will be equipped with the knowledge and skills needed to effectively analyze and visualize data using accessible and powerful tools.

Target Audience

This chapter is intended for VET students and professionals who are involved in or interested in data analysis and visualization within a business context. It is particularly relevant for those in roles related to data management, business analysis, marketing, and strategic planning.

Prerequisites

Basic familiarity with data concepts and general computer skills are recommended but not required. The chapter is designed to be accessible to learners with varying levels of experience, providing clear and practical guidance on using the featured tools.



THEORETICAL BACKGROUND

5.1 IMPORTANCE OF DATA ANALYSIS AND VISUALIZATION

Data analysis and visualization are crucial skills for making sense of data and communicating insights effectively. In this chapter, we will explore user-friendly tools like Excel AI tools, ChatGPT, and AI visualizations to help you analyze and present data in a meaningful way. By the end of this chapter, you will be equipped with practical skills to enhance your data analysis and visualization capabilities.

5.2 MICROSOFT EXCEL

Microsoft Office Excel is one of the most widely used programs for data analysis in various industries providing a familiar interface.

Excel offers various functionalities for data cleaning and preparation, such as removing duplicates, sorting data, and handling missing values. The user can perform basic statistical analysis using functions like AVERAGE, MEDIAN, and MODE to better understand their data. Pivot tables are a powerful feature in Excel that allow the user to summarize and analyze large datasets easily.

Excel also incorporates some features that utilize artificial intelligence such as "ideas" which provides automatic insights such as identifying trends and patterns in the dataset, making it easier to draw conclusions without extensive manual analysis and "forecasting" that enable the user to create simple forecasts by analyzing historical data and predicting future trends.

Excel enables the user to create various charts and graphs to visualize their data effectively. It offers bar charts, line charts, histograms, and pie charts to represent different data aspects. Conditional formatting helps highlight important data points, and Sparklines provides quick visual insights within cells.

Furthermore, the Analysis ToolPak enhances the program's capabilities and functionality by providing the environment and tools to perform t-tests, ANOVA, Chi-Square and other statistical tests and calculate confidence intervals to estimate population parameters. It can also be used to predict future outcomes by performing linear and multiple regression and trend analysis.

Excel also offers the Scenario Manager functionality that can help the user make business decisions and predictions based on various situations by creating, analyzing and comparing data results in different business situations. The user can make scenario tests by evaluating multiple ranges of input values to see how they affect one output value .

What is more, Excel offers Diagnostic Analysis tools the users can use to try to understand the reason why something happened by identifying causes and correlations.

Finally, Excel offers Geospatial Analysis functionality that can help the user in making data analysis with data that include geographic factors such as latitude, longitude, and altitude.



5.3 CHATGPT

OpenAI's ChatGPT is a generative AI chatbot that utilizes the technology of Large Language Model and has seen a rapid rise in popularity in the past few months. Due to its ability to understand and generate human language, it can generate answers to questions and provide analysis and interpretation on data provided by the user.

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ChatGPT provides Advanced Data Analysis capabilities which allow the user to upload a dataset and ask questions about the data provided. ChatGPT takes on the data analysis, interpretation, pattern recognition and provides insight into the dataset. ChatGPT also has the ability to of providing code in a number of languages such as Python that the user can use to analyze data on their machine locally.

5.4 AI VISUALIZATION TOOLS

Al-powered visualization tools like Tableau, Power BI, and Google Data Studio help create interactive and dynamic visualizations that enhance data understanding and communication.

5.4.1 Tableau

Saleforce's Tableau is one of the most popular AI-powered business intelligence and analytics platforms mainly due to its ease of use. Tableau can process natural language queries written in English making it so much easier for the user to interact with.

Tableau is offered both as a Software as a Service provided via a cloud-based solution and as an on-premises tool. It has numerous integrations with other systems/platforms/services and it provides a very good combination of user experience offering drag & drop capabilities and functionality. On the other hand, its pricing may prove to be somewhat high for small businesses or individuals/researchers.

5.4.2 Power BI

Microsoft's Power BI platform integrates Copilot (Microsoft's AI-powered assistant) to provide functionality similar to the one Tableau provides. Being a Microsoft platform, it can work together seamlessly with Microsoft's other applications such as Excel offering a great advantage.

Power BI can be proven easier to afford for small-scale businesses and individuals (it also offers a free-tier plan), offers a wide range of visualizations and customizations, supports multiple types of data sources, integrates Machine Learning techniques and offers a very large community alongside its detailed documentation. On the other hand, one might find that it has a steeper learning curve for most of its capabilities/functionality, its desktop application is not compatible with MacOS or Linux, it has a limit of 10GB dataset file upload, and it lacks localization.



5.4.3 Polymer

Polymer is another popular AI-powered data visualization tool. While it doesn't offer integration with that many external sources of data, its AI capabilities enable the user to ask written questions in English to extract knowledge/conclusions from provided datasets. It also utilizes AI to analyze the data and generate visualizations and suggest insights.





Creating Data Visualizations

Students will use Excel AI tools or other data visualization software to create visual representations of a given dataset. They will focus on making the data clear and accessible, identifying key trends, and presenting their findings to the class.

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Scope of the activity	This activity develops students' skills in data analysis and visualization, essential for making data-driven decisions in business.	
Learning outcomes	 Create effective data visualizations that clearly communicate key trends. Interpret data visualizations to derive actionable insights. Present data-driven findings in a clear and persuasive manner. 	
Level of difficulty	Intermediate	
Duration	1.5 to 2 hours	
Resources required	Access to Excel or another data visualization tool, a dataset.	
	 Introduction to the Task: Begin by explaining the importance of data visualization in business decision-making. Provide examples of effective visualizations and discuss different types of charts and graphs. Dataset Distribution: Distribute the dataset that students will use for 	
Steps for	the visualization. This dataset could be related to sales, customer demographics, or any other business-related data.	
execution	 Tool Overview: Provide a brief tutorial on how to use Excel AI tools (or the chosen visualization software). Show students how to create different types of visualizations, apply filters, and customize charts. 	
	 Visualization Creation: Students will create several data visualizations using the dataset. Encourage them to experiment with different types of visualizations to find the most effective way to present the data. 	





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	 Analysis and Interpretation: After creating their visualizations, students will analyze the data to identify key trends and insights. They should prepare a brief report or presentation summarizing their findings.
	 Presentation: Students present their visualizations and findings to the class. This step should include a discussion on why they chose specific types of visualizations and how those choices helped convey their insights.
Methodology	Hands-on Practice, Collaborative Learning, Presentation and Peer Feedback
Results	A deeper understanding of how recommendation systems operate without needing to build one from scratch.
Evaluation	Clarity of Visualizations, Accuracy of Data Representation, Insightfulness, Presentation Quality





QUALITY CHECK: Data Visualization Task

Purpose: To assess students' ability to create and interpret data visualizations.

Quiz Questions:

1. What is the primary purpose of data visualization in business?

Expected Answer: To make complex data more accessible, understandable, and usable for decision-making by highlighting key trends and insights.

2. List three common types of data visualizations and their best uses.

Expected Answer: Bar charts for comparing categories, line charts for showing trends over time, and pie charts for displaying proportions within a whole.

3. Why is it important to choose the right type of visualization for your data?

Expected Answer: The right visualization ensures that the data is accurately represented and easy for the audience to understand, leading to better decision-making.

4. Explain how AI tools in Excel can enhance data visualization.

Expected Answer: AI tools in Excel can automatically suggest the best charts based on the data, detect patterns, and provide insights that may not be immediately obvious, making it easier to visualize complex datasets.

5. What are some common pitfalls to avoid when creating data visualizations?

Expected Answer: Common pitfalls include using the wrong chart type, overloading the visualization with too much data, not labeling axes or data points clearly, and failing to consider the audience's level of expertise.







6. AI IN SURVEY DESIGN



Al has transformed the field of survey design by automating various stages of the process, from question formulation to data analysis. Leveraging Al technologies can enhance the accuracy, efficiency, and relevance of surveys, making them more effective tools for gathering insights. This section provides a comprehensive overview of the theoretical background necessary for understanding and applying Al in survey design, detailing the key concepts, methodologies, and applications.

This sub-module introduces students to the principles and practices of designing surveys using AI technologies. It aims to equip learners with the skills to create effective and efficient surveys by leveraging AI tools for question generation, respondent targeting, data analysis, and insights extraction.

Objectives

- Understand the fundamentals of survey design.
- Learn about AI tools and techniques used in survey creation and analysis.
- Apply Al-driven methods to design, distribute, and analyze surveys.
- □ Interpret survey results and generate actionable insights.

Target Audience

- Students and professionals in vocational training institutions.
- Individuals interested in enhancing their survey design and data analysis skills using AI technologies.

Prerequisites

- Basic understanding of surveys and data collection methods.
- □ Familiarity with general AI concepts.





THEORETICAL BACKGROUND

- 1. Introduction to Survey Design
- □ Importance of surveys in data collection.

□ Key components of an effective survey (objective, target audience, questions, distribution method).

- 2. Using AI in Survey Design
- Overview of AI applications in surveys
- Ethical considerations
- □ Introduction to Al-driven survey tools
- 3. Targeting Respondents with AI
- Using AI to identify and target the right respondents.
- □ Techniques for enhancing respondent engagement.
- 4. Dynamic Questioning and Personalization
- Adaptive surveys based on participant responses
- □ Hands-on exercises
- 5. Al in Data Collection Methods
- Automated data collection using chatbots and virtual assistants.
- Real-time data validation and quality checks.
- 6. Natural Language Processing (NLP) for Qualitative Data
- □ NLP for analysing open-ended responses in surveys.





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DIDACTIC REFERENCES:

1. Online courses and tutorials:

"5 steps to create AI prompts for high-quality surveys and forms": https://www.surveymonkey.com/curiosity/5-steps-to-create-ai-prompts-for-high-quality-surveysand-forms/

□ AI Survey: Unleash the Power of AI in Survey Creation: https://www.questionpro.com/blog/ai-survey/

"Using ChatGPT for Survey Design": https://methodsforchange.org/live-workshops/using-chatgpt-for-survey-design/

□ Intro to AI for Market Research - ChatGPT, Gemini, etc.: https://www.udemy.com/course/ai-for-market-research/

- 2. Al tools for survey design and data collection:
- □ QuestionPro: https://www.questionpro.com/
- □ Typeform: https://www.typeform.com/
- □ Fillout: https://www.fillout.com/
- Surveymonkey: https://uk.surveymonkey.com/
- □ Responsly: https://www.responsly.com/
- Zonka: https://www.zonkafeedback.com/



Exploring Al-Enhanced Survey Design

In this activity, students will explore the world of AI-driven survey design. They will learn about techniques and tools that use Artificial Intelligence to create more effective surveys. By understanding how AI impacts survey quality, students will be better equipped to design surveys that provide valuable insights.

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Scope of the activity	In this activity, students will learn how Artificial Intelligence (AI) can revolutionize survey design. They'll explore innovative techniques and tools that enhance accuracy, engagement, and data quality.
Learning outcomes	By the end of this activity, students should be able to:
	Understand the role of AI in survey design.
	Apply AI-driven techniques to create more effective surveys.
	Evaluate the impact of AI on survey results.
Level of difficulty	easy
Duration	45 minutes
Resources required	Computers or tablets with internet access
	Access to AI survey tools (e.g., online platforms or software)
Steps for execution	1. Introduction (5 minutes)
	Briefly explain the importance of survey design and the challenges faced by traditional methods.
	Introduce the concept of AI-enhanced survey design.
	2. Smarter Sampling Techniques (10 minutes)
	Discuss how AI algorithms optimize participant selection based on demographic data, behavioral patterns, and past survey responses.
	Show examples of how AI ensures a more representative sample.
	3. Dynamic Questioning and Adaptive Surveys (15 minutes)
	Explain how AI enables real-time adjustments to survey questions based on participant responses.




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		Discuss the benefits of personalized and engaging survey experiences.	
4. Natural Language Processing (NLP) for Qualitative Data (15 m			
Describe how NLP helps analyse open-ended responses in su			
		Show how AI can uncover insights from qualitative data that may be challenging to extract manually.	
Methodology Lecture, discussion		Lecture, discussion	
		At the end of this activity, students will:	
	Desults	have gained awareness of the role of AI in survey design	
	Results	recognize the power of AI in extracting insights from qualitative data	
		be able to design and conduct a survey using AI-driven tools/platforms	





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QUALITY CHECKS MODULE 3

Test: Fundamentals of AI in Survey Design

Format

- Multiple Choice
- True/False
- Short Answer
- 1. Multiple Choice:
- □ Which AI technique is commonly used to analyze open-ended survey responses?
- a) Decision trees
- b) Neural networks
- c) Natural Language Processing (NLP)
- d) Regression analysis
- □ What is a primary benefit of using AI in survey question generation?
- a) Reducing survey length
- b) Ensuring unbiased question formulation
- c) Increasing respondent participation
- d) Simplifying survey distribution
- □ Which AI tool can help predict the likelihood of survey response completion?
- a) K-means clustering
- b) Logistic regression
- c) Predictive analytics
- d) Principal component analysis





- □ How does AI contribute to enhancing the quality of survey data?
- a) By automating response collection
- b) By eliminating irrelevant questions
- c) By detecting and correcting inconsistencies
- d) By increasing survey length
- 2. True/False:

True or False: Al can assist in creating adaptive surveys that change questions based on previous answers.

True or False: Sentiment analysis is used to quantify and categorize the tone of text data from survey responses.

True or False: Al-driven survey tools cannot reduce respondent fatigue.

True or False: Al can help identify patterns in survey data that may not be obvious through traditional analysis methods.

3. Short Answer:

Explain how natural language processing (NLP) can be used to analyze responses to open-ended survey questions.

- Describe the role of machine learning in predicting survey completion rates.
- How can AI help in ensuring the quality and reliability of survey data?
- Discuss one ethical consideration when using AI in survey design.

Evaluation

- □ Multiple Choice and True/False (50%): Accuracy of responses.
- Short Answer (50%): Depth of understanding and clarity of explanation.





Answer Key

- 1. Multiple Choice:
- Which AI technique is commonly used to analyze open-ended survey responses?

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- c) Natural Language Processing (NLP)
- □ What is a primary benefit of using AI in survey question generation?
- b) Ensuring unbiased question formulation
- □ Which AI tool can help predict the likelihood of survey response completion?
- c) Predictive analytics
- □ How does AI contribute to enhancing the quality of survey data?
- c) By detecting and correcting inconsistencies
- 2. True/False:

True or False: AI can assist in creating adaptive surveys that change questions based on previous answers.

True

True or False: Sentiment analysis is used to quantify and categorize the tone of text data from survey responses.

True

True or False: Al-driven survey tools cannot reduce respondent fatigue.

False

True or False: Al can help identify patterns in survey data that may not be obvious through traditional analysis methods.

- True
- 3. Short Answer:

Explain how natural language processing (NLP) can be used to analyze responses to open-ended survey questions.

 Sample Answer: Natural language processing (NLP) can be used to analyze responses to open-ended survey questions by identifying key themes, sentiment, and frequently mentioned topics. NLP algorithms can process large amounts of text data, extract relevant information, and categorize responses based on emotional tone, common phrases, and





subject matter. This analysis helps in understanding respondent sentiments and deriving actionable insights from qualitative data.

Describe the role of machine learning in predicting survey completion rates.

• Sample Answer: Machine learning can predict survey completion rates by analyzing patterns in past survey data, such as respondent demographics, question complexity, and time taken to complete surveys. By identifying factors that influence completion rates, machine learning models can forecast the likelihood of respondents finishing a survey, allowing survey designers to make data-driven adjustments to improve completion rates.

How can AI help in ensuring the quality and reliability of survey data?

• Sample Answer: AI can ensure the quality and reliability of survey data by detecting and correcting inconsistencies, identifying duplicate responses, and flagging irrelevant or incomplete answers. AI algorithms can also monitor respondent behavior to identify patterns of response bias or disengagement. By automating these quality checks, AI helps maintain the integrity of survey data.

Discuss one ethical consideration when using AI in survey design.

• Sample Answer: One ethical consideration when using AI in survey design is ensuring respondent privacy and data security. AI tools often require access to personal and sensitive information to personalize and analyze surveys. It's crucial to implement robust data protection measures and obtain informed consent from respondents to use their data ethically and transparently.





Test: Fundamentals of AI in Targeted Marketing campaigns Format

- Multiple Choice
- True/False
- Short Answer

Questions

- 1. Multiple Choice:
- □ Which AI tool is commonly used for audience segmentation in marketing campaigns?
- a) Google Analytics
- b) K-means clustering
- c) Hootsuite
- d) Tableau
- □ What is the primary benefit of using AI for personalized marketing messages?
- a) Reducing marketing costs
- b) Increasing email open rates
- c) Simplifying content creation
- d) Expanding audience reach
- 2. True/False:

True or False: Dynamic content generation is an AI technique that allows for real-time personalization of marketing messages.

True or False: Al-driven marketing campaigns can help predict customer behavior more accurately than traditional methods.

3. Short Answer:

Explain how natural language processing (NLP) can be used to analyze customer feedback in a marketing campaign.





Describe the role of machine learning algorithms in optimizing marketing strategies.
 Evaluation

- Multiple Choice and True/False (50%): Accuracy of responses.
- Short Answer (50%): Depth of understanding and clarity of explanation.

Answer Key: Fundamentals of AI-Driven Targeted Marketing Campaigns

Multiple Choice

1. Which AI tool is commonly used for audience segmentation in marketing campaigns?

Answer: b) K-means clustering

- 2. What is the primary benefit of using AI for personalized marketing messages?
- Answer: b) Increasing email open rates
- 3. Which of the following is a common use of AI in survey design?
- Answer: b) Automating question generation
- 4. What is a significant advantage of using AI to analyze open-ended survey responses?

Answer: c) Enhanced qualitative insights

True/False

1. True or False: Dynamic content generation is an AI technique that allows for real-time personalization of marketing messages.

Answer: True

2. True or False: Al-driven marketing campaigns can help predict customer behavior more accurately than traditional methods.

Answer: True

3. True or False: Al cannot assist in reducing bias in survey question formulation.

Answer: False

4. True or False: Sentiment analysis in AI is used to determine the emotional tone of text data from survey responses.

Answer: True





Short Answer

1. Explain how natural language processing (NLP) can be used to analyze customer feedback in a marketing campaign.

Sample Answer: Natural language processing (NLP) can be used to analyze customer feedback by identifying key themes, sentiments, and common issues mentioned by customers. NLP algorithms can process large amounts of text data from customer reviews, social media comments, and survey responses to extract valuable insights about customer experiences and preferences. This helps marketers understand customer needs and improve their products or services accordingly.

2. Describe the role of machine learning algorithms in optimizing marketing strategies.

Sample Answer: Machine learning algorithms optimize marketing strategies by analyzing large datasets to identify patterns and predict future outcomes. They can segment customers based on behavior, forecast trends, and personalize marketing messages. By continuously learning from new data, these algorithms improve campaign effectiveness, allocate resources efficiently, and maximize ROI.

3. How can AI improve the design and analysis of surveys?

Sample Answer: AI can improve survey design by generating unbiased questions, creating adaptive surveys that adjust based on respondent answers, and predicting response rates. For analysis, AI can process large volumes of data quickly, providing insights into trends, sentiment, and key themes. AI also detects and corrects inconsistencies, ensuring high-quality and reliable data.

4. What are some ethical considerations when using AI in survey design and targeted marketing campaigns?

Sample Answer: Ethical considerations include ensuring data privacy and security, obtaining informed consent, avoiding biases in AI algorithms, and being transparent about AI usage. It's important to protect respondent information, use data responsibly, and ensure AI decisions do not unfairly target or discriminate against certain groups.





Assignment: Design and Plan an Al-Driven Targeted Marketing Campaign

Objective

Students will design a comprehensive targeted marketing campaign using AI tools, focusing on audience segmentation, personalized messaging, and campaign execution.

Instructions

1. Campaign Goals and Objectives:

o Define the primary goals of your marketing campaign (e.g., increasing sales, enhancing brand awareness, driving website traffic).

o Identify the key performance indicators (KPIs) that will be used to measure success.

2. Audience Segmentation:

o Use a provided dataset to segment your audience using an AI tool.

o Create detailed customer personas for each segment based on demographics, behaviors, and preferences.

3. Personalized Messaging:

o Develop personalized marketing messages for each segment, including email subject lines, ad copy, and social media posts.

o Utilize AI tools to ensure messages are tailored to the specific needs and interests of each segment.

4. Campaign Strategy:

o Choose the marketing channels (e.g., email, social media, search engines) that will be used to reach each segment.

o Outline the timeline and budget for the campaign.

5. Implementation Plan:

o Describe how the campaign will be executed, including the tools and platforms that will be used.

o Discuss how real-time data will be used to monitor and adjust the campaign.

Deliverables

- A detailed campaign plan document (8-10 pages) including all sections above.
- Screenshots or outputs from AI tools used for segmentation and message creation.





Evaluation Criteria

• Campaign Goals and Objectives (10%): Clarity and relevance of the defined goals and KPIs.

• Audience Segmentation (20%): Accuracy and depth of segmentation, quality of customer personas.

• Personalized Messaging (30%): Creativity and relevance of personalized messages, effective use of AI tools.

• Campaign Strategy (20%): Coherence and feasibility of the strategy, appropriateness of chosen channels.

• Implementation Plan (20%): Practicality and thoroughness of the implementation plan, effective use of real-time data for adjustments.



MODULE 4

AI TOOLS FOR EDUCATORS

CONTENT CREATION WITH AI
 PERSONALIZED LEARNING WITH AI
 AI-POWERED LESSON PLANNING
 AI APPLICATIONS IN SPECIFIC SUBJECTS



Promoting Artificial Intelligence Competences in VET



INTRODUCTION AND TRAINING OBJECTIVES OF THE MODULE

LEARNING GOALS

Educators will identify and explore various AI tools applicable to different aspects of teaching. Through this, they will gain an understanding of how AI can be used to create engaging and informative learning materials.

Based on the curriculum, educators will develop strategies for incorporating AI tools into their lesson plans to personalize learning experiences for students.

EXPECTED RESULTS

Educators will be able to identify specific AI tools for content creation, formative assessment, and lesson planning.

With the help of AI tools, educators will be able to design and create engaging learning materials and develop lesson plans that incorporate AI for personalized learning paths based on student needs and progress.

Educators will also have an understanding of the ethical considerations surrounding AI use in the classroom, such as potential bias and student privacy.





1. CONTENT CREATION WITH AI

THEORETICAL BACKGROUND

In schools, the content of the lessons is the most important thing. Teachers must create new, interesting and relevant material. However, consistently making high-quality content can be challenging for teachers – not only does one need to be creative, they must also invest quite a lot of time into creating engaging materials. This is where Artificial Intelligence comes in, as it changes how content is made and used (Walker, 2024).

How exactly can we use AI for content creation?

1. Content generation

Al can be used to create different types of content, like articles, blog posts, social media updates, and product descriptions. Al tools have the capability of studying large amounts of data in order to spot trends and understand what the audience (students) likes, and then produces content that is both relevant and interesting (Walker, 2024).

2. Content curation

Al can help in gathering and organizing content. It helps teacher go through a lot of information to find the most relevant and valuable information for class. By analyzing how users behave and what they prefer, Al can recommend content that matches their interests and needs, which makes the teacher's job a lot easier (Walker, 2024).

3. Content optimization

Al is essential if you want to improve the quality and effectiveness of content. It examines things like keywords, headlines, formatting, and how users engage with content to suggest ways to make it better and perform more successfully. Teachers can use this easily in order to make their already-prepared material even better and more engaging (Walker, 2024).

4. Natural language generation

NLG is a part of AI that focuses on creating human-like text based on data. It can be used for tasks like summarizing data, writing product descriptions, and even drafting news articles. Rather than try finding articles for language classes online, teacher can simply generate new ones with the help of AI (Walker, 2024).

5. Language translation

Translating from one language to another takes a lot of time, effort and work. Al-powered translation tools use machine learning and natural language processing to (quite) accurately translate content from one language to another. These tools don't just translate words but also try to consider cultural context and language nuances to ensure the translation is accurate and





appropriate for the target audience. For a busy teacher, having an AI-translation tool makes all the difference (Walker, 2024).

As shown, there are many possible ways of using AI for content creation. But what exactly are the benefits?

- Increased efficiency,
- improved quality,
- enhanced personalization,
- scalability,
- data-driven insight (Walker, 2024).

What to consider and be careful of when trying to use AI for content creation in the classroom:

• Understand your students: Before using AI for content creation, it's important to know what your students like, what they're interested in, and what problems they have. This will help you create content that connects with them and boosts engagement.

• Choose the right tools: There are many AI tools for content creation, each with different features. Take time to find the ones that fit your content goals.

• Blend human creativity with ai: AI can help automate content creation, but you still need to use your own creativity, as it is key.II key. Use AI only as a tool to boost creativity, efficiency, and content quality; do not use it for everything.

• Monitor and improve: Regularly check how your AI-generated content looks like and make changes as needed.

• Stay updated with AI: AI is always evolving, so keep up with the latest developments to use the best tools and techniques in content creation (Walker, 2024).





AI TOOLS FOR CONTENT CREATION:

If you are unsure where to start, here are some helpful suggestions for AI tools which can easily be used for content creation.

- 1. CHAT GPT-4,
- 2. Gemini,
- 3. Dall-e
- 4. Canva
- 5. Midjourney
- 6. Khan academy
- 7. Grammarly
- 8. Wordsmith by Automated Insights
- 9. QuillBot





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PRESENTATIONS MADE EASY			
Create quick and	easy design and presentations with the help of Canva Magic Studio.		
Scope of the activity	This activity will empower teachers with the skills and knowledge needed to create engaging and visually appealing presentations using Canva Magic Pro. Teachers will learn how to design good educational presentations that can enhance student engagement and understanding.		
	 Design engaging presentations using Canva Magic Pro for different teaching contexts. 		
Learning outcomes	• Ability to integrate digital tools like Canva into teaching to create interactive and engaging learning materials.		
	• The ability to create lesson plans and materials that engage students and foster learning through the integration of multimedia and visual elements.		
Level of difficulty	Intermediate		
Duration	2 hours		
Resources	Computer / tablet / phone		
required	A subscription to Canva Magic Studio		
	1. Open Canva Magic Studio.		
	2. In the search bar, write what kind of a presentation you would like to do. For example, if you want to make a presentation for the first day of school but are running out of time, this will help you. Find a design that you like and apply it across all pages.		
Steps for execution	3. Now that you have the design, you can modify it to your wishes. You can add animations and transitions to your slides, you can use timer for each slide and can even use Magic Write, which helps you brainstorm content for the slides with the help of AI. You can also add graphics and photos that AI already selected that would match your design.		
	4. All you have to do once you have finished your presentation is download it, which you can do by clicking "share" – "download".		





	Not only can Canva Magic Studio be used for creating presentations, you can also use it to create and design posters, bulletin board and banners for you classroom. You can also use it to create social media posts or announcements, invitations for students and their parents.
Methodology	experiential learningreflective practice
	• Teachers will create visually appealing and interesting presentation on their topic area.
Results	 Enhanced Presentation and Communication Skills
	Effective Use of Multimedia and Design Principles
Evaluation	• Evaluate your presentation based on the following criteria: visual appeal, clarity of educational content, creativity, engagement of students. Rank each one on a scale of 1-5. The higher the score, the better your presentation skills.

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Canva Magic Studio example:







ANIMATED VIDEOS WITH ANIMAKER			
Create easy ani	nated videos that will help keep up engagement in the classroom.		
Scope of activity the activity is designed for teachers to learn how to create animated view of activity the activity and animaker. The goal is for teachers to acquire the skills needed produce engaging and educational animations that can be used to enhibit their lessons across various subjects.			
	The ability to create content using multimedia tools		
Learning	Video editing skills		
outcomes	Creative teaching methods		
	 Visual communication and storytelling skills 		
Level c difficulty	f Beginner to intermediate		
Duration	2 hours		
Resources	Computer / tablet / phone		
required	 Animaker (free) 		
	1. Animation helps you present information in a more dynamic way, which helps students to understand concepts in a different and sometimes easier way. Students are often more engaged when looking at actual animations, as they can envision the content in an easier way.		
Steps fo execution	 P 2. Open Animaker on your computer and quickly look at the website and how it works. The key features that Animaker offers are creating scenes, adding characters, text and images, and in the end, you can also add transitions, sounds, effects. 		
	3. Think of a lesson plan that you have. If you are a physics teacher, you could explain the Newton's laws of motion using animation. If you're teaching history, you could animate a key event, like war or migrations. If you're a language teacher, you could animate an adaptation of a poem in order for the students to visualize the themes better.		

	4. Think of when to use the animation – at the beginning, in order to introduce the concept? Or maybe at the end, to summarize everything? You could also create an accompanying worksheet to see if the animation works for students.
	5. On the Animaker website, look through the templates to see if any suits your needs; otherwise, create a blank project. The website is very simple to use – you can create your own character, add text, music, props, change backgrounds and many more. You can also add voiceover in order to make it more interactive. Once you're happy with the finished product, download it.
	Blended learning approach
Methodology	Project-based learning
	Hands-on approach
	Producing an animated video
Results	 Increased Engagement in Lesson Delivery.
	 Enhanced Creativity.
Evaluation	Plan how to assess students' understanding after viewing the animation. Maybe through a quick quiz, a class discussion, reflection, etc.

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IMAGE CREATION WITH DALL-E

Sometimes, it is quite difficult and time-consuming to find the perfect image that encapsulates what you are trying to show your students. With image generators powered by AI, you can save time and effort and create images in mere seconds.

Scope of activity	the	This activity aims to teach teachers how to effectively use DALL-E to generate educational images by providing detailed and precise instructions. The activity will focus on helping teachers understand how to create specific instructions that result in high-quality images suitable for their classroom.	
Learning outcomes		 Communicating ideas clearly to AI Evaluating AI-generated content, refining instructions and prompts Designing teaching materials 	
Level difficulty	of	f Beginner to intermediate.	
Duration	on 1 hour		
Resources		Computer / tablet / phone	
required		 DALL-E (pay-for) 	
		1. In order to access DALL-E, you need a subscription to ChatGPT Plus.	
		2. DALL-E is very simple to use. Simply open your ChatGPT Plus interface and start the conversation.	
		3. In order to generate the best possible picture, think about the following things, which you also have to include in your instructions for DALL-E:	
Stone	for	 Define what the image should depict 	
execution	101	 write down the style of the picture (e.g. realistic, cartoon-like) and the complexity (lots of details, simple) 	
		 mention the age and grade level of students; you can also mention whether they are beginner, intermediate or advanced learners 	
		 mention what the image will be used for (e.g. a presentation, worksheet) 	
		• if needed, you can also ask for specific parts of the image to be labeled	





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	• you can also mention if you have a specific colour or size preference.
	4. Take your pick of the photo. If you are unhappy with it, generate new ones or ask DALL-E to make specific adjustments.
Mathadalagy	Project-based learning
Methodology	Hands-on approach
	Content Creation with AI Tools
Results	Enhanced lesson plans with new visual material.
	• Teachers will develop the ability to write clear, precise, and effective prompts that result in high-quality AI-generated content.
	Did generating images enhance your lesson? How?
Evaluation	 Did you face any challenged when trying to generate images for your classroom?
	• Do you plan on integrating this into your everyday lesson planning?

Example instructions: "Create a detailed anatomical illustration of a skeletal system of a dog. Label all the major bones including the skull, spine, ribcage, limbs, and pelvis. Use a neutral background to ensure clarity, and include a legend or key to explain the labels. This image is intended for veterinary students studying canine anatomy in secondary school."



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Adjustment instructions: "Can the font be more visible?"



Adjustment instructions: "Can you change the style of the picture to be more cartoonish?"







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GAMIFICATION WITH KAHOOT OR QUIZZIZ

Do you want to make your lesson more fun and interactive? Create a quiz by using AI-powered Kahoot! tools.

Scope of the activity	Using Kahoot! as the platform, teachers will learn how AI can help with generating questions, improving quiz content, and enhancing student engagement through interactive quizzes.		
Learning outcomes	 Navigate Kahoot! and its AI-powered tools effectively. Use digital tools for learning Encourage student engagement through technology 		
Level o difficulty	Intermediate		
Duration	2 hours		
Resources required	 Computer / tablet / phones Kahoot! / Quizziz Account (free or paid) Projector/screen 		
Steps fo execution	 Open the Kahoot! website. If not already familiar with it, teachers can familiarize themselves with Kahoot! AI tools on the following website, where everything is explained very neatly: <u>https://support.kahoot.com/hc/en-us/articles/17152945038355-How-to-use-Kahoot-AI-tools</u> You can create your own Kahoot! quiz or use the Kahoot! AI tools. All you need to do is have a specific topic in mind, and then either upload a PDF or add the link to a Youtube video, and Kahoot! will generate a quiz for you. Proofreading the quiz is necessary. You can also then add new questions and improve the quiz to your liking. Don't forget to experiment with different types of questions (yes/no answers, multiple-choice questions). When presenting the quiz in class, each student will need access to a phone (or tablet/computer). All they have to do is input the code, chose their name and join the Kahoot! and they can do the quiz and learn in a fun, interactive way. 		







	Biended Learning Approach	
Methodology	Experiential Learning	
	Collaborative Learning	
	Improved digital literacy	
Results	 Development of AI-assisted Educational Content 	
	Collaborative Learning and Feedback	
Evaluation	Ation During class, monitor student engagement and learning outcomes. At the end of the lesson, ask your students for feedback on their likes and dislikes regarding the lesson, and the Kahoot! quiz in general.	

New! •	New!	
10	10	+
Kahoot Generator	Kahoot Generator	Blank canvas Create from scratch
Senerate a kahoot based on a PDF file	Generate a kahoot based on a topic	
Create a kahoot by sy uploading your slides	ncing or P	emplates re-made kahoots



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MODULE 4 QUALITY CHECKS

CONDUCTING AN EXPERIMENT

With this experiment, teachers will compare the effectiveness of their own content and content made by AI. The goal of this experiment is to determine whether AI actually has an effect and benefits teaching or not.

Teachers will create two Kahoot! quizzes. One will be completely done by them, and the other will be created using AI-tools. In order for this experiment to work best, the AI-generated quiz should not be proofread and corrected by the teacher.

Teachers should then present the quiz to other learners and not tell them which quiz was done by whom. Other learners should do both quizzes and after, have a reflection session. After they completed the quizzes, they have to guess which is which.

Keep in mind the following questions:

- Was there a significant difference between the two quizzes?
- Which quiz would be more effective in the classroom?
- Do you see any advantages and disadvantages for Al-generated content in the classroom?
- Could the AI-generated quiz be improved?
- Could the teacher-created quiz be improved?





4. AI APPLICATIONS IN SPECIFIC SUBJECTS

THEORETICAL BACKGROUND

As we've seen throughout this module, AI can be highly useful in education. We have come so far that AI's are becoming very specific and are tailored for smaller groups of people, or in other words, can be used in specific subjects.

In this section of the module, we are going to look deeper into specific AI tools for:

- 1. STEM
- 2. Language arts
- 3. Social studies
- 4. Creative arts.

By covering these areas, we will provide teachers with an understanding how AI can be applied across different subjects and educational contexts.

AI TOOLS FOR STEM:

GeoGebra:

GeoGebra is a website that offers free tools to study math – it offers math exercises, step-bystep solutions, 3D visualization, free lessons, games, graphing calculator, CAS calculator, scientific calculator and so much more.

Link: https://www.geogebra.org/

Khan Academy:

Khan Academy uses AI in order to personalize a student's learning experiences in STEM subjects such as math, science, and computing. It offers free courses, practical exercises, instructional videos, and progress tracking tools to support students and their learning journey.

Link: https://www.khanacademy.org/

Socratic by Google:

Socratic is an AI tool (in the form of an app for your phone) that helps students with their homework by providing explanations for specific subjects, solving problems and also offers additional resources.

Link: https://socratic.org/





Photomath:

Photomath is an app that US AI to solve math problems. It takes an interesting approach to it – users need to simply take pictures of their handwritten equations and the app provides detailed solutions and explanations.

Link: https://photomath.com/

Al Dungeon:

Al Dungeon is primarily a text-based adventure-story games that you direct and Al creates. While it is not primarily STEM-based, you can create custom scenarios which can be highly useful in STEM contexts.

Link: https://aidungeon.com/

AI TOOLS FOR LANGUAGE ARTS:

Grammarly:

Grammarly is an AI-powered writing assistant that helps users improve grammar, punctuation, style, and readability. It provides real-time feedback and suggestions for writing improvement. Grammarly is an excelled tools for both students and teachers, the latter of whom can also use it as a plagiarism detector tool.

Link: https://app.grammarly.com/

Quill.org:

Quill.org offers interactive writing and grammar activities for students that are made with the help of AI. The website provides personalized feedback on grammar, sentence structure, and writing coherence, which helps students improve their writing skills.

Link: https://www.quill.org/

QuillBot:

QuillBot is a paraphrasing tool that helps students rewrite sentences or paragraphs. It also offers a grammar checker, a plagiarism checker, an AI detector and a translator tool.

Link: https://quillbot.com/

Hemingway Editor:

Hemingway Editor is a tool that analyzes writing for readability, complex sentences and passive voice usage. It highlights areas for improvement and makes suggestion for fixing grammar mistakes.

Link: https://hemingwayapp.com/





Zero GPT Detector

Zero GPT detector is an AI tool designed to detect whether a specific text (e.g. an essay, article...) was written by hand or with the help (or completely) of AI.

There are different versions of this tool, however, you can find two of them via the following links:

- https://www.zerogpt.com/
- <u>https://chatgpt.com/g/g-uiTkdGOyn-zero-gpt-detector</u>

AI TOOLS FOR SOCIAL STUDIES:

History Bot:

History Bot is an AI tool that provides answers to all of your history-related questions. and quizzes on historical events.

Link: https://flowgpt.com/chat/history-bot

Humy / Hello History:

The website offers personalized interactive chatbots that are based on famous historical personalities. The AI replicates their unique voices and viewpoints, which creates a unique experience for both studetns and teachers.

Link:

- https://www.hellohistory.ai/
- https://www.humy.ai/

GeoGuessr:

GeoGuessr is a geography-based game where students guess the location based on Google Street View images. While it may not seem educational at first glance, it helps students learn geography by exploring different places and landscapes around the world.

Link: https://www.geoguessr.com/

Kialo Edu:

Kialo Edu is a platform that uses AI to facilitate structured debates and discussions on social and ethical issues. It helps students analyze different perspectives and develop critical thinking skills in social studies subjects by visualizing argumentation. Students don't need to wait for their turn, but can provide their thought simultaneously and from anywhere.

Link: https://www.kialo-edu.com/





Explorable Explanations:

Explorable Explanations uses interactive simulations based on AI to explain complex social science concepts – but can also be used for other subjects, such as STEM, creative arts, languages, etc. It allows students to explore cause-and-effect relationships and historical events through interactive visualizations.

Link: https://explorabl.es/

Google Earth:

Google Earth uses AI to provide interactive maps and virtual tours of historical sites and geographical locations. It allows students to connect with each other via Google Drive and explore historical events and cultural landmarks around the world.

Link: https://earth.google.com/web/

AI TOOLS FOR CREATIVE ARTS:

Openart AI:

Openart.ai uses AI to create any kind of image you wish for. You can choose a specific style, convert images to text prompts, customize and edit image and way you want.

Link:

https://openart.ai/home?gad_source=1&gclid=CjwKCAjwufq2BhAmEiwAnZqw8o48O81LnDNx sk6-I3hDwP_dVB-02SZavu9zeMsCXID2AnPQe0V1whoCzU4QAvD_BwE

ImagineArt

ImagineArt helps students (and teachers) with visual storytelling with the help of AI's visual creation features. Users can create videos by simply describing what they want using text. Users can also animate images.

Link: https://www.imagine.art/

AIVA:

AIVA is an AI music assistant that helps you generate brand new songs in various different styles. It analyzes different musical styles and bases your own creation on styles you like.

Link: https://www.aiva.ai/





AI in STEM EDUCATION

Using AI tools to enhance the teaching and learning of Science, Technology, Engineering, and Mathematics.

Scope of the activity	Teachers will explore how AI (ChatGPT and/or other chatbots) can assist in solving mathematical problems.		
	Mathematical reasoning		
Learning outcomes	Critical thinking skills		
	 Visual representation of mathematical concepts 		
Level of difficulty	of Intermediate / advanced		
Duration	45 minutes		
	Computer / phone /tablet		
Resources required	 Access to AI tools, e.g. Chat GPT 4, Gemini, DALL-E 		
•	Example math problems		
	1. Teachers should have access to Chat GPT 4 or a similar tool.		
	2. Teacher should have examples of maths problems that they do in class, together with their students. Of course, they can also create new problems.		
Steps for execution	3. Teachers input their problems into Chat GPT, ask sub questions, evaluate the solutions. Teachers can also use DALL-E in order to create visual presentation of some graphs, angles, etc.)		
	4. Teachers must not forget to fact-check Chat GPT, as it can lie or create its own incorrect ways of solving the problem.		
Methodology	Demonstration-based learning		
methodology	 problem solving 		
	Apply AI to Solve Math Problems		
Results	 Teachers will be able to use AI to create visual representations of math concepts (graphs, shapes, etc. 		
	Assess AI's Accuracy		







Example: Learning about functions and their transformations through analyzing different functions by using AI tools.







x

Here is the plot of the function $-3\log_4(x+2)$.

- The function is defined for x > -2 to ensure the argument of the logarithm is positive.
- The plot shows the curve decreasing as x increases.
- The vertical asymptote is at x=-2, where the function tends towards negative infinity. [2-]

\$\D \$ \$ \$ \$ \$

Is this a falling curve?

Section 2 Yes, the plot of the function $-3 \log_4(x+2)$ is a falling (decreasing) curve. This is because the logarithmic function $\log_4(x+2)$ increases as x increases, and multiplying it by -3 inverts this behavior, causing the overall function to decrease as x increases.

What can you tell me about the values at specific points?

So Let's evaluate the function $-3\log_4(x+2)$ at some specific points to better understand its behavior. We can look at the values at x = -1.5, x = 0, x = 1, and x = 2.

The function is defined as: $f(x) = -3\log_4(x+2)$

To evaluate it, we can use the change of base formula for logarithms:
$$\begin{split} \log_4(x+2) &= \frac{\log(x+2)}{\log(4)}\\ \text{So,}\\ f(x) &= -3\frac{\log(x+2)}{\log(4)} \end{split}$$

 $f(x) = -3 \log(4)$

Let's calculate the values:

Here are the values of the function $-3\log_4(x+2)$ at the specified points:

- f(-1.5) = 1.5
- f(0) = -1.5
- f(1)=-2.38 (approximately)
- f(2) = -3.0

These values show that the function decreases as x increases. At x=-1.5, the function is positive, but as x reaches 0 and beyond, the function becomes increasingly negative. [9-]

\$> ₽ \$ ₽ \$~





Can you help me calculate the zero?

To find the zero of the function $-3\log_4(x+2)$, we need to solve for x when the function equals $\hat{}$ zero:

 $-3\log_4(x+2)=0$

Dividing both sides by -3, we get:

 $\log_4(x+2)=0$

Recall that $\log_b(a)=c$ means $b^c=a.$ So, $\log_4(x+2)=0$ means:

 $4^0=x+2$

Since $4^0 = 1$:

1 = x + 2

Solving for x:

 $\begin{array}{l} x=1-2\\ x=-1 \end{array}$

Thus, the zero of the function $-3\log_4(x+2)$ is at x=-1.

0) D C P *~





AI IN LANGUAGE ARTS		
Leveraging AI for teaching reading, writing, and language comprehension.		
Scope of the activity	This lesson aims to enable teachers to use AI tools to develop gap fill exercises tailored to various levels of English language learners.	
Learning outcomes	Knowledge creation and cognition	
	Communication and teaching skills	
	Creation of effective exercises	
Level of difficulty	Beginner to intermediate	
Duration	1 hour	
Resources required	computer / tablet / phone	
	Chat GPT subscription (free) or another similar tool	
Steps for execution	1. In order for the teachers to create different exercises, they must first have a (free) Chat GPT account or another similar tool.	
	2. There are many possibilities for teachers of languages. Often times, especially when learning English, tenses (Present, Past, Simple) can prove to be quite challenging, and it can be difficult finding the exact exercise one needs. Gap-fill exercises are also one of the more important types, as they check the comprehension of students.	
	3. With the help of AI, teachers can create individualized gap-fill (or other) exercises. Important things to specify to the AI tool when trying to create new exercises:	
	Specific topic or theme	
	• Age group of students, their level of English (beginner, intermediate, advanced) or their language proficiency level (A1, C2)	
	Length and complexity	
	Answer key	





	You can also provide more context if needed, or an example sentence. If needed, specify if you want the word bank to be included, or if you want specific vocabulary or grammar focus.
	Below, you can find an example of a conversation with Chat GPT, where it created a gap fill exercise with the topic of Artificial intelligence.
Methodology	Interactive learningcontinuous improvement
Results	 Teachers will develop gap fill and other exercises that are pedagogically correct and tailored to the specific needs and level of their students. Teachers will learn to adapt AI-generated content to fit specific
	educational contexts and learning objectives
Evaluation	Reflect on the experience. Did you encounter any challenges while using AI?

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Example of a gap fill exercise created with the help of Chat GPT

Hello! Could you create a gap fill exercise for Slovene students that are in the 1st year of grammar school (gimnazija?). The gap fill exercise need to be for the subject of English, the are A2/B1 learners (intermediate). If possible, let the topic of the gap fill exercise be artificial intelligence.

Absolutely! Here's a gap fill exercise on the topic of artificial intelligence, designed for 1st-year grammar school students in Slovenia at an A2/B1 English level.

Topic: Artificial Intelligence

Complete the following passage by filling in the blanks with the most appropriate words from the list provided.






Artificial Intelligence, or AI, refers to the capability of a machine to imitate (1) ______ behavior. Machines, especially computers, have (2) ______ significant strides in this area and now can perform tasks ranging from simple to extremely complex. AI can be (3) ______ in various fields like healthcare, where it helps in diagnosing diseases, or in the automotive industry, where it powers selfdriving cars.

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One of the main benefits of AI is its ability to handle (4) _____ data more efficiently than human beings. For example, AI algorithms can analyze and interpret large amounts of (5) _____ from research faster than a team of human researchers. This ability makes it invaluable for (6) _____ insights that can lead to new discoveries and improvements in different areas.

However, there are also (7) ______ about AI, such as the ethical implications of machines making decisions instead of humans, and the fear of job (8) ______ as AI technologies automate tasks traditionally done by people.

Despite these concerns, the future of AI seems promising and is expected to contribute significantly to (9) ______ advancements. As AI continues to evolve, it will be important for societies to consider how to best integrate these technologies in a way that benefits (10) ______ while addressing potential challenges.





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Adjustment: lower level of English proficiency

This exercise tests understanding of context and vocabulary related to artificial intelligence, engaging students at an intermediate English level.

Could you use this same text and make an exercise approprate for beginners of English langauge?

Certainly! Here's a simplified version of the gap fill exercise designed for beginners of the English language, focusing on the same topic of artificial intelligence but with easier language and more straightforward sentences.

Topic: Artificial Intelligence

Fill in the blanks with suitable words from the list below to complete the text.

Topic: Artificial Intelligence

Fill in the blanks with suitable words from the list below to complete the text.

Artificial Intelligence, or AI, is when machines (1) ______ like humans. Computers are getting very good at this. They can now do easy and (2) ______ jobs. AI is used in many places like hospitals to find (3) ______ and in cars that drive themselves.

Al is great because it can work with big (4) ______ better than humans. For example, Al can look at a lot of information from studies and understand it (5) ______ than people. This helps find new things and make better (6) ______ in different jobs.

But, some people worry about AI. They think about what happens when machines (7) ______ decisions or when machines start doing the work that people used to do.

Still, AI is growing and might help us make new (8) _____ in technology. It is important for everyone to think about how to use AI (9) _____.





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Adjustment: Missing answer key

Could you also provide me with an answer key for this exercise?

Certainly! Here's the answer key for the simplified gap fill exercise on artificial intelligence:

Answer Key:

- 1. work Artificial Intelligence, or AI, is when machines work like humans.
- 2. hard Computers are getting very good at this. They can now do easy and hard jobs.
- 3. diseases AI is used in many places like hospitals to find diseases.
- 4. data AI is great because it can work with big data better than humans.
- 5. **quickly** For example, AI can look at a lot of information from studies and understand it **quickly** than people.
- 6. improvements This helps find new things and make better improvements in different jobs.
- make But, some people worry about AI. They think about what happens when machines make decisions.
- 8. improvements Still, AI is growing and might help us make new improvements in technology.
- 9. safely It is important for everyone to think about how to use AI safely.





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AI in SOCIAL STUDIES				
Applications of AI i	n history, geography, and other social sciences.			
Scope of the activity	This activity will focus on demonstrating how AI tools can be employed to create diagrams and mind maps that can help when teaching history, geography, and other social sciences. The aim is to show teachers how AI can help with presenting information visually in a quick and efficient manner.			
	 Create educational diagrams and mind maps using AI 			
Learning outcomes	 Understand the role of AI in educational content creation 			
	Integrate AI tools to enhance instructional delivery in social sciences			
Level of difficulty	Beginner to intermediate			
Duration	1 hour			
Resources	Computer / tablet / phone			
required	 AI tools such as Mermaid Chart (Chat GPT), DALL-E, MindMeister, Lucidchart (keep in mind that some of the tools require a subscription) 			
	1. Teachers need to be logged in to their AI tool of choosing and give strict instructions.			
Steps for execution	2. Each teacher needs to first think about which topic they want to showcase visually (e.g. a specific historic event, geographical features, social concepts). Then, they have to describe the topic to their AI tool. The description can be very broad, if you are unsure of what to include, or it can be very specific – depends on what you need.			
	3. If you are using Chat GPT to create the charts, then it will be created by using MermaidChart editor.			
	3. Adjust the diagrams according to your needs and wishes.			
Methodology	Practical application			
	interactive demonstration			
Results	Improved visual learning materials			
	 enhanced instructional methods 			





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	Reflect on the experience. How can the mind maps and diagrams be
Evaluation	integrated into lesson plans? Are they a useful tool or not necessary? Did you encounter any challenges when creating the diagrams?

Example: Types of climate (geography)

I started with very easy instructions: "Can you make a diagram of different types of climate? This will be used in geography class in secondary school, students aged 15"

Here is the climate types diagram for your geography class:



*you can edit and save this diagram on the MermaidChart editor

Then, I made an adjustment: "Can you expand the chart and include subtypes?"

				,							
	Tropical Climate		Dry C	limate		Temperate Climate		Continental	Climate	Polar C	limate
· · · ·			5	~	-			(~	<i>(</i>	
Tropical Rainforest	Tropical Ricrescum	Tropical Savanna	Deseri	Steppe	Mediterraneam	Humfd Subiropical	Marine West Coast	Humid Conlinental	Subarcoc	Tuntra	ice Cap

(save as a picture and make larger to see the details)

Example: Timeline of WW2 (history)

(save as a picture and make larger to see the details)







AI in CREATIVE ARTS					
How AI can suppo	ort teaching in art, music, and other creative disciplines.				
Scope of the activity	This activity focuses on integrating AI tools (like Voicemod) into creative arts activities to enhance engagement and fun in the classroom. Teachers will learn how to use Voicemod to create customized songs and sound effects that can be used for various classroom activities.				
Learning outcomes	 Digital content creation Creating engaging educational content Adapting technology for classroom use 				
Level of difficulty	Beginner				
Duration	1 hour				
	Computer / tablet / phone				
Resources	Al tools, such as Voicemod, BoredHumans, Staccato Al				
required	Speaker or headphones				
	(Microphone)				
	1. Open the website Voicemod (or other AI tool) and create a free account: https://www.voicemod.net/				
Steps for	2. Go to Text to Song converter. Here, you have multiple options of songs to chose from, including some quite popular and well-known songs (such as "Deck the Halls"). Once you chose your song, you can also chose your singer.				
execution	3. Next, you have to write down your lyrics. If you are not feeling creative enough, you can use Chat GPT to create lyrics based on a specific topic for you. You can get very educational here or just use it for fun in class.				
	A great idea would also be for the students to do this in class, if proper resources are available. Students could create their own lyrics as an exercise during music class, and then create a song based on this.				
Methodology	Interactive learning				







Results	 Enhanced technical proficiency
Evaluation	Get constructive feedback from your students when using this in class. Did they find it fun, educational?
	Ask yourself the following questions: Was it useful? Was it effective?







MODULE 4 QUALITY CHECKS

THE DOWNSIDE OF AI – FAILED CASE STUDIES

Not all implementations of AI are successful. In fact, sometimes it can go horribly wrong. Here are 3 unsuccessful implementations of AI. For each one, try answering the following questions:

- What went wrong and why?
- How could this be avoided? What are some alternative uses of this case study?
- Should ethical considerations be taken into account when designing AI?
- Is AI biased?
- Could such a use case be successfully implemented in an educational environment?

CASE STUDY 1 – TAY, MICROSOFT'S AI CHATBOT

Microsoft launched Tay, an AI chatbot on Twitter, in 2016. The chatbot was designed to engage with users and learn from interactions. However, within 24 hours, Tay began generating offensive and inappropriate tweets due to being manipulated by users who fed the AI with inappropriate tweets. Microsoft quickly shut down the chatbot due the racism displayed by the chatbot and users.

The failure was due to a lack of safeguards against harmful input and inadequate filtering mechanisms to handle inappropriate content (Hunt, 2016).

More about this case study: https://www.theguardian.com/technology/2016/mar/24/taymicrosofts-ai-chatbot-gets-a-crash-course-in-racism-from-twitter?CMP=twt_a-technology_bgdntech

CASE STUDY 2 - AMAZON'S AI RECRUITING TOOL

Amazon developed an AI tool to make the recruitment process more efficient by selecting top candidates based on past hiring data. The tool was scrapped after it was found to be biased against female candidates.

The AI was trained on historical hiring data of the past 10-years that reflected gender biases, because the applications mostly came from men, which led the tool to prefer male candidates over female ones (Dastin, 2018).

More about this case study: https://www.reuters.com/article/world/insight-amazon-scraps-secret-ai-recruiting-tool-that-showed-bias-against-women-idUSKCN1MK0AG/

CASE STUDY 3 – GOOGLE'S PHOTO APP MISCLASSIFICATION

Google Photos' AI technology was found to mistakenly classify African-American people as gorillas, which sparked controversy and highlighted serious issues with the AI's image





recognition capabilities. Google immediately apologized and promised to fix their mistake, however, all they really did is prevented their AI to recognize gorillas altogether.

The failure was due to improper training data and a lack of sensitivity in the AI's image classification algorithms. It goes to show that not enough of proper thought was given into the algorithm (Vincent, 2018).

More about this case study: https://www.theverge.com/2018/1/12/16882408/google-racist-gorillas-photo-recognition-algorithm-ai



MODULE 5 AI TOOLS FOR STUDENTS

 AI ASSISTANCE FOR RESEARCH AND LEARNING
 HANDS-ON AI EXPLORATION
 AI FOR CREATIVE EXPRESSION





Promoting Artificial Intelligence Competences in VET



INTRODUCTION AND TRAINING OBJECTIVES OF THE MODULE

The module will provide an excursus to students regarding how to properly use a set of AI-based tools than can be supportive for learning, research-based, creative activities and didactic purposes in general.

Thanks to a combination of topics and methodologies, students will be accompanied in exploring AI tools, their functionalities, strengths and weaknesses, understanding when and how each tool can be suitable to carry out specific activities, while learning to evaluate the affordability of gained information. Main learning outcomes include:

- Be able to identify and utilize AI tools for research and information gathering.
- Become comfortable using AI assistants to conduct research, answer questions, and complete tasks in a safe and ethical manner.
- Gain a foundational understanding of how AI works through hands-on exploration with user-friendly platforms.
- Be able to explain basic AI concepts and demonstrate the development of a simple AI application (through Lobe/Dataiku).
- Create original artistic works or solve problems creatively using AI tools like Leonardo.AI or Microsoft Copilot.





THEORETICAL BACKGROUND

The training module will face and explore the following topics/contents:

Learning and research-based activities through AI: swot analysis

Artificial Intelligence in Education (AIEd) has made significant strides in recent decades, reshaping educational practices and introducing new possibilities that traditional education systems alone cannot achieve (Chen, Xie, & Hwang, 2020). With the advent of intelligent tutoring systems and adaptive learning environments, AI offers both innovative opportunities and challenges, such as personalized learning and shifting roles for educators (Holmes et al., 2019; Baker et al., 2019).

However, despite AI's transformative capabilities, the successful implementation of educational outcomes cannot be assumed only by incorporating AI tools (Castañeda & Selwyn, 2018; Du Boulay, 2000). In order to integrate AI to the learning and instruction, settings AIEd practices must be carefully aligned with existing education methodologies (Hwang et al., 2020). AI's application in learning boomed in the recent years, offering tools and platforms that are in line with iverse educational needs. For example, 1 of the most impactful contribution of AI to education is the ability to personalize learning experiences and adapt to the learners needs based on the performance indicators, prior learning, etc.. AI systems can analyze student data, such as learning patterns, preferences, and performance, to customize content and delivery methods. This personalization ensures that students receive the right support at the right time, enhancing engagement and comprehension and constant support. One important area within the domain of "Artificial Intelligence" is Generative AI (GenAI), which has the potential to support educators in the design of the course materials in line with learners' data, tailoring learning experiences, adjusting course difficulty on content based on learners' progress and performance(Huang, 2021).

Giray, Jacob, and Gumalin (2024) have conducted a SWOT analysis to explore the use of ChatGPT in scientific research and educational contest. They have found that AI had a significant impact on academia and education. One of the main outcomes was, that while scholars, researchers, and learners utilize AI tools like ChatGPT for tasks such as essay writing, speech generation, text summarization, and brainstorming, opens a lot of space for the discussion, particularly regarding the issues of privacy, bias, and the necessity of human judgment.

Despite these ethical concerns, the authors suggest that guidelines for students should be developed to ensure the accuracy and reliability of AI tools in educational context. The SWOT analysis reveals that the strengths of using ChatGPT in research/education include its vast knowledge base, language proficiency, information retrieval capabilities, and capacity for continuous learning. However, weaknesses identified include a lack of contextual understanding, overreliance on training data, inability to verify information, and limited critical thinking abilities. Opportunities involve assisting with literature reviews, enhancing collaborative brainstorming, enabling language translation and interpretation, and facilitating knowledge dissemination. The







threats identified include risks of plagiarism, ethical concerns, misinformation, disinformation, and the potential to undermine higher-order cognitive thinking.

Panel of Al-based tools to be used for supporting learning and education processes/activities at school and for didactic purposes, here are some examples:

Intelligent Tutoring Systems (ITS)

Intelligent Tutoring Systems offer personalized learning experiences by adapting to individual students' needs. These systems analyze learners' performance data and tailor instructional materials and feedback accordingly. ITS can provide real-time support and track progress, thus enhancing learning outcomes and engagement.

Adaptive Learning Platforms

Adaptive learning platforms leverage AI to customize educational content based on students' abilities and learning patterns. These platforms adjust the difficulty and type of content presented, ensuring that learners are appropriately challenged and supported. This personalization helps address the diverse needs of students within a single classroom setting.

AI-Powered Research Assistants

Al-powered research assistants streamline academic research by assisting with literature searches, reference management, and summarization of scholarly articles. Could be used for proofreading of the essays, development of the scientific projects within the classroom, etc.

Automated Grading and Feedback Systems

In the educational context, might be used automated grading systems to speed up the process of groupassessment and provide feedback on student assignments. These systems can handle a variety of assessment types, including multiple-choice questions and essays, offering consistent and objective evaluations. In this way educators might be supported to manage large volumes of student's work and provide timely feedback.

In the recent study, Gökçearslan, Tosun and Erderim (2024) based their research on systematic literature review to examine the educational implementation of AI chatbots and looked into their methodological dimensions together with their advantages and disadvantages for learners and teachers as well. Their study notes that AI chatbots are in demand in teaching and learning which made further research into web-based articles through analyzing thirty-seven articles from the journals linked with the Web of Science's SSCI index. For these articles, different sorts of categorization were employed, including the scope of the subject, research methodology, and site details. The review process was done in the sequence wherein the researchers made first classifications, any controversies were solved by experts and then everything was double-checked. The major findings of the study include: (1) Increased learner's motivation, language competence and gains are some of the AI chatbots the learners benefited from. (2) Educators value chatbots for their potential to reduce costs, decrease workload, and boost learner engagement, though challenges like interaction limitations, possible inaccuracies, and concerns about personalized feedback were noted. (3) A trend of increasing publications on AI in



education is evident, with common keywords including "chatbot," "education," and "AI." (4) The use of quantitative, mixed, and qualitative methodologies is common, with various research designs employed. (5) Data analysis techniques frequently involve frequency tables, mean calculations, and graphical representations. (6) The primary focus of research is on undergraduate learners, though other educational levels are also represented.

Using AI as a partner for creative thinking and creating expression

Creativity involves the ability to generate novel and valuable ideas, often requiring both divergent thinking—thinking that explores multiple possible solutions—and convergent thinking—narrowing down to the most effective solution. Historically, creativity has been viewed as a purely human trait, intricately linked to emotional depth, cognitive flexibility, and experiential knowledge. However, the advent of AI technologies that emulate aspects of human thought and creativity has opened new avenues for collaboration between humans and machines.

Generative AI, particularly models like Chat-GPT-3, leverages vast datasets and sophisticated algorithms to produce text, ideas, and creative outputs that mimic human creativity. These tools can analyze patterns, generate novel combinations of concepts, and provide interactive feedback, potentially enhancing human creative processes.

Boden (1998) posits that AI can enhance creativity in three primary ways: by generating new combinations of existing ideas, exploring the possibilities within conceptual spaces, and facilitating transformations that lead to the creation of previously unattainable ideas (p. 1). Despite efforts to merge AI with creativity under the umbrella of computational creativity, the results have often been ambiguous. Computational creativity, also known as artificial creativity or creative computation, focuses on positioning AI and computers as central to the creative process (Colton & Wiggins, 2012). This concept is grounded in Rhodes' theory of creativity, which outlines four key factors: process, person, product, and press (environment) (Rhodes, 1961). While all four elements are vital for human creativity, Cropley et al. (2021) argue that only two are essential for both human and artificial creativity: process (cognition) and product (outcome). In this context, creative products are evaluated based on novelty and effectiveness, with novelty referring to the originality of an idea and effectiveness pertaining to how well the idea achieves its intended purpose (Cropley & Cropley, 2012; Cropley & Kaufman, 2012). Understanding the cognitive mechanisms behind creativity is crucial for leveraging AI to develop innovative and impactful solutions. Consequently, educators aiming to integrate creativity and Al should focus on both the creative process and the resulting product .

Students should be informed about how AI can enhance their creativity and learning experiences. Contemporary educational practices emphasize problem-solving approaches, which are designed to nurture students' creative thinking abilities. However, research indicates a noticeable decline in creativity among younger students across various subjects (Torrance, 1968; Tubb et al., 2020). This decline is sometimes attributed to an overly rigid curriculum and a deficiency in play-based learning opportunities (Alves-Oliveira et al., 2017). Recent studies highlight that AI can support skills commonly linked to creativity, such as curiosity (Gordon et al., 2015), grit, persistence, and attentiveness (Belpaeme et al., 2018). The role of AI in fostering





creativity is also being investigated. Kafai and Burke (2014) suggest that AI's role in education should focus on enhancing problem-solving and creativity through collaborative efforts rather than merely imparting domain-specific knowledge. Their study indicates that AI can facilitate the creative process. Additionally, Ryu and Han (2018) found that Korean teachers, especially those with leadership experience, recognized AI's potential to boost creativity. Thus, AI might address some key issues related to the creativity slump by emphasizing the creative process, potentially improving students' creative thinking and comfort with AI, and better preparing them for the modern workforce.

To effectively merge AI and creativity, it is crucial to understand how students perceive their relationship. This understanding can be enhanced by integrating AI with established creativity theories, such as the 4C model of creativity.

4C Model of Creativity and AI

- The 4C model of creativity (Kaufman & Beghetto, 2009) provides a framework for understanding creativity within an educational context. This model includes:
- Mini-c: Personal creativity, reflecting individual self-discoveries that may not be recognized by others but are creative to the person involved. For instance, a student might slightly alter a familiar recipe, which is meaningful to them personally (Runco, 1996; Vygotsky, 2004).
- Little-c: Everyday creativity, which involves creative contributions that others can recognize. An example could be a student developing a new recipe that is considered creative by peers.
- Pro-c: Professional creativity, characterized by expertise and significant contributions in a specific field. A well-known chef like Gordon Ramsay exemplifies Pro-c creativity.
- Big-C: Legendary creativity, associated with extraordinary contributions that have a lasting impact on a field. August Escoffier, who revolutionized modern cuisine, is a prime example of Big-C creativity (Beghetto et al., 2016).

Al has the potential to support creativity at the Pro-c and possibly the Big-C levels by extending domain-specific expertise. However, its role in supporting Mini-c and Little-c should be less used, the emphasis is on personal discovery and incremental creative contributions rather than on groundbreaking achievements. Thus, it is important to identify when and where Al can be most beneficial in the educational context, focusing on its ability to foster both Mini-c and Little-c creativity. This involves understanding the specific areas where Al excels and how it can be leveraged to encourage personal and everyday creative processes .

Al assistance, digital information literacy and critical thinking

Digital information literacy refers to the ability to effectively find, evaluate, and use information from digital sources. In the context of AI, this skill set becomes essential as the sheer volume of





information available online grows exponentially. For this reason, digital information literacy highly important in today's information-rich world. It support the ability to examinate, evaluate, and put in use the digital information effectively. Al tools can significantly help to improve students' abilities to manage and interpret vast amounts of information.

Enhancing Information Recapture

Al-driven search engines and virtual assistants can change the way how students access and use information. Tools like Google's Bard, Copilot and Al chatbots can provide more topic based and context-aware search results. By suggesting or using this tools, educators can teach students how to use Al to guarantee efficient and effective research. For example: students can learn how to use Al to refine search, identify trustable sources, and quickly access relevant information. The outcomes of the search migh be compeared with other tools results, in order to teach learners how critically assess the information.

Facilitating Data Analysis: AI can support learners in analyzing complex data sets in the more fast way and drawing meaningful outcomes. Educators, may use different Ai tools, to teach learners in understanding data trends and visualizing results, which in line with what is requested in subjects like science and social studies.

Improving Source Evaluation: Al tools can also support in assessing the credibility of information. By teaching learners how to use Al to evaluate source reliability and detect potential misinformation, educators can improve students' ability to discern trustworthy information.

Integrating Critical Thinking with AI

Critical thinking is essential for analyzing, evaluating, and synthesizing information that learners get on the daily basis. Al can support this cognitive process, but it is crucial to teach ho learners can be correctly use Al tools and interpret information generated rather than passively accept its outputs.

Al as a Cognitive Partner: Al can be used to stimulate critical thinking. For example, in the classroom Al-driven debate platforms can be introduced to present opposing viewpoints, challenging students to take into consideration various perspectives and learn how to build stronger arguments.

Addressing Al Bias and Errors: It is important to teach learners that Al systems are not infallible and may press biases or errors based on their training data. It is important to explain to learners how to recognize potential biases, and understand the limitations of Al technology. Educators ought to stress that information produced by Al should be verified with other information sources and even question the usefulness of Al-sourced information.

Encouraging Active Engagement: Al should complement, not replace, students' critical thinking efforts. Educators, should encourage active engagement and use of the Al tools, hihliting the fact that students have to question, analyze, and interpret Al-generated information.



QUALITY CHECK FOR THE THEORETICAL PART

- 1. Which AI tool is primarily used to assist with research?
- a) Leonardo Al
- b) ChatGPT
- c) Microsoft Copilot
- d) Lobe

2. Which AI tools help students explore hands-on AI applications?

- a) Lobe and Dataiku
- b) ChatGPT and Bard
- c) Leonardo AI and Microsoft Copilot
- d) Bing Chat and Bard
- 3. What is one of the main strengths of ChatGPT in research?
- a) Personalizing lesson plans
- b) Having a large knowledge base
- c) Solving complex math problems
- d) Automatically writing code
- 4. Which AI tool is mentioned for creative tasks?
- a) ChatGPT
- b) Leonardo Al
- c) Bing Chat
- d) Dataiku

5. Al tools like ChatGPT can help students by:







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- a) Writing essays for them
- b) Summarizing information quickly
- c) Giving personal tutoring
- d) Doing their homework
- 6. What is one benefit of using AI tools for creative projects?
- a) AI completes all creative tasks by itself
- b) AI helps generate new ideas
- c) AI limits creative freedom
- d) AI only assists with technical tasks
- 7. What can AI assistants help students with during research?
- a) Gathering information from various sources
- b) Managing classroom activities
- c) Creating art projects
- d) Performing physical tasks
- 8. What is a potential risk of using AI tools in research?
- a) AI tools are too expensive to use
- b) AI tools never make mistakes
- c) AI tools may provide incorrect or biased information
- d) AI tools require too much time
- 9. Generative AI tools are used to:
- a) Automate grading
- b) Create new content like text, images, or music
- c) Teach students how to write code





d) Help students manage their schedules

10. Adaptive learning platforms powered by AI are useful because they:

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- a) Change content based on a student's progress
- b) Offer the same lessons to all students
- c) Only assist teachers in grading
- d) Require no human input
- 11. How can AI tools support language learning?
- a) By translating materials into different languages
- b) By writing essays in different languages
- c) By providing language translation tools
- d) Automatically grading language exams
- 12. Which of these tools is mentioned for building AI applications?
- a) ChatGPT
- <u>b) Lobe</u>
- c) Leonardo Al
- d) Zapier
- 13. How can AI tools help teachers in grading?
- a) By replacing teachers entirely
- b) By grading assignments automatically
- c) By teaching students how to grade their own work
- d) By providing human feedback

14. Why is it important to evaluate information from AI tools?







- a) Because AI tools can make mistakes
- b) Because AI always provides correct information
- c) Because AI is more reliable than teachers
- d) Because AI tools never need human input
- 15. Al tools can help students solve creative problems by:
- a) Offering new ideas and solutions
- b) Completing tasks for students
- c) Limiting options to one solution
- d) Avoiding creative tasks
- 16. What is a key feature of adaptive learning platforms powered by AI?

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- a) Assigning random tasks to students
- b) Giving all students the same learning content
- c) Adjusting lessons based on student performance
- d) Providing only multiple-choice questions
- 17. What should students do when using AI-generated information?
- a) Trust everything the AI says
- b) Verify the information and check for accuracy
- c) Avoid using the information
- d) Copy the information directly into their assignments
- 18. What is one way AI tools like ChatGPT can assist in writing?
- a) Summarizing large texts
- b) Writing entire books





- c) Solving math problems
- d) Grading essays
- 19. Al-driven tools help students in creative expression by:
- a) Solving problems automatically
- b) Generating ideas and helping with projects
- c) Limiting creative exploration
- d) Focusing only on factual tasks
- 20. What is one advantage of using AI in education?
- a) AI helps personalize learning based on student needs
- b) Al replaces the need for teachers
- c) AI focuses only on administrative tasks
- d) AI takes over the learning process entirely



UNDERSTANDING HOW AI BASED TOOLS CAN SUPPORT LEARNING AND RESEARCH ACTIVITIES

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This first activity of the training module is aims at making students reflecting and fully understanding how the AI assistance to learning and research-based activities works, which is a proper use /application of them depending on the purposes of the carried-out activities and their objectives. The activity will support students in being aware of what they can expects or not from AI assistance. What is worthwhile, what is not.

Scope of t activity	the	o make students aware of what is a proper use of AI assistance and AI-based ools for didactic purposes			
Learning outcomes		 Students will be able to identify and utilize AI tools for research and information gathering Students will become comfortable using AI assistants to conduct research, answer questions, and complete tasks in a safe and ethical manner. 			
Level difficulty	of	basic			
Duration		8 hours			
Resources required		Laptop, PC, training room/laboratory with projector			
		The activity is as follows:			
Steps	for	 Teachers will present to students some relevant AI Based – tools and will share some applicative examples regarding support to learning and research of information. The teachers will open in the classroom a discussion on each analyzed too, according to as swot analysis approach 			
execution		 Students, in plenary, will be asked to comment, contribute to the discussion to understand applicability, potential strengths and limits of ai-based tools and Ai assistance. 			
		 Students will be asking as third step to make a report on key topics discussed and conclusions. Students can develop the report in small groups. 			





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Methodology	Case studies analysis, presentations, discussion, teamwork/collaborative reporting	
Results	Reporting a case studies analysis according to a swot approach	





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Research Assistance	Exercise using ChatGPT (or any other language model)
Working Language	English or native language
Objective	The primary objective of this exercise is to enable students to use ChatGPT for gathering and summarizing information on a specific research topic. This will help students to efficiently retrieve and synthesize information using AI tools.
Scope of the Activity	This activity aims to raise awareness among students about how AI tools can assist in research. It also seeks to teach students how to identify reliable information sources and synthesize findings.
Learning Outcomes	Students will develop the ability to use AI tools to gather information on specific topics. They will also learn how to summarize and synthesize information from various sources and develop skills to critically evaluate the reliability and relevance of AI-generated information.
Level of Difficulty	Basic
Duration	8 hours
Resources Required	A laptop or PC, internet access, and a training room or laboratory with a projector are required.
Steps for Execution	Introduction (1 hour) Teacher Presentation: The teacher will explain the objectives and scope of the activity and provide an overview of ChatGPT and its capabilities. This session will also cover the importance of reliable information sources and the critical evaluation of information. Demonstration: A live demo will be conducted to show how to use ChatGPT to gather information on a sample topic. The demonstration will highlight features such as asking follow-up questions, refining queries, and verifying sources. Selecting a Research Topic (30 minutes)





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Topic Selection: Students will choose their research topics individually or in pairs, ensuring that the topics are relevant to VET (Vocational Education and Training) fields. Example Research Topics: The impact of automation on skilled trades. Advances in green building technologies. The role of AI in automotive repair diagnostics. Innovations in culinary arts and food technology. The future of healthcare assistants with AI integration. Gathering Information (2 hours) Using ChatGPT: Students will input their research topics into ChatGPT and ask specific questions to gather information. Example Initial Questions: "How is automation affecting skilled trades such as plumbing and carpentry?" "What are the latest advances in green building technologies?" "How is AI being used in automotive repair diagnostics?" "What are some recent innovations in culinary arts and food technology?" "How is AI integration shaping the role of healthcare assistants?" Example Follow-up Questions: "Can you provide examples of automation tools used in carpentry?" "What are the environmental benefits of green building technologies?" "What new cooking techniques have emerged in recent years?" "What new cooking techniques have of AI diagnostic tools in automotive repair?" "What new cooking techniques have on key points and information sources suggested by ChatGPT. Summarizing and Synthesizing Information (2 hours) Information Organization: Students will organize the gathered information into key themes or subtopics, using tools like mind maps or outlines to structure their findings. Summary Writing: Students will write summarizes of the information for each theme or subtopic. They will then provide ChatGPT with the collected data in an organized manner and ask it to	







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	 Example: "Based on the information provided, summarize the impact of automation on plumbing." Example: "Create a summary of the environmental benefits of green building technologies." Critical Evaluation (1 hour) Assessing Reliability: Students will evaluate the reliability and relevance of the information provided by ChatGPT. Pointers for Reliability Assessment: Source Credibility: Checking if the information is derived from credible and authoritative sources (e.g., academic journals, reputable news organizations). Cross-Referencing: Verifying the information by cross-referencing with other reliable sources. Bias Detection: Identifying any potential biases in the information or the sources. Date of Information: Ensuring the information is up-to-date and relevant to current research. Accuracy: Looking for factual correctness and logical consistency. Class Discussion: A discussion will be facilitated on the findings, challenges faced, and insights gained. Students will be encouraged to share their experiences and any discrepancies they noticed. Presentation of Findings (1 hour 30 minutes) Group Presentations: Students will present their research summaries to the class, highlighting key points, insights, and how ChatGPT assisted in their research. Feedback Session: Constructive feedback will be provided on their presentations, discussing areas of improvement and commending successful aspects.
Methodology	This exercise will involve case studies analysis, hands-on practice with AI tools, group discussions and presentations, and critical evaluation exercises.
Results	The expected results are summarized research reports on chosen topics, an enhanced ability to use AI for research and information gathering, and improved skills in critical evaluation and synthesis of information.







Evaluation	The evaluation criteria will include the quality of the gathered information (relevance, accuracy, depth), the organization and clarity of summaries, active participation in discussions and presentations, and the ability to critically evaluate AI-generated information.
Additional Tips for Teachers	Preparation: Ensure all students have access to the necessary technology and tools. Prepare a list of example topics and questions to guide students. Support: Provide continuous support and guidance throughout the activity, being available to help students refine their questions and interpret AI responses. Resources: Provide access to additional resources like academic databases, library materials, and credible online sources. Encourage students to use these resources to verify and complement the information from ChatGPT. This detailed plan should help the teacher implement the exercise effectively, ensuring students gain practical experience and valuable skills in using AI for research.





QUALITY CHECK QUESTIONS

1. What is the primary objective of the Research Assistance Exercise using ChatGPT?

- a) To create artistic works using AI
- b) To improve language translation skills
- c) To gather and summarize information on a specific research topic using AI tools
- d) To build machine learning models

2. Which of the following is a key learning outcome of this exercise?

a) Students will learn to evaluate the reliability and relevance of AI-generated information

- b) Students will be able to create lesson plans using AI tools
- c) Students will learn to use AI to grade assignments
- d) Students will develop coding skills using ChatGPT

3. What is the first step in executing the research assistance exercise?

- a) Writing a research paper using AI
- b) Grading students' research topics
- c) Selecting a relevant research topic in pairs or individually
- d) Using AI to automatically find answers to questions

4. Which of the following is a key method for evaluating the reliability of AI-generated information?

- a) Accepting all information provided by the AI without question
- b) Checking if the information is derived from credible sources
- c) Using only AI-generated sources for research
- d) Avoiding cross-referencing other sources

5. What is one of the final steps in the Research Assistance Exercise using ChatGPT?

a) Presenting the research summaries and receiving feedback

- b) Developing AI applications based on the research
- c) Creating new Al-generated research topics
- d) Writing an essay on AI's future in education





Data Analysis and Inte	Data Analysis and Interpretation using ChatGPT (or any other language model)					
Objective	The objective of this exercise is to use ChatGPT for interpreting datasets or survey results, thereby helping students understand how AI tools can assist in making sense of data and generating insights.					
Scope of the Activity	The activity aims to make students aware of how AI tools can assist in data analysis and interpretation. It also seeks to teach students to identify patterns and insights from data using AI tools.					
Learning Outcomes	Students will develop the ability to use AI tools to analyze datasets and survey results. They will learn to summarize and interpret data and develop skills to critically evaluate the accuracy and relevance of AI- generated insights.					
Level of Difficulty	Basic					
Duration	8 hours					
Resources Required	Students will need a laptop or PC, internet access, a training room or laboratory with a projector, and sample datasets or survey results.					
Steps for Execution	Introduction (1 hour) Teacher Presentation: The teacher will explain the objectives and scope of the activity and provide an overview of ChatGPT and its capabilities in data analysis. The session will also cover the importance of data interpretation and critical evaluation. Demonstration: A live demonstration will show how to use ChatGPT to analyze a sample dataset or survey result, highlighting features such as identifying patterns, generating insights, and visualizing data. Selecting a Dataset or Survey (30 minutes) Dataset Selection: Students will choose a dataset or survey results provided by the teacher, ensuring that the datasets are relevant to VET fields. Example Datasets: - Job placement rates for vocational training graduates.					





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 Survey results on student satisfaction in VET programs. Employment trends in specific skilled trades. Performance metrics of renewable energy installations. Customer feedback on technical service quality. Analyzing Data (2 hours) Using ChatGPT: Preparing the Data: Ensure the dataset is in a readable format such as CSV or Excel, and identify key variables and metrics that will be analyzed. Feeding Data to ChatGPT: As the free version of ChatGPT does not
support direct data file uploads, students can manually input data summaries or key points into the chat. For example, if analyzing job placement rates, input data in text format like: "The job placement rates for carpentry graduates over the past five years are: 2019: 85%, 2020: 78%, 2021: 82%, 2022: 80%, 2023: 87%." Use structured prompts to make it clear what kind of analysis or insights are needed. - Asking Specific Questions: Students will ask initial questions like, "What trends do you observe in the job placement rates for carpentry graduates from 2019 to 2023?" and follow-up questions such as, "What factors could have contributed to the fluctuation in job placement rates for carpentry graduates?"
Generating Insights and Visualizations: While the free version of ChatGPT cannot directly generate images or graphs, students can ask ChatGPT for guidance on how to create visualizations using other tools like Excel, Google Sheets, or dedicated data visualization software. Example Visualization Guidance Prompts: - "How can I create a line graph in Excel to show the job placement rates over the past five years?"
 "What steps should I follow to make a bar chart in Google Sheets for the reasons for student dissatisfaction?" "Can you guide me on creating a heatmap to show employment growth in the welding trade by region?" "What are the best practices for making a pie chart to compare solar panel efficiency in different installation types?" Generating Reports and Visualizations (2 hours) Using ChatGPT:





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- Students will ask ChatGPT to help create visualizations and generate detailed reports.

Example Visualization Questions:

- "Create a line graph showing job placement rates for carpentry graduates over the past five years."

- "Generate a bar chart of the top reasons for student dissatisfaction."

- "Produce a heatmap of welding employment growth by region."

- "Create a pie chart comparing the efficiency of solar panels in different installation types."

- "Generate a word cloud of common themes in customer feedback." Generating Reports:

Students will compile the analyzed data and visualizations into a comprehensive report, providing ChatGPT with the organized data and asking for specific sections of the report.

Example: "Based on the data provided, write an introduction summarizing the job placement rates for carpentry graduates."

Example: "Create a discussion section analyzing the reasons for student dissatisfaction in the VET program."

Critical Evaluation (1 hour)

Assessing Accuracy and Relevance:

Students will evaluate the accuracy and relevance of the insights provided by ChatGPT.

Pointers for Critical Evaluation:

- Data Source Reliability: Check if the dataset or survey source is credible and authoritative.

- Cross-Referencing: Verify insights by cross-referencing with other data or research.

- Pattern Detection: Ensure identified patterns are logical and supported by the data.

- Bias Detection: Identify any potential biases in the data or analysis.

- Visualization Accuracy: Ensure charts and graphs accurately represent the data.

Class Discussion:

A discussion will be facilitated on the findings, challenges faced, and insights gained, encouraging students to share their experiences and any discrepancies they noticed.

Presentation of Findings (1 hour 30 minutes)







Methodology	Group Presentations: Students will present their data analysis reports to the class, highlighting key insights, patterns, and how ChatGPT assisted in their analysis. Feedback Session: Constructive feedback will be provided on their presentations, discussing areas of improvement and commending successful aspects.
Methodology	practice with AI tools, group discussions and presentations, and critical evaluation exercises.
Results	The expected results are comprehensive data analysis reports on chosen datasets or surveys, enhanced ability to use AI for data interpretation and insight generation, and improved skills in critical evaluation and visualization of data.
Evaluation	The evaluation criteria will include the quality of the data analysis (accuracy, relevance, depth), the organization and clarity of reports, active participation in discussions and presentations, and the ability to critically evaluate AI-generated insights.
Additional Tips for Teachers	Preparation: Ensure all students have access to the necessary technology and tools. Prepare a list of sample datasets and surveys for students to choose from. Support: Provide continuous support and guidance throughout the activity, being available to help students refine their questions and interpret Al responses. Resources: Provide access to additional resources like data analysis tools, academic databases, and credible online sources. Encourage students to use these resources to verify and complement the insights from ChatGPT. This detailed plan should help the teacher implement the exercise effectively, ensuring students gain practical experience and valuable skills in using Al for data analysis and interpretation.







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QUALITY CHECK QUESTIONS

1. What is the main goal of the Data Analysis exercise using ChatGPT?

a)	-	Го	create	artv	vork	using	AI
b)		То	build	ne	ew	AI	tools
c)	То	analyze	data	and	find	useful	insights
d) To	write storie	es with AI					-

2. What will students learn from this exercise?

a)	How		to	code	in	AI
b)	How	to	draw	graphs	by	hand
c)	How	to	analyze	and	summarize	data
d) Hov	w to build websit	es				

3. How do students use ChatGPT to analyze data in this exercise?

a) By uploading whole files into ChatGPT asking questions b) By typing summaries and in data letting ChatGPT c) By do all the analysis on its own d) By only reading textbooks

4. What should students check when looking at AI-generated data insights?

a)	Whe	ther	the	data	source	is	reliable	and	credible
b)		lf		Cha	tGPT		answered		quickly
c)	lf	the	Al	gives	the	same	result	every	time
d) If 1	the AI av	voids us	ing outsid	de sources					

5. What do students do at the end of the exercise?

a)	Present	their	findings	and	insights	to	the	class
b)	Write	а	paper	on	how		AI	works
c)	Ask	Cha	tGPT	to	grade	tł	neir	data
d) Use	Al to collect r	nore data						







EXPLORING AND PRACTICING AI BASED TOOLS

This second activity of the module will allow students to explore in depth some of the most used Al based tools for assistance to learning and didactic purposes. The practice on them under the overall coordination and oversee of the teacher/s will allow them to become confident with these tools, critically understand what they can do or not and to evaluate the affordability of aided information. This second activity will allow students to apply and mobilize achievements coming from the first activity above.

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Scope of the activity	o make students critically exploring and practicing some of the most used reely of charge AI based – tools o make students apply what they have acquired during the first introductory activity to the module.						
Learning outcomes	 Students will gain a foundational understanding of how AI works through hands-on exploration with user-friendly platforms. Students will develop critical thinking skills by evaluating information retrieved through AI assistants. Students will be able to explain basic AI concepts and demonstrate the development of a simple AI application (through Lobe/Dataiku). Students will demonstrate the ability to critically evaluate information retrieved through AI and identify potential biases. 						
Level of difficulty	basic						
Duration	8 hours						
Resources required	Laptop, PC, training room/laboratory with projector						
Steps for execution	 The activity will be structured as follows: Teacher/s will subdivide students in small groups and will share with them a check list to analyse the explored AI Based tools Students will work in groups and complete the check list. They will discuss to report and will identify a representative to report in plenary. Teacher/s will sum up the findings, highlighting the key take aways and provide recommendations 						







Methodology	Exercises in small groups, answers to a check list and reporting to plenary
Results	Completed checklist, n. 1 checklist per working group, presentations in plenary about the findings, 1 presentation each working group.
Evaluation	Quality of the answers to the check list, quality of collaborative learning processes, quality of the presentation of the findings in plenary





Detailed Description	for Practical Activity: Automation with Zapier
Objective	The objective of this activity is to use Zapier for automating tasks, helping students understand how automation tools can streamline workflows and improve efficiency in various vocational education and training (VET) fields.
Scope of the Activity	The activity aims to make students aware of how automation tools like Zapier can assist in streamlining tasks and workflows. It also seeks to teach students to identify repetitive tasks and automate them using Zapier.
Learning Outcomes	By the end of this activity, students will be able to use Zapier to automate repetitive tasks. They will learn to create and manage 'Zaps' (automations) that connect different applications and develop skills to critically evaluate the efficiency and effectiveness of their automated workflows.
Level of Difficulty	Basic to Intermediate
Duration	8 hours
Resources Required	Laptop or PC Internet access Training room/laboratory with a projector Zapier account (free tier)
Steps for Execution	Introduction (1 hour) Teacher Presentation: Explain the objectives and scope of the activity. Provide a brief overview of Zapier: "Zapier is an online automation tool that connects your favorite apps, such as Gmail, Google Sheets, and Mailchimp. You can create workflows called 'Zaps' that automate repetitive tasks without coding or relying on developers to build the integration. A Zap consists of a trigger and one or more actions. When the trigger event occurs, Zapier completes the action(s) for you, making your workflows more efficient




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and saving time." Demonstration: Show a live demo of how to use Zapier to create a simple : (Zap). Explain what a multi-step Zap is: "A multi-step Zap is an automation that involves more than after the trigger event. For example, you can create a Zap t new email arrives in Gmail, saves the attachment to Google then sends a notification email to your team. Multi-step Zap more complex workflows by chaining multiple actions toget Identifying Repetitive Tasks (30 minutes) Task Identification: Allow students to brainstorm and identify repetitive tasks in respective VET fields. Ensure tasks are relevant and feasible to automate with Ze Example Tasks: Automatically save email attachments to Google Drive. Post social media updates from new blog posts. Sync form responses from Google Forms to a spreadshee Notify a team via email of new entries in a shared spreadsl Create calendar events from new email tasks. Creating Zaps (2 hours) Using Zapier: Students create their own Zapier accounts and log in. Step-by-Step Process: Setting Up a Trigger: Choose an app and event that will trigger the automation. Example: "New email with attachment in Gmail." Defining an Action: Choose an app and action to perform when the trigger eve Example: "Save attachment to Google Drive." Customizing the Zap: Configure specific details for the trigger and action. Example: "Save attachments from emails with subject "Invo specific Google Drive folder." Test the Z an to ensure it works as expected	utomation one action at, when a Drive and allow for er." their bier. eet.





Example: "Send a test email with an attachment and ve Google Drive."	erify it saves to
Activating the Zap:	
Turn on the Zap to start automating the task.	
Example Detailed Zaps:	
Example 1: Email to Google Drive:	
Trigger: New email with attachment in Gmail.	
Action: Save attachment to a specified Google Drive for	older.
Customization: Filter emails by subject or sender.	
Testing: Send a test email and check the attachment in Example 2: Form to Spreadsheet:	າ Google Drive.
Trigger: New form response in Google Forms.	
Action: Create a new row in a Google Sheets spreadsh	neet.
Customization: Map form fields to spreadsheet column	S.
Testing: Submit a test form response and verify the da	ta in the
spreadsheet.	
Evaluating and Improving Zaps (1 hour)	
Efficiency and Effectiveness:	
Students evaluate the efficiency and effectiveness of the Pointers for Evaluation	neir Zaps.
Accuracy: Ensure the Zap performs the intended task	correctly
Time Savings: Estimate the time saved by automating	the task
Reliability. Check if the Zap runs consistently without e	rrors
Scalability: Assess if the Zap can handle increased wo	rkload or
additional steps.	
Class Discussion:	
Facilitate a discussion on the findings, challenges face	d, and insights
gained.	, 3
Encourage students to share their experiences and an	y improvements
they made.	
Documenting and Sharing Zaps (2 hours)	
Documentation:	
Students document their Zaps, including the trigger, ac	ction.

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- customization, and evaluation.
- Example Documentation: "Zap Name: Save Email Attachments to Google Drive Trigger: New email with attachment in Gmail Action: Save





	Attachment to Google Drive Customization: Filter emails by subject 'Invoice' Evaluation: Saves approximately 10 minutes per email, runs reliably without errors."
	Group Presentations: Students present their Zaps to the class, highlighting key features, benefits, and any challenges faced. Feedback Session: Provide constructive feedback on their presentations. Discuss areas of improvement and commend successful aspects.
Methodology	TaskidentificationandbrainstormingHands-onpracticewithZapierGroupdiscussionsandpresentationsCritical evaluation and documentation
Results	Documented Zaps with detailed descriptions and evaluations Enhanced ability to use Zapier for task automation Improved skills in identifying and automating repetitive tasks
Evaluation	Quality of the Zaps created (relevance, accuracy, customization) Efficiency and effectiveness of the automation Organization and clarity of documentation Active participation in discussions and presentations
Additional Tips for Teachers	Preparation:Ensure all students have access to the necessary technology and tools.Prepare a list of example tasks for students to automate.Support:Provide continuous support and guidance throughout the activity.Be available to help students refine their Zaps and troubleshoot issues.Resources:Provide access to additional resources like Zapier tutorials, help guides,andcommunityforums.Encourage students to use these resources to enhance theirunderstanding and skills.

Promoting
 Artificial
 Intelligence
 Competences in VET



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QUALITY CHECK QUESTIONS

1. What is the main goal of the Automation with Zapier activity?

a)		То	tea	ch	students		how	to	code
b)		Т	ō	analyze		data	1	using	AI
C)	То	help	students	automate	tasks	and	improve	workflow	efficiency

2. Which of the following best describes a "Zap" in Zapier?

a)		A n	nessage	sent	between	applications
b)	Α	workflow	that	automates	tasks	between apps
c)		А	tool	for	analyzing	datasets
d) A ۱	website	building tool				

3. What is a "trigger" in a Zap?

a)	The	app	where	the	task	will	be	completed
b)	А	summary	of	the	task	to	be	automated
C)	The	eve	nt	that	starts	t	he	automation
d) A	A command to	stop the au	Itomation					

4. In this exercise, students are encouraged to identify which types of tasks for automation?

a)		C	Creative		tasks
b)	Tasks	that	require	manual	coding
c)		Re	epetitive		tasks
d) Com	plex tasks that canr	ot be automate	d		

5. When evaluating their Zaps, what should students consider?

a)		How	cre	ative	the	Z	ар		looks
b)	The	accuracy,	time	savings,	and	reliability	of	the	Zap
c)		The	numb	er	of	apps		con	nected
d) Th	e numb	er of errors end	countered	during testin	a				









Exploring and Practici	ng Al-Based Tools with Lobe
Objective	To enable students to explore and practice using Lobe for building and deploying machine learning models, helping them understand how user- friendly AI tools can assist in practical applications within vocational education and training (VET) fields.
Scope of the Activity	This activity aims to introduce students to the practical use of AI tools, specifically Lobe, to build, train, and deploy machine learning models. Students will learn how AI can be applied to various tasks within VET fields, from identifying plant species to classifying machinery, and how to integrate these models into real-world applications
Learning Outcomes	Students will be able to use Lobe to build and train machine learning models, deploy these models for practical applications, and evaluate the performance and accuracy of their models. They will develop an understanding of the steps involved in machine learning, from data collection and labeling to training and testing, and learn to critically assess the effectiveness of their AI solutions.
Level of Difficulty	Basic to Intermediate
Duration	8 hours
Resources Required	Laptop or PC - Internet access - Training room/laboratory with a projector - Lobe account (free version) - Sample datasets (images, text, etc.) Explanation of Sample Datasets : Sample datasets are collections of data used to train and test machine learning models. These can include images, text, or numerical data. For example, a sample dataset for plant species identification would consist of labeled images of various plants, while a dataset for machinery classification might include images of different types of equipment.



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Steps for Execution	Introduction (1 hour)
	Teacher Presentation: Explain the objectives and scope of the activity.
	Brief Text About Lobe : "Lobe is a user-friendly tool that allows you to build, train, and deploy machine learning models without writing any code. It is designed to make machine learning accessible to everyone by providing an intuitive interface where you can simply drag and drop data, label it, and train your model. Lobe supports various types of machine learning tasks, including image classification, object detection, and more."
	Demonstration : Show a live demo of how to use Lobe to create a simple machine learning model.
	What a Multi-Step Model Is: "A multi-step model in Lobe involves several stages, such as data collection, labeling, training, and testing. For example, you can create a model to classify different types of plants by uploading images, labeling them, training the model, and then testing its accuracy. Each step builds upon the previous one to develop a comprehensive machine learning solution."
	Identifying Practical Applications (30 minutes)
	Application Identification : Allow students to brainstorm and identify practical applications of machine learning in their respective VET fields. Ensure applications are relevant and feasible to implement with Lobe.
	Example Applications:
	- Identifying plant species for agricultural studies.
	- Classifying types of machinery for maintenance and repair training.
	- Detecting defects in manufactured products.
	- Recognizing different culinary ingredients.
	- Sorting recyclables for environmental science programs.





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	Creating Machine Learning Models (2 hours)
	Using Lobe : Students create their own Lobe accounts and log in.
	Step-by-Step Process:
	- Collecting and Uploading Data : Gather images or text data relevant to the chosen application. Example: "Collect images of different plant species."
	- Labeling Data: Label the uploaded data to identify different categories or classes. Example: "Label images as 'Tomato', 'Potato', 'Carrot', etc."
	- Training the Model : Train the model using the labeled data. Example: "Train the model to recognize different plant species based on the labeled images."
	 Testing the Model: Test the model to evaluate its accuracy and performance. Example: "Test the model with new images to see if it correctly identifies the plant species." Deploying the Model: Deploy the model for practical use. Example: "Use the model to identify plant species in real-time using a smartphone camera."
Methodology	The methodology for this activity involves several steps, starting with the identification and brainstorming of practical applications for machine learning within VET fields. Students will then engage in hands-on practice with Lobe, creating and training their own models. Group discussions and presentations will follow, where students share their experiences and insights. Critical evaluation and documentation are integral parts of the process, as students will document each step of their model development, from data collection and labeling to training, testing, and evaluation. This structured approach ensures that students gain both theoretical knowledge and practical skills in using machine learning tools.





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Results	The activity is expected to yield documented machine learning models with detailed descriptions and evaluations. Students will enhance their ability to use Lobe for building and deploying machine learning models, applying these skills to real-world scenarios. They will also improve their ability to identify practical applications for machine learning within their specific VET fields. Overall, the activity aims to provide students with a comprehensive understanding of the machine learning process and its practical applications.
Evaluation	The evaluation of this activity will focus on the quality of the models created, assessing their relevance, accuracy, and customization. The performance and effectiveness of the models will also be evaluated, looking at how well they meet the intended objectives. Additionally, the organization and clarity of the documentation provided by students will be assessed. Active participation in discussions and presentations will be another key evaluation criterion, ensuring that students engage fully with the learning process.
Additional Tips for Teachers	Teachers should ensure that all students have access to the necessary technology and tools before starting the activity. Preparing a list of example applications for students to explore can also be helpful. Continuous support and guidance are crucial throughout the activity, with teachers available to help students refine their models and troubleshoot any issues. Providing access to additional resources, such as Lobe tutorials, help guides, and community forums, can further enhance students' understanding and skills. By following these tips, teachers can facilitate a successful and enriching learning experience for their students.



QUALITY CHECK QUESTIONS

1. What is the main goal of the activity involving Lobe?

- a) To write essays using AI
- b) To create new programming languages
- c) To build and deploy machine learning models
- d) To analyze data using spreadsheets

2. Which of the following is a key step in creating a machine learning model in Lobe?

- a) Writing complex code
- b) Designing a website
- c) Collecting and labeling data
- d) Drawing graphs by hand

3. What type of tasks can students perform using Lobe?

- a) Calculating math problems
- b) Classifying images or objects like plants or machinery
- c) Sending emails automatically
- d) Writing stories

4. How do students evaluate the performance of their machine learning models in this activity?

- a) By asking ChatGPT for feedback
- b) By testing the model's accuracy and identifying correct results
- c) By comparing their models to pre-built AI solutions
- d) By writing a report on the model

5. What is an important part of the final step in this exercise?

- a) Writing a program from scratch
- b) Performing manual calculations
- c) Documenting and presenting the model's process and results
- d) Using ChatGPT to answer multiple-choice questions





This third activity of the module will allow students to become confident with a set of AI tools helpful to support creativity, creative thinking and creative expression.

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Scope of th activity	• To make students confident in using AI based tools for creativity, and creative thinking
Learning outcomes	 Students will explore their creativity and problem-solving abilities using AI tools for artistic expression. Students will create original artistic works or solve problems creatively using AI tools like Leonardo.AI or Microsoft Copilot and Suno.
Level c difficulty	f basic
Duration	8 hours
Resources required	Laptop, PC, training room/laboratory with projector
Steps fo execution	 The activity will be structured as follows: First phase – 2 hours Student will launch the proposal to carry out some creative works, choosing topics and typology of the work/projects to be done. Students will subdivide themselves in small groups, each group will choose one of the selected works to be developed. Students with the guidance of the teacher/s will identify a set of freely available AI Tools to e use for creativity expression. Second phase- 4 hours Student will work in the class and at home, together on the development of the set of creative work selected.





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	- Each group will develop its own creative project	
	Third phase – 2 hours	
	- The works, one developed will be presented in plenary in the classroom and showcased.	
	- A discussion with other teachers of other close subjects, according to a interdisciplinary approach, might be valuable.	
Methodology	Project-based learning – PBL	
Results	Collaborative works produced through the sessions, according to the Flipped Classroom approach	
Evaluation	Quality of the works, engagement and proactivity of each student in carrying out the activity	





Exercise Title	EXERCISE ONE: Designing Marketing Campaigns with Leonardo AI or Microsoft Copilot
Objective	To use Leonardo AI for creating compelling visual content for marketing campaigns, including social media posts, banners, and posters, helping students understand how AI tools can enhance marketing efforts and improve visual communication.
Scope of the Activity	This activity aims to introduce students to the practical use of Leonardo AI in designing marketing materials. Students will learn how to create visually appealing and effective marketing content, exploring various design elements and techniques to attract and engage audiences in vocational education and training (VET) fields.
Learning Outcomes	Students will be able to use Leonardo AI to design various types of marketing materials, including social media posts, banners, and posters. They will develop skills in visual communication, learning to create content that is both aesthetically pleasing and effective in conveying marketing messages. Students will also learn to evaluate the effectiveness of their designs based on marketing principles.
Level of Difficulty	Basic to Intermediate
Duration	8 hours
Resources Required	 Laptop or PC Internet access Training room/laboratory with a projector Leonardo AI account (free version) Canva, PowerPoint, or other graphic design software Sample marketing content (text, images, branding guidelines)
	Explanation of Sample Marketing Content : Sample marketing content includes text, images, and branding guidelines that students will use to create their designs. This could be text for social media posts, logos, color schemes, product images, and other brand-related materials.
Steps for Execution	Introduction (1 hour)
	Teacher Presentation: Explain the objectives and scope of the activity.





Brief Text About Leonardo AI: "Leonardo AI is a powerful tool that allows you to create stunning visual content quickly and easily. By leveraging AI, Leonardo can help you design professional-looking marketing materials such as social media posts, banners, and posters without the need for extensive graphic design skills. It offers a range of templates, design elements, and customization options to suit your marketing needs."

Demonstration: Show a live demo of how to use Leonardo AI to create a simple social media post.

Reviewing Existing Campaigns (1 hour)

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Review and Identify Elements: Students review existing social media or webpage media campaigns relevant to VET fields. Identify main elements such as visual style, key messages, target audience, and call-to-action. Discuss findings in small groups, focusing on what makes the campaigns effective.

Brainstorming Campaign Topics (1 hour)

Small Group Discussions: In small groups, brainstorm possible campaign topics, aims, goals, and materials needed. Develop a clear understanding of the target audience and the key message for the campaign. Examples could include promoting a new VET program, advertising an upcoming open house, or showcasing student success stories.

Creating Visuals with Leonardo AI (2 hours)

Using Leonardo AI: Students create their own Leonardo AI accounts and log in. Choose a suitable template for the marketing material, such as a social media post or poster. Customize the template by adjusting colors, fonts, and other design elements to match the brand guidelines. Add relevant images and visual elements to enhance the design. Generate and save the visual design for further editing.

Adding Text with Canva, PowerPoint, or Other Software (2 hours) Using Graphic Design Software: Import the visual design created with Leonardo AI into Canva, PowerPoint, or another graphic design software.









	Add the marketing message, including headlines, descriptions, and call- to-action text. Ensure that the text complements the visual design and effectively communicates the campaign message. Finalize the design by making any necessary adjustments to layout, font size, and text placement. Save the completed marketing material for presentation and use in the campaign.
Methodology	The activity is expected to yield documented marketing materials with detailed descriptions and evaluations. Students will enhance their ability to use Leonardo AI for creating visually appealing and effective marketing content, applying these skills to real-world scenarios. They will also improve their ability to identify practical applications for AI tools within their specific VET fields. Overall, the activity aims to provide students with a comprehensive understanding of the design process and its practical applications in marketing.
Results	The activity is expected to yield documented marketing materials with detailed descriptions and evaluations. Students will enhance their ability to use Leonardo AI for creating visually appealing and effective marketing content, applying these skills to real-world scenarios. They will also improve their ability to identify practical applications for AI tools within their specific VET fields. Overall, the activity aims to provide students with a comprehensive understanding of the design process and its practical applications in marketing.
Evaluation	The evaluation of this activity will focus on the quality of the marketing materials created, assessing their visual appeal, clarity of the marketing message, alignment with branding guidelines, and potential impact. The effectiveness and creativity of the designs will also be evaluated, looking at how well they capture attention and engage the target audience. Additionally, the organization and clarity of the documentation provided by students will be assessed. Active participation in discussions and presentations will be another key evaluation criterion, ensuring that students engage fully with the learning process.





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Additional Tips for Teachers	Teachers should ensure that all students have access to the necessary technology and tools before starting the activity. Preparing a list of example campaigns for students to explore can also be helpful. Continuous support and guidance are crucial throughout the activity, with teachers available to help students refine their designs and troubleshoot any issues. Providing access to additional resources, such as Leonardo Al tutorials, help guides, and community forums, can further enhance students' understanding and skills. By following these tips, teachers can facilitate a successful and enriching learning experience for their students.

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QUALITY CHECK QUESTIONS

- 1. What is the main goal of using Leonardo AI in this marketing campaign activity?
- a) To write essays for marketing
- b) To create compelling visual content like social media posts and posters
- c) To code a new website
- d) To manage customer data

2. Which of the following is a key feature of Leonardo AI?

- a) It helps design marketing materials like banners and posters
- b) It automates grading assignments
- c) It creates written reports
- d) It builds new AI models without human input

3. When creating marketing materials using Leonardo AI, what should students focus on?

- a) Making the design as colorful as possible
- b) Ensuring the design aligns with the branding and conveys a clear message
- c) Using random templates for each design
- d) Including long text descriptions

4. After creating visuals with Leonardo AI, what is the next step in this activity?

- a) Printing the visuals
- b) Adding text and refining the layout using tools like Canva or PowerPoint
- c) Presenting the design without further adjustments
- d) Creating a website for the campaign

5. How should students evaluate the effectiveness of their marketing designs?

- a) By checking how fast they created the design
- b) By ensuring they used all available tools
- c) By assessing the visual appeal, message clarity, and alignment with branding
- d) By creating as many designs as possible





Designing a Logo with Leonardo Al or Microsoft Copilot			
Objective	To use Leonardo AI for creating a professional logo for a business, helping students understand how AI tools can enhance branding efforts and improve visual identity.		
Scope of the Activity	This activity aims to introduce students to the practical use of Leonardo AI in designing logos. Students will learn how to create visually appealing and effective logos, exploring various design elements and techniques to represent a business's brand identity.		
Learning Outcomes	Students will be able to use Leonardo AI to design a professional logo for a business. They will develop skills in visual communication, learning to create logos that are both aesthetically pleasing and effective in representing the brand. Students will also learn to evaluate the effectiveness of their designs based on branding principles.		
Level of Difficulty	Basic to Intermediate		
Duration	8 hours		
Resources Required	 Laptop or PC Internet access Training room/laboratory with a projector Leonardo Al account (free version) Canva, PowerPoint, or other graphic design software Sample branding guidelines (color schemes, fonts, brand values) 		
	Explanation of Sample Branding Guidelines : Sample branding guidelines include the color schemes, fonts, and brand values that students will use to create their logo designs. These guidelines help ensure that the logo aligns with the overall brand identity.		
Steps for Execution	Introduction (1 hour)		
	Teacher Presentation: Explain the objectives and scope of the activity.		







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	Example Prompts for Logo Creation:
	- "Create a modern logo for a VET program in renewable energy. Use a flat design with green and blue colors."
	- "Design a professional logo for a culinary arts school, incorporating a chef hat or utensils. Use a vector style with warm, earthy tones."
	- "Create a creative logo for a tech repair business, using tools or gadgets. Make it black and white with a minimalist design."
	- "Design a simple and elegant logo for a healthcare training center. Use soft pastel colors and a clean, sans-serif font."
	Refining Logos with Graphic Design Software (2 hours) Using Graphic Design Software: Import the logo design created with Leonardo AI into Canva, PowerPoint, or another graphic design software. Refine the logo by making any necessary adjustments to layout, color, and font choices. Ensure that the logo design is scalable and looks good in different sizes and formats. Finalize the design by making any final tweaks and saving the logo in various formats (e.g., PNG, SVG).
Methodology	The methodology for this activity involves several steps, starting with the review and analysis of existing logos relevant to VET fields. Students will then brainstorm in small groups to identify logo concepts, aims, and goals. They will engage in hands-on practice with Leonardo AI to create logo designs, which will then be refined using Canva, PowerPoint, or other graphic design software. Group discussions, evaluations, and presentations will follow, ensuring a comprehensive learning experience.



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Results	The activity is expected to yield documented logo designs with detailed descriptions and evaluations. Students will enhance their ability to use Leonardo AI for creating visually appealing and effective logos, applying these skills to real-world scenarios. They will also improve their ability to identify practical applications for AI tools within their specific VET fields. Overall, the activity aims to provide students with a comprehensive understanding of the logo design process and its practical applications in branding.
Evaluation	The evaluation of this activity will focus on the quality of the logo designs created, assessing their visual appeal, clarity of representation, alignment with branding guidelines, and potential impact. The effectiveness and creativity of the designs will also be evaluated, looking at how well they represent the brand and engage the target audience. Additionally, the organization and clarity of the documentation provided by students will be assessed. Active participation in discussions and presentations will be another key evaluation criterion, ensuring that students engage fully with the learning process.
Additional Tips for Teachers	Teachers should ensure that all students have access to the necessary technology and tools before starting the activity. Preparing a list of example logos and branding guidelines for students to explore can also be helpful. Continuous support and guidance are crucial throughout the activity, with teachers available to help students refine their designs and troubleshoot any issues. Providing access to additional resources, such as Leonardo AI tutorials, help guides, and community forums, can further enhance students' understanding and skills. By following these tips, teachers can facilitate a successful and enriching learning experience for their students.





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QUALITY CHECK QUESTIONS

1. What is the main objective of using Leonardo AI in this logo design activity?

a)		То	write	essa	ays	for		marketing
b)	То	create	а	professional	logo	for	а	business
c)	То	code	i	a website	e for		the	business
d) 1	To manage o	customer feed	lback					

2. Which of the following is a key step in creating a logo using Leonardo AI?

Drawing the logo hand a) by b) Customizing colors, fonts, and symbols to match branding guidelines Writing code c) to generate the logo d) Creating a presentation about logo design history

3. What should students consider when designing their logos with Leonardo AI?

Using colors possible a) as many as Making b) the logo large possible as as c) Ensuring the logo aligns with the brand's identity and is visually appealing d) Copying existing logos from the internet

4. After creating the logo in Leonardo AI, what is the next step?

Printing the a) logo b) Creating marketing plan а **PowerPoint** the logo c) Refinina usina tools like Canva or d) Presenting the unfinished logo to the class

5. How should students evaluate the effectiveness of their logo designs?

Bv checking if the uses the most popular colors a) logo b) By assessing visual appeal, clarity, and alignment with branding guidelines asking fast they created c) By how the logo d) By counting the number of fonts used









Creating an Advertis	ing Reel with Leonardo AI and SUNO AI
Objective	To use Leonardo AI and SUNO AI for creating an advertising reel, helping students understand how to combine AI tools for visual and audio content creation, and edit the final product in Canva to produce a professional advertising reel.
Scope of the Activity	This activity aims to introduce students to the practical use of Leonardo AI and SUNO AI in creating multimedia advertising content. Students will learn how to create visuals and music using AI tools and integrate these elements into a cohesive advertising reel using Canva.
Learning Outcomes	Students will be able to use Leonardo AI to create visual content and SUNO AI to generate music. They will develop skills in multimedia content creation, learning to combine visual and audio elements effectively. Students will also learn to edit and finalize their advertising reels using Canva.
Level of Difficulty	Basic to Intermediate
Duration	8 hours
Resources Required	 Laptop or PC Internet access Training room/laboratory with a projector Leonardo AI account (free version) SUNO AI account (free version) Canva account (free version)
Steps for Execution	Introduction (1 hour)
	Teacher Presentation : Explain the objectives and scope of the activity.
	Brief Text About Leonardo AI : "Leonardo AI is a powerful tool that allows you to create stunning visual content quickly and easily. By leveraging AI, Leonardo can help you design professional-looking visuals without the need for extensive graphic design skills."





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Brief Text About SUNO AI : "SUNO AI is a powerful tool that enables you to create music using artificial intelligence. It helps generate melodies, harmonies, rhythms, and even full compositions quickly and easily, making music creation accessible to everyone."	
Demonstration : Show a live demo of how to use Leonardo AI to create a visual and SUNO AI to create a music track.	
Reviewing Existing Advertising Reels (1 hour)	
Review and Identify Elements : Students review existing advertising reels relevant to their VET fields. Identify main elements such as visual style, music, pacing, and overall impact. Discuss findings in small groups, focusing on what makes the reels effective.	
Brainstorming Advertising Concepts (1 hour)	
Small Group Discussions : In small groups, brainstorm possible advertising concepts for their reels. Develop a clear understanding of the target audience, key message, and the visual and audio style they want to create. Examples could include promoting a new VET program, advertising an upcoming event, or showcasing student success stories.	
Creating Visuals with Leonardo AI (1.5 hours)	
Using Leonardo AI : Students create their own Leonardo AI accounts and log in. Choose a suitable template for the visual content. Customize the template by adjusting colors, fonts, and other design elements to match the advertising concept. Generate and save the visual design for use in the advertising reel.	

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	Creating Music with SUNO AI (1.5 hours)	
	Using SUNO AI : Students create their own SUNO AI accounts and log in. Choose a suitable style or genre for the music track. Customize the composition by selecting different musical elements and settings. Generate the music track and listen to the results. Save the music track for use in the advertising reel.	
	Combining Visual and Audio in Canva (2 hours)	
	Import the visual design created with Leonardo AI and the music track created with SUNO AI into Canva. Arrange the visual and audio elements to create a cohesive advertising reel. Add text, transitions, and other effects to enhance the reel. Ensure that the visual and audio elements are well-synchronized and the overall reel is engaging and professional. Finalize the advertising reel by making any necessary adjustments and saving the project.	
Methodology	The methodology for this activity involves several steps, starting with the review and analysis of existing advertising reels. Students will then brainstorm in small groups to identify advertising concepts, aims, and goals. They will engage in hands-on practice with Leonardo AI to create visuals and SUNO AI to create music tracks, which will then be combined and edited using Canva. Group discussions, evaluations, and presentations will follow, ensuring a comprehensive learning experience.	
Results	The activity is expected to yield documented advertising reels with detailed descriptions and evaluations. Students will enhance their ability to use Leonardo AI and SUNO AI for creating multimedia content, applying these skills to real-world scenarios. They will also improve their ability to identify practical applications for AI tools within their specific VET fields. Overall, the activity aims to provide students with a comprehensive understanding of multimedia content creation and its practical applications in advertising.	





Evaluation	The evaluation of this activity will focus on the quality of the advertising reels created, assessing their visual appeal, audio quality, clarity of the message, and overall impact. The effectiveness and creativity of the reels will also be evaluated, looking at how well they engage the target audience. Additionally, the organization and clarity of the documentation provided by students will be assessed. Active participation in discussions and presentations will be another key evaluation criterion, ensuring that students engage fully with the learning process.
Additional Tips for Teachers	Teachers should ensure that all students have access to the necessary technology and tools before starting the activity. Preparing a list of example advertising reels for students to explore can also be helpful. Continuous support and guidance are crucial throughout the activity, with teachers available to help students refine their designs and troubleshoot any issues. Providing access to additional resources, such as Leonardo AI and SUNO AI tutorials, help guides, and community forums, can further enhance students' understanding and skills. By following these tips, teachers can facilitate a successful and enriching learning experience for their students.

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QUALITY CHECK QUESTIONS

1. What is the primary goal of this activity involving Leonardo AI and SUNO AI?

- a) To write a report on advertising
- b) To create an advertising reel with visual and audio content
- c) To analyze data from advertising campaigns
- d) To design a website for a business

2. Which tool is used to create the music for the advertising reel?

- a) Canva
- b) Leonardo Al
- c) SUNO AI
- d) Microsoft PowerPoint

3. After creating visuals and music using Leonardo AI and SUNO AI, what is the next step?

- a) Uploading the visuals directly to a website
- b) Adding text in a word processor
- c) Combining the visuals and music in Canva to create the final advertising reel
- d) Printing the designs for review

4. What should students focus on when evaluating their advertising reels?

a) How fast the reel was created

b) Visual appeal, audio quality, message clarity, and overall impact

- c) The number of images used
- d) The length of the reel

5. How can students improve their advertising reels after creating them?

- a) By removing the audio
- b) By making the reel longer
- c) By reviewing feedback and adjusting the visuals and audio for better synchronization
- d) By changing the file format



MODULE 6

FUTURE OF AI IN VET

HOW AI TRANSFORMS VET
 BENEFITS AND CHALLENGES OF AI IN VET
 FUTURE TRENDS AND INNOVATIONS





Promoting Artificial Intelligence Competences in VET



INTRODUCTION AND TRAINING OBJECTIVES OF THE MODULE

In this module, we are going to talk about how AI can transform VET. We are going to explore benefits and potential risks involved and then we are going to try to give an overview on the possible future developments.

1. HOW AI TRANSFORMS VET

THEORETICAL BACKGROUND

The integration of Artificial Intelligence (AI) into Vocational Education and Training (VET) is revolutionizing how skills are taught and acquired. AI technologies are making VET more personalized, efficient, and effective, helping to better prepare students for the demands of the modern workforce. This chapter explores three key AI-driven technologies transforming VET: AI-driven Learning Management Systems (LMS), Simulations and Virtual Reality (VR), and Intelligent Tutoring Systems (ITS).

Al-driven Learning Management Systems (LMS)

Al-driven Learning Management Systems (LMS) are at the forefront of transforming VET by offering personalized learning experiences and robust tracking of student progress. Traditional LMS platforms serve as digital classrooms where course materials, assessments, and communications are centralized. However, the infusion of AI elevates these platforms to new heights.

Personalized Learning Experiences: AI in LMS can analyze vast amounts of data to understand the unique learning styles, preferences, and progress of each student. By leveraging machine learning algorithms, these systems can adapt the curriculum to meet individual needs. For example, if a student struggles with a particular concept, the AI can provide additional resources, such as tutorials or exercises tailored to address these gaps. Conversely, for advanced learners, the system can offer more challenging materials to keep them engaged.

Tracking Student Progress: AI-driven LMS can continuously monitor student performance through data analytics. These systems collect data from quizzes, assignments, and interaction logs, providing educators with insights into each student's strengths and weaknesses. This real-time feedback loop allows for timely interventions, ensuring that students stay on track.



Moreover, predictive analytics can identify at-risk students and suggest proactive measures to support them before they fall behind.

Case Study: One example of AI-driven LMS in action is the platform used by a leading healthcare training institute. The institute implemented an AI-powered LMS to train nursing students, which resulted in a significant improvement in pass rates. The AI system provided personalized study plans and real-time feedback, enabling students to focus on areas that needed improvement. This personalized approach not only enhanced student outcomes but also increased overall engagement and satisfaction.

Simulations and Virtual Reality (VR)

Simulations and Virtual Reality (VR) are transformative technologies that provide immersive training environments, allowing students to practice and hone their skills in realistic, controlled settings. These technologies are particularly beneficial in VET, where hands-on experience is crucial.

Immersive Training Environments: VR technology creates lifelike simulations of real-world environments, enabling students to interact with virtual objects and scenarios. This immersion helps in bridging the gap between theoretical knowledge and practical application. For example, in automotive training programs, students can use VR to practice car repairs, experiencing a wide range of mechanical issues without the risk of damaging actual vehicles.

Skill Development: Simulations driven by AI can adapt in real-time to the actions of the user, providing a dynamic learning experience. These simulations can replicate complex scenarios that students might encounter in their professional careers. In medical training, for instance, AI-driven simulations can mimic surgical procedures, allowing students to practice intricate operations repeatedly until they achieve proficiency.

Case Study: A prominent example is the use of VR in welding training. A technical school implemented a VR welding simulator that provided real-time feedback and assessment of students' welding techniques. The AI in the system analyzed the students' movements and provided suggestions for improvement. As a result, students achieved a higher level of skill proficiency in a shorter time compared to traditional training methods.

Intelligent Tutoring Systems (ITS)

Intelligent Tutoring Systems (ITS) represent a significant advancement in adaptive learning, offering personalized feedback and support to students. These systems leverage AI to provide one-on-one tutoring, mimicking the guidance of a human tutor.

Adaptive Learning Platforms: ITS use AI algorithms to assess a student's understanding and adjust the instructional content accordingly. These systems can deliver customized lessons that cater to the learning pace and style of each student. For example, if a student demonstrates mastery of a topic, the ITS can advance to more complex subjects. Conversely, if a student struggles, the system can provide additional explanations and practice problems.





Personalized Feedback and Support: One of the key benefits of ITS is the ability to offer immediate and personalized feedback. When a student answers a question incorrectly, the system can provide hints, step-by-step solutions, or additional resources to help the student understand the concept. This instant feedback loop enhances learning efficiency and retention.

Case Study: A vocational school specializing in IT training implemented an ITS for their programming courses. The ITS analyzed students' code submissions and provided personalized feedback on errors and areas for improvement. The adaptive nature of the system allowed students to learn at their own pace, resulting in higher completion rates and improved coding skills.





2. BENEFITS AND CHALLENGES OF AI IN VET



THEORETICAL BACKGROUND

The integration of Artificial Intelligence (AI) into Vocational Education and Training (VET) offers numerous benefits that enhance the learning experience and improve educational outcomes. This section explores how AI contributes to personalized learning, efficiency and accessibility, and enhanced assessment and feedback.

Personalized Learning: Tailoring Educational Experiences to Individual Student Needs

Adaptive Learning Paths: Al-powered educational platforms can analyze individual student performance and learning styles, allowing for the creation of personalized learning paths. This means that educational content can be adjusted in real-time to meet the unique needs of each student. For instance, if a student excels in a particular area, the Al system can provide more advanced materials to challenge them. Conversely, if a student struggles, the system can offer additional resources and alternative explanations to help them grasp the concepts.

Case Study: In a culinary arts training program, an AI-driven platform tracks each student's progress through various cooking techniques. Students who master basic techniques quickly are given access to more complex recipes and methods, while those needing more practice receive targeted exercises and video tutorials. This approach ensures that every student progresses at their own pace, enhancing their overall learning experience.

Efficiency and Accessibility: Improving Access to Training Resources and Reducing Costs

Scalable Learning Solutions: AI enables the development of scalable learning solutions that can accommodate a large number of students without compromising the quality of education. AI-driven platforms can deliver standardized content efficiently, making high-quality education more accessible to a broader audience. This scalability is particularly beneficial in regions with limited access to skilled educators and training facilities.

Cost Reduction: AI can help reduce the costs associated with vocational training by automating administrative tasks, streamlining curriculum development, and minimizing the need for physical materials. Virtual labs and simulations, powered by AI, can replace expensive equipment and reduce the wear and tear on actual resources.

Case Study: A technical training institute implemented an AI-based virtual welding simulator. This reduced the need for costly physical welding materials and equipment. Students could



practice their skills virtually, receiving instant feedback and corrections from the AI system, significantly lowering the overall training costs.

Enhanced Assessment and Feedback: Using AI to Provide Real-time Feedback and More Accurate Assessments

Immediate Feedback: Al-driven assessment tools can provide immediate feedback to students, helping them understand their mistakes and learn more effectively. This real-time feedback is crucial for skills-based training, where timely corrections can significantly impact the learning curve.

Accurate Assessments: AI can enhance the accuracy of assessments by analyzing various aspects of student performance, beyond just the final outcome. For example, in a carpentry course, AI can evaluate not only the finished product but also the techniques used and the efficiency of the process. This comprehensive assessment provides a more detailed understanding of a student's skills and areas for improvement.

Case Study: In an automotive repair course, AI tools were used to assess students' diagnostic skills. The AI system monitored their problem-solving process, identified common mistakes, and provided personalized tips for improvement. This resulted in more accurate assessments and helped students become proficient more quickly.

Challenges and Risks

While AI offers numerous benefits for VET, its integration also presents several challenges and risks that need to be addressed to ensure effective and ethical use. This section discusses ethical concerns, technological barriers, and economic impacts.

Ethical Concerns: Address Issues Related to Data Privacy, Bias in Al Algorithms, and the Ethical Use of Al in Education

Data Privacy: The use of AI in education involves collecting and analyzing large amounts of student data, raising concerns about data privacy and security. It is crucial to ensure that student data is protected and that privacy policies comply with legal standards. Institutions must be transparent about data collection practices and obtain informed consent from students.

Bias in AI Algorithms: AI systems can inadvertently perpetuate existing biases if the data used to train them is not representative or if the algorithms themselves are biased. This can lead to unfair treatment of certain groups of students. It is essential to regularly audit AI systems for bias and take corrective measures to ensure fairness and equity.

Ethical Use of AI: The ethical implications of using AI in education must be carefully considered. This includes ensuring that AI is used to enhance, not replace, human educators and that students are aware of when and how AI is being used in their education.





Case Study: A study on AI tutoring systems revealed that some systems performed better with data from certain demographics, highlighting the need for diverse and representative training data. Institutions addressed this by incorporating a wider range of data and continuously monitoring the AI for biased outcomes.

Technological Barriers: Discuss the Challenges of Integrating AI Technologies into Existing VET Systems, Including Infrastructure and Training for Educators

Infrastructure Requirements: Integrating AI technologies into existing VET systems requires robust technological infrastructure, including high-speed internet, powerful computing resources, and advanced software. Many institutions, especially in developing regions, may lack these resources, posing a significant barrier to adoption.

Educator Training: For AI to be effectively implemented in VET, educators need to be trained in using these technologies. This includes understanding how AI tools work, how to integrate them into their teaching practices, and how to interpret AI-generated data. Professional development programs are essential to equip educators with the necessary skills.

Case Study: A vocational school faced challenges in implementing an AI-driven LMS due to limited internet connectivity and outdated hardware. They partnered with a technology company to upgrade their infrastructure and provided extensive training for their staff, which eventually led to successful integration.

Economic Impacts: Consider the Cost Implications for Institutions and Potential Job Displacement Concerns

Cost Implications: While AI can reduce certain costs, the initial investment required for implementing AI technologies can be substantial. This includes the costs of purchasing software, upgrading infrastructure, and training staff. Institutions must carefully consider these costs and seek funding or partnerships to support the transition.

Job Displacement: There are concerns that AI could lead to job displacement, particularly for roles that involve repetitive tasks. However, AI can also create new opportunities by enabling educators to focus on more complex and creative aspects of teaching. It is essential to balance automation with human involvement to ensure that AI complements rather than replaces human educators.

Case Study: An analysis of a manufacturing training program showed that while AI automation reduced the need for certain instructional roles, it also created new positions in AI system management and curriculum development. This shift required reskilling and upskilling initiatives for existing staff.





3. FUTURE TRENDS AND INNOVATIONS



THEORETICAL BACKGROUND

Artificial Intelligence (AI) is poised to bring about transformative changes in Vocational Education and Training (VET), offering new opportunities for curriculum development, lifelong learning, and collaborative learning platforms. This chapter explores these future trends and innovations, and provides recommendations for educators, institutions, and policymakers to effectively harness the potential of AI in VET.

Al in Curriculum Development: How Al Can Assist in Creating Relevant and Up-to-Date Curricula

Adaptive Curriculum Creation: Al can analyze vast amounts of data from various sources, including industry trends, job market demands, and educational outcomes, to help design curricula that are relevant and up-to-date. By continuously monitoring changes in the job market and technological advancements, Al can ensure that VET programs are aligned with current industry needs.

Personalized Learning Paths: AI can develop personalized learning paths based on individual student profiles, skills, and career goals. This customization allows for more effective and engaging learning experiences, as students receive content that is directly relevant to their interests and future job roles.

Real-time Curriculum Updates: With AI, curricula can be dynamically updated to reflect the latest industry standards and practices. This ensures that students are always learning the most current and applicable skills, which enhances their employability upon graduation.

Case Study: An engineering school used AI to develop a curriculum for its robotics program. The AI system analyzed job postings, industry reports, and feedback from employers to identify key skills and knowledge areas. The resulting curriculum was highly relevant and led to increased job placement rates for graduates.

Lifelong Learning and Reskilling: The Role of AI in Supporting Continuous Education and the Need for Ongoing Skills Development

Continuous Learning Platforms: Al-powered platforms can support lifelong learning by providing personalized learning experiences that evolve with the learner's career. These platforms can recommend courses, certifications, and learning materials based on the individual's career progression and changing job requirements.



Reskilling and Upskilling: AI can identify skill gaps and suggest targeted training programs to help workers reskill or upskill. This is particularly important in industries undergoing rapid technological changes, where workers need to continuously update their skills to remain competitive.

Flexible Learning Opportunities: Al enables the creation of flexible learning environments that cater to different learning styles and schedules. Online courses, micro-credentials, and modular learning units can be tailored to fit the needs of adult learners and working professionals.

Case Study: A manufacturing company implemented an AI-driven learning platform to reskill its workforce in advanced manufacturing techniques. The platform provided personalized learning paths, real-time progress tracking, and adaptive assessments, leading to a significant improvement in employee skills and productivity.

Collaborative Learning Platforms: The Emergence of Al-driven Platforms that Facilitate Peer-to-peer Learning and Collaboration

Enhanced Collaboration Tools: Al-driven platforms can facilitate peer-to-peer learning by connecting students with similar interests and complementary skills. These platforms can support collaborative projects, group discussions, and peer assessments, enhancing the overall learning experience.

Social Learning Networks: AI can create social learning networks where students can share knowledge, resources, and experiences. These networks foster a sense of community and encourage collaborative problem-solving and innovation.

Gamification and Engagement: AI can incorporate gamification elements into collaborative learning platforms to increase engagement and motivation. Features such as leaderboards, badges, and rewards can make learning more interactive and enjoyable.

Case Study: An IT training center used an AI-driven platform to facilitate collaborative learning among its students. The platform matched students based on their skills and project preferences, enabling them to work together on real-world projects. This collaborative approach not only enhanced learning outcomes but also helped students build valuable teamwork skills.





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Recommendations for Stakeholders

For Educators: Strategies for Teachers and Trainers to Effectively Incorporate AI into Their Teaching Practices

Professional Development: Educators should participate in professional development programs to gain a thorough understanding of AI technologies and their applications in education. This includes training on how to use AI-driven tools and platforms effectively.

Integrating AI Tools: Teachers should explore and integrate AI tools that can enhance their teaching practices. This might include AI-powered tutoring systems, virtual labs, and adaptive learning platforms that provide personalized support to students.

Focus on Ethical Use: Educators must be aware of the ethical implications of AI and ensure that these technologies are used responsibly. This includes being transparent with students about how AI is used in their education and ensuring that AI applications are fair and unbiased.

Collaborative Learning Facilitation: Teachers should encourage collaborative learning by leveraging AI platforms that support peer-to-peer interaction and teamwork. They can design projects and assignments that require students to work together, enhancing their collaborative skills.

For Institutions: Recommendations for Vocational Schools and Training Centers on Adopting AI Technologies

Invest in Infrastructure: Institutions need to invest in the necessary technological infrastructure to support AI integration. This includes high-speed internet, advanced software, and hardware capable of running AI applications.

Curriculum Innovation: Schools should adopt AI to continuously update and innovate their curricula, ensuring that courses remain relevant to current industry standards. This can be achieved by partnering with AI providers and industry experts to develop adaptive and responsive curricula.

Collaborate with Industry: Institutions should establish strong partnerships with industry to ensure that their programs align with the skills and knowledge required in the workforce. This collaboration can also provide students with access to real-world projects and internships.

Provide Support for Educators: Institutions should offer comprehensive support for educators, including training programs, technical support, and resources for integrating AI into their teaching practices.




For Policymakers: Policy Recommendations to Support the Growth and Ethical Use of AI in VET

Funding and Resources: Policymakers should allocate funding and resources to support the integration of AI in VET. This includes grants for infrastructure development, research, and training programs for educators.

Regulation and Standards: Develop and implement regulations and standards to ensure the ethical use of AI in education. This includes guidelines for data privacy, bias mitigation, and the responsible use of AI technologies.

Promote Collaboration: Encourage collaboration between educational institutions, industry, and AI developers to drive innovation and ensure that VET programs meet the needs of the modern workforce.

Support Lifelong Learning Initiatives: Policymakers should support initiatives that promote lifelong learning and reskilling, ensuring that workers have access to continuous education opportunities. This includes creating frameworks for micro-credentials and modular learning.

Case Study: A government initiative in Germany funded the development of AI-driven VET programs in partnership with industry leaders. This initiative provided the necessary resources for schools to adopt advanced AI technologies, resulting in more relevant and effective vocational training programs.



MODULE 7 ETHICS AND AI IN VET

- 1. TRANSPARENCY AND EXPLAINABILITY OF AI DECISION-MAKING
- 2. ALGORITHMIC BIAS AND ITS IMPLICATIONS FOR VET PROFESSIONALS
- 3. ETHICAL CONSIDERATIONS FOR DATA COLLECTION AND USE IN AI APPLICATIONS
- 4. ADDRESSING SOCIETAL CONCERNS RELATED TO JOB DISPLACEMENT AND PRIVACY IN THE AI ERA
 5. BENEFITS AND CHALLENGES OF IMPLEMENTING AI IN THE WORKPLACE/SCHOOL SPACE
 6. EUROPEAN UNION'S GUIDELINES/REGULATION ON AI UTILIZATION (EU AI ACT)



Promoting Artificial Intelligence Competences in VET



INTRODUCTIONS AND TRAINING OBJECTIVES OF THE MODULE

The training module will support the achievements of knowledge and skills of students and educators to consciously and safely use AI based tools in teaching and learning activities, respecting privacy and ethical issues.

Thanks to a combination of topics and methodologies, students and educators will be accompanied to understand how AI based tools carry out their data finding and decisionmaking processes, becoming aware of algorithmic biases in evaluation the affordability of provided information and feedback.

After attendance to the training module:

• Students and educators will explore critical ethical considerations surrounding the use of Artificial Intelligence (AI) in Vocational Education and Training (VET) environments.

• Students and educators will gain an understanding of the importance of transparency and explainability in AI decision-making processes.

• Students and educators will critically analyze the potential for algorithmic bias and its implications for fairness and equity within VET professions.

• Students and educators will examine ethical considerations for data collection and use in AI applications, focusing on issues like privacy and consent.

• Students and educators will engage in discussions about societal concerns related to job displacement and privacy in the age of AI, exploring potential solutions and mitigation strategies.

• Students and educators will be able to weigh the benefits and challenges of implementing AI in the workplace and school spaces, fostering a balanced and responsible approach.

• Students and educators will be able to articulate the importance of transparency and explainability in AI, ensuring fairness and trust in its applications within VET.

• Students and educators will be able to identify and analyze potential biases related to AI and its impact in the VET sector.

• Students and educators will develop strategies for ethical data collection and use in AI applications for VET purposes, respecting user privacy and ensuring responsible data





1. TRANSPARENCY AND EXPLAINABILITY

- 1.1 Introduction to AI Transparency and Explainability
- 1.2 Challenges in Achieving Transparency and Explainability
- 1.3 Tools and Techniques for Enhancing Transparency and Explainability
- 1.4 Case Studies and Practical Examples
- 1.5 Best Practices for VET Professionals

Overview

This module focuses on the aspects of transparency and explainability regarding the AI, particularly within the context of VET. Transparency reflects the clarity and openness through which AI systems operate, while explainability is about making the reasoning behind AI-driven processes understandable to users.

Objectives

The main objective is to introduce the concepts of transparency and explainability in the context of AI tools used within VET environments. Through the module the reasons why transparency and explainability are essential while using the AI tools will be explored. The challenges of understanding AI-driven outcomes will be described together with the techniques that can enhance both transparency and explainability.

Target Audience

This module is developed for VET students, educators, and professionals who aim to use AI in educational and professional settings.

Prerequisites

No prior knowledge on AI and Ethics is required, but a basic understanding of AI concepts and how AI works will be beneficial.





THEORETICAL BACKGROUND

1.1 Introduction to AI Transparency and Explainability

As Artificial Intelligence (AI) continues to integrate into various aspects of our lives and especially into education and training, making ourselves familiar with how these systems operate becomes increasingly important. Two critical concepts in this context are transparency and explainability. These terms often come up when discussing the ethical use of AI, especially in environments like Vocational Education and Training (VET), where AI tools are used to support and enhance teaching, assessment, and learning processes in general.

Artificial Intelligence, while providing terrific output, has been a technology often characterized as a "black box" due to people's inability to see inside the box and understand how the system works, namely how the system processes the data and how and why it reaches a certain decision. Providing the exponential rise of AI and its application in our everyday lives (e.g. self-driving cars, generative AI) has become more important than ever to be able to see inside this "black box".

Transparency,,, could be described as an ideal that manifests as a system's property that enables us to understand how a system works. Such an ability in a system is vital especially when it comes to more complex procedures that involve humans as well. For example, knowing and understanding how an AI-enabled software in a company's HR department scans the company's pool of CVs/applications and chooses which applicants are worthy of the HR specialists' time to consider as a fit for a role is crucial since such a system affects people's lives in a direct way. In such cases, providing the ability to ask for justifications on why a certain decision was reached is vital especially in cases where the ability to appeal to a decision is provided (e.g. public tenders).

In a more detailed manner, transparency in AI refers to the clarity and openness with which an AI system operates. It involves making the processes, data, and decision-making criteria of an AI system visible and understandable to its users. For example, if an AI tool is used to grade student's assignments, transparency would make sure that the criteria used by the AI tool to assess the student's work are clearly outlined and accessible to both teachers and students. This enhances the trust in the AI's assessment procedure and results. At the same time, it also ensures that any discrepancies or biases can be identified in an easy way and be addressed.

Explainability heavily relates to transparency. The difference between the two lies in the fact that explainability focuses more on making the AI's decision-making processes/results understandable to humans. While transparency is about openness, explainability is about comprehension—ensuring that users can understand the reason an AI system arrived at a particular outcome.

In the context of VET, explainability is very important as it enables educators to understand the AI-driven processes that augment teaching and assessment. For example, if an AI system





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recommends a specific learning path for a student, explainability would present the factors that led to that recommendation in a way that is clear and understandable to both educators and students.

In general, explainability is really important when dealing with complex AI models, such as deep learning algorithms, which can often function as "black boxes". In such "black boxes" systems, even their designers may not fully understand how decisions are generated. By focusing on explainability, educators and administrators can ensure that AI tools are not only effective but also justifiable and defensible in their use.

The Relationship Between Transparency and Explainability

Transparency and explainability are closely related concepts that, together, contribute to the ethical and effective use of AI. Transparency, being the first step, makes sure the operations of an AI system are visible. Explainability follows by making sure that these operations are understandable.

In practice, this means that an AI tool in a VET environment should not only be open about the data it uses and the processes it follows (transparency) but also be capable of explaining its decisions in a way that educators and students can understand (explainability). This dual focus helps build trust in AI systems, making them more acceptable and easier to integrate into educational practices. Finally, these processes enable the user to micro-adjust the system if needed.

1.2 Challenges in Achieving Transparency and Explainability

While transparency and explainability are essential for the ethical and effective use of AI in educational environments, achieving these qualities can be complex and challenging. Several factors contribute to the difficulty of making AI systems both transparent and explainable, particularly when dealing with advanced AI models and their applications in real-world scenarios.

1.2.1 Complexity of AI Models

One of the most significant challenges lies in the inherent complexity of AI models, especially those that rely on deep learning and neural networks. These models often operate as "black boxes," where the internal workings—how the AI processes data and arrives at specific decisions—are not easily understood, even by experts.

These models have several layers that process information step by step in complex ways. While they can achieve remarkable accuracy and performance in tasks such as image recognition or natural language processing, the decision-making process is not straightforward. These layers interact with each other in complex ways that are difficult to interpret. As a result, explaining how a particular output was generated can be proved to be a very challenging task.





Often, there is a trade-off between the performance of an AI model and its interpretability. Simpler models, like decision trees or linear regression, are more transparent and easier to explain but may not achieve the same level of accuracy or handle complex data as effectively as more sophisticated models. More complex models can deliver higher accuracy but at the cost of being less transparent and harder to explain.

1.2.2 Diverse and Complex Data Sources

Al systems often rely on large and varied datasets. In a VET environment, such datasets can include a variety of data such as student grades, attendance records and behavioral data captured through online learning platforms (Learning Management System and/or Learning Experience Platform). The large volume and diversity of data sources can complicate things when it comes to maintaining transparency and explainability.

When AI systems integrate data from multiple sources, it can be difficult to trace how each piece of data contributes to the final decision. This complexity makes it harder to ensure that the AI's decision-making process is both transparent and understandable.

A crucial aspect for maintaining transparency and explainability in an AI system is to ensure that the data it integrates is accurate, unbiased, and relevant. However, data quality issues, such as missing or inaccurate data, and inherent biases in the data can have an impact on AI decisions in ways that are not immediately apparent or explainable in an easy way. This challenge underscores the need for strict data management practices and regular audits of AI systems.

1.2.3 The Right Balance

Providing enough detail to make an AI tool's decisions explainable to the stakeholders can result in overwhelming them with technical complexity. Different stakeholders—such as educators, students, administrators, and policymakers—may have varying levels of technical expertise and different needs for understanding AI decisions. Having that in mind, it is crucial not only to provide just the right amount of explainability but also being able to deliver explainable AI considering each user's knowledge and needs.

1.2.4 Evolving Law Environment

The ethical landscape surrounding AI is constantly changing. New standards and regulations being developed continually and applied to ensure that AI systems are used in a responsible way. This can make an ongoing challenge keeping AI systems transparent and explainable throughout these changes. As governments and institutions introduce new regulations (such as the EU AI Act), AI systems need to be updated to ensure compliance. This includes making sure that AI models are not only transparent and explainable but also aligned with the latest ethical standards.

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1.2.5 Resource Constraints

Making sure that AI-powered software is in line with the latest standards and regulations is not only resource-intensive for its developers but can also be proven equally resource-intensive for its users. Organizations, especially smaller institutions (e.g. educational institutions), may face difficulties when it comes to technical expertise, financial resources, and time.

1.3 Tools and Techniques for Enhancing Transparency and Explainability

Incorporating transparency and explainability in AI systems, especially in educational settings, requires a combination of thoughtful design, appropriate tools, and effective techniques. This topic explores various methods and tools that can be utilized for this very purpose in an effort to make AI tools more accessible and understandable to educators, students, and other stakeholders.

1.3.1 White Box AI Models

In contrast to black box AI models, these models are designed to be simple enough for humans to understand directly. Such models rely on simpler algorithms such as:

• Decision Trees : Decision trees are a classic example of interpretable models. They visually represent decisions and their possible consequences, making it easy to follow the logic that the AI system uses to make decisions. used in machine learning to model and predict outcomes based on input data. A decision tree is a tree-like structure where each internal node tests on attribute, each branch corresponds to attribute value and each leaf node represents the final decision or prediction.



Image 1.3.1.1: Decision Tree example (Source)



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In educational settings, decision trees can be used for tasks such as determining student placement or recommending learning resources.

Linear Regression: Linear regression analysis is used to forecast the value of a variable based on the value of another variable. The way it works is by fitting a straight line through data points while trying to minimize the differences between predicted and actual output values. For example, an AI system might utilize linear regression to forecast a student's future performance based on past grades and attendance records.

Rule-Based Systems: Such systems operate on a set of predefined rules that are easily understandable by humans. An example of such a rule-based AI system in education could be a system that recommends study materials based on specific criteria, such as a student's grade level and performance on recent assessments.

1.3.2 Black Box Al Models

For more complex models, which may not be interpretable by design, explainability techniques that are applied afterwards are used to suggest explanations after the model has generated its decisions. Such post-hoc techniques are especially useful when working with advanced AI systems, such as deep learning models, which are often considered "black boxes."

• LIME (Local Interpretable Model-Agnostic Explanations), : LIME is a popular tool that explains the predictions of any machine learning model by approximating it locally with an interpretable model. For instance, if an AI system makes a prediction about a student's likely success in a course, LIME can be used to identify which factors (e.g., attendance, past grades) were most influential in that specific prediction.

• SHAP (SHapley Additive exPlanations), : SHAP is another technique that assigns each feature of a dataset an importance value for a particular prediction. SHAP values are based on cooperative game theory and provide consistent and accurate explanations for model outputs. In an educational context, SHAP could help explain why an AI system recommended certain learning resources to a student.

• Attention Mechanisms: Attention mechanisms enable neural networks to dynamically prioritize and focus on specific segments of the input data, thereby improving the performance and interpretability of AI models. They are mainly used in computer vision and Natural Language Processing (NLP).

1.3.3 Visualization Tools

Visual representations can be helpful in explainability, especially for users who are not developers or data scientists. For example, visualising decision trees or rules-based systems using a diagram makes it easier to understand. It gives users a clear definition of the logic and pathways the algorithms choose to make decisions/suggestions.





Commercially available software used for Data Analysis such as Tableau and PowerBI provide interactive dashboards that can inform the user on which factors contributed to a specific decision or suggestion. Services such as Netflix and Amazon that utilize Business Analytics to suggest new content or products to their users can communicate to them via natural language on what grounds a certain recommendation is given.

Saliency Maps are a form of visual explanation, typically used in image recognition tasks, that indicate which input features were used by an AI model to generate its output decisions. They highlight the parts of an input image that were most important for the AI model's decision. By observing saliency maps, we can characterize that model's prediction behavior to understand how different conditions affect the model's performance. While more common in visual tasks, similar approaches can be adapted for educational AI tools that involve multimedia content.



Saliency maps (Source: geeksforgeeks.org/what-is-saliency-map)

Partial Dependence Plots (PDPs) show the marginal effect one or two features have on the predicted outcome of a machine learning model by visualizing the average effect of the values of a particular feature, marginalizing all other features in the feature set , , .





1.4 Case Studies and Practical Examples

To fully grasp the importance and application of transparency and explainability in AI within Vocational Education and Training (VET), it's essential to examine real-world examples and case studies.

1.4.1 AI-Driven Assessment Tools in VET

In a VET institution, AI-driven tools were implemented to assist in the grading of practical assignments in pottery. These tools use image recognition and pattern analysis to assess the quality of students' work, providing immediate feedback on aspects such as symmetry, glazing consistency, and overall craftsmanship.

Application of Transparency and Explainability:

• Transparency: The AI system was designed to clearly outline the criteria used for assessment. Before grading, educators and students were shown how the AI would analyze the pottery—what aspects it would focus on, such as the symmetry of the piece, the evenness of the glaze, and the smoothness of the surface. The transparency of these criteria helped build trust in the system.

• Explainability: After each assessment, the AI tool provided a detailed explanation of the grade. For instance, it highlighted areas where the student met the required standards and areas needing improvement. If a piece was asymmetrical, the AI would highlight this area and explain why it was marked down, referencing specific standards or guidelines for pottery.

Outcome: Students and educators reported high levels of satisfaction with the AI tool. The clarity in both how the AI made its decisions and how those decisions were communicated ensured that students could understand their grades and take actionable steps to improve. Educators appreciated the time saved by the tool, which provided the opportunity to them to focus more on actually teaching rather than grading.

1.4.2 AI-Based Course Recommendations in VET

A VET college utilized an AI system to help guide students in choosing courses that aligned with their career goals and academic strengths. The AI analyzed students' past performance, and their interests and in conjunction with the labor market trends it recommended the most suitable courses for each case.

Application of Transparency and Explainability:

• Transparency: The AI system provided transparency by presenting to students the factors it considered when making recommendations on courses. It displayed academic



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performance metrics, interest surveys, and industry demands in a clear and intuitive way through a dashboard. Students could study and understand how each of these factors influenced the recommendations.

• Explainability: Each course recommendation was accompanied by a plain-language explanation. For example, if the AI tool suggested a course in advanced welding techniques, it would explain that the recommendation was based on the student's high performance in introductory welding, their expressed interest in working in the automotive industry, and current job market trends showing high demand for these skills.

Outcome: The transparent and explainable nature of the AI recommendations led to greater student engagement in their educational journey. Students felt more confident in their course selections, having understood why certain courses were recommended and how they would benefit their career paths. Educators also utilized this tool to offer additional guidance, enhancing the overall advising process.

1.4.3 AI-Powered Learning Analytics in VET

A VET institution introduced a learning analytics platform augmented with AI capabilities to track student progress and identify those at risk of falling behind. The AI analyzed attendance records, assignment completion rates, and test scores to flag students who might need additional support.

Application of Transparency and Explainability:

• Transparency: The system was transparent when it came to the indicators it used to flag students as at-risk. Educators and students could see the specific metrics considered, such as a drop in attendance or a pattern of low scores, and understand how these were weighted in the AI's analysis.

• Explainability: When a student was flagged, the system provided an explanation to the educator detailing why this decision was reached. For example, it might indicate that a student's attendance had dropped below a critical threshold and that their assignment submissions were consistently late, both contributing factors to the risk assessment. The AI system also suggested possible interventions, such as tutoring sessions or meetings with a counselor, while at the same time explaining the reasoning behind these recommendations.

Outcome: The clear, explainable outputs from the AI system provided the chance to the educators to take appropriate action in a timely manner to support their students. The system's transparency fostered trust among educators, who felt empowered to make informed decisions rather than relying solely on the AI's outputs. Students, understanding how the AI identified risks, were more willing to engage with suggested interventions, leading to improved retention and success rates.



1.4.4 AI-Enhanced Apprenticeship Matching in VET

A VET institution created a web platform that utilizes AI to match students with apprenticeship opportunities. The AI system analyzed students' skills, interests, and career goals while at the same time taking into consideration data from local businesses and industries, such as required qualifications, company culture, and job market trends, in an effort to recommend the best apprenticeship placements for each student.

Application of Transparency and Explainability:

• Transparency: The AI system was transparent in the way it matched students with apprenticeship opportunities. It presented students and educators an overview of the data used in the matching process, such as student academic records, career interests, and employer requirements. The system also presented in a clear way how each piece of information contributed to the final recommendation. This allowed the students to understand why certain apprenticeships were suggested over others.

• Explainability: When the AI system recommended a particular apprenticeship, it provided a detailed explanation of why that opportunity was a good fit for the student. For example, if the AI matched a student with a tech company based on their strong performance in IT courses and interest in software development, the system would explain the rationale behind this suggestion clearly. The platform also presented insights regarding how the apprenticeship aligned with the student's long-term career goals, helping both the student and their advisor to make informed decisions.

Outcome: The AI-augmented apprenticeship matching system significantly improved the placement process for students and employers alike. Students felt more confident in their apprenticeship choices, knowing that the system's recommendations were based on a thorough analysis of their skills and career aspirations. At the same time, employers reported higher satisfaction with the candidates they received, as the AI algorithm ensured a better alignment between the students' capabilities and the job requirements. The transparency and explainability of the system also helped build trust among all parties, leading to more successful and fulfilling apprenticeship experiences.

1.5 Best Practices for VET Professionals

As more and more Vocational Education and Training (VET) institutions adopt AI-driven tools as the time passes by, implementing these technologies in a way that supports and elevates ethical standards and maximizes their effectiveness is very important for both educators and VET organizations' administrators. This topic presents best practices for VET professionals that can help them to ensure that AI systems are utilized in a responsible, transparent, and effective way in an effort to foster trust and understanding among students, educators, and other stakeholders.





1.5.1 Prioritize Transparency and Explainability

One of the most important practices for VET professionals is to make sure that any AI tools utilized in any way are both transparent and explainable. This involves several key actions:

• Select Transparent AI Tools: Choose AI tools that offer clear documentation and open explanations of the way they operate. This way the users can understand the data sources used, the algorithms applied, and how the AI tools in question arrive at specific outcomes.

• Communicate Clearly: Regularly communicate in a clear way to students, educators, and other stakeholders how the AI tools operate. Provide clear explanations of the AI's role in decision-making processes in a VET setting.

• Incorporate Explainability Features: Ensure that the AI tools utilized can provide explanations of their outcome easily understandable by all of the stakeholders. This can involve explanations communicated via natural language or visual aids that break down how decisions were made.

1.5.2 Involve Stakeholders in AI Implementation

Successful AI integration in VET heavily relies on the involvement of all relevant stakeholders, including educators, students, administrators, and industry partners. By engaging these groups early enough and at multiple occasions, VET professionals can ensure that the AI tools meet their needs and are used in an effective way.

• Engage in Co-Design: Involve educators, students, and industry representatives in the process of selecting and integrating AI tools. This collaborative approach helps ensure that the tools are relevant, user-friendly, and aligned with the educational objectives.

• Collect and Act on Feedback: Establish feedback channels the users can use to share their experiences with AI tools. Use this feedback to gain insights and continuously improve the tools and their implementation. For example, if students find certain AI-generated recommendations confusing, this feedback could be used to refine the system's explainability features.

• Provide Training and Support: Offer training sessions and resources to help educators and students become comfortable with the AI tools. This ensures that all users understand how to use the tools effectively and are aware of their capabilities and limitations.

1.5.3 Regularly Audit and Monitor AI Systems

To maintain ethical standards and ensure continuous effectiveness, AI systems should be regularly audited and monitored. This includes assessing the AI tools for fairness, accuracy, and alignment with educational goals.



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• Conduct Bias Audits: Regularly audit AI systems for potential biases, especially those related to gender, ethnicity, or socioeconomic status. Bias audits can help identify and alleviate unfair practices, ensuring that all students are treated equitably by the AI tools.

• Monitor Performance: Continuously monitor the performance of AI tools to ensure they are meeting the desired outcomes. This includes tracking key metrics such as student satisfaction. If an AI tool is not performing as well as expected or is producing unexpected results, steps could be taken to adjust or refine the system.

• Update and Maintain AI Tools: Keep AI tools up to date with the latest data, algorithms, and ethical guidelines. Regular updates help ensure that the tools remain relevant, accurate, and aligned with the institution's educational objectives.

1.5.4 Foster Ethical AI Usage

VET professionals have a responsibility to ensure that AI is used ethically within their institutions. This involves promoting ethical guidelines and best practices throughout the implementation and use of AI tools.

• Adhere to Ethical Standards: Ensure that all AI tools used comply with ethical guidelines, such as those set out by educational institutions, professional organizations, and regulatory bodies like the European Union (EU) AI Act. This includes respecting privacy, ensuring data security, and promoting fairness.

• Promote Data Privacy: Safeguard the privacy of student data by ensuring that AI tools are designed and operated in compliance with data protection regulations. This includes anonymizing data where possible and ensuring that sensitive information is handled securely.

• Encourage Critical Thinking: Educate students and staff on the limitations of AI tools and encourage critical thinking about AI-generated outputs. Students and educators should feel empowered to question and challenge AI decisions, ensuring that human oversight remains a key component of the educational process.

1.5.5 Align AI Tools with Educational Objectives

Finally, it is of importance to make sure that the use of AI tools is in line with the broader educational objectives of the VET institution. AI should be seen as a tool to enhance and augment, not replace, the educational experience.

• Integrate AI into the Curriculum: Use AI tools as an extra element added to the traditional teaching methods, rather than a replacement. For example, AI can be utilized to personalize learning paths, but it should not replace the role of educators in guiding and mentoring students.





• Evaluate Educational Impact: Frequently examine and evaluate how AI tools impact educational outcomes, such as student engagement and learning progression. This contributes in making sure that the AI tools have a positive effect on the institution's overall educational mission.

• Promote Lifelong Learning: In an effort to help students stay competitive in the workforce, AI tools could be utilized to support the development of lifelong learning skills in them. AI can help detect areas of ongoing improvement and suggest resources that encourage continuous learning.





TRANSPARENCY AND EXPLAINABILITY OF AI DECISION-MAKING

Students will study real-world case studies in which AI decision-making had an impact on educational or vocational settings. They will inspect how transparency and explainability were handled in each case and propose further refinements on the process.

Scope of the activity	This activity stimulates critical thinking by having students assess the effectiveness of transparency and explainability in AI systems and examine the ethical implications.
Learning outcomes	 Understand the importance of transparency and explainability in AI decision-making.
	 Identify potential gaps in transparency and suggest ways to improve explainability.
Level of difficulty	Intermediate
Duration	2 hours
Resources required	Access to case studies (provided by the instructor), computers for research.
Steps for execution	 Provide students with two case studies where AI was used in decision- making within educational or professional settings.
	 Have students analyze the cases in small groups, focusing on how transparency and explainability were managed.
	 Each group presents their findings, highlighting areas for improvement and suggesting practical solutions.
Methodology	Case study analysis, group discussion, presentation.
Results	Students will develop a deeper understanding of how transparency and explainability are applied in AI decision-making processes. They will be able to identify shortcomings in real-world examples and propose practical solutions for improving transparency and explainability in AI systems used in VET settings.
Evaluation	Quality of analysis and the practicality of suggested improvements.







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ROLE-PLAYING FOR EXPLAINABILITY IN AI

Students will participate in a role-playing exercise where they must explain an AI decision to a stakeholder (e.g., a student, teacher, or administrator).

Scope of the activity	This activity helps students practice the skill of explaining complex AI decisions in a clear and understandable way.
Learning	Develop communication skills for explaining AI decisions.
outcomes	 Recognize the challenges of making AI decisions understandable to non-experts.
Level of difficulty	Intermediate
Duration	1 hour
Resources required	Scenario cards, roles for students to play.
Steps for execution	 Provide students with scenario cards that describe a situation where AI has made a decision (e.g., grading a student, selecting candidates for a job).
	Assign roles (e.g., Al developer, teacher, student) and have students explain the Al's decision to their peers.
	 Discuss as a class the effectiveness of the explanations and potential improvements.
Methodology	Role-playing, group discussion.
Results	Students will enhance their communication skills, particularly in explaining complex AI decisions to non-experts. This activity will result in improved confidence in making AI-driven decisions more accessible and understandable, fostering trust in AI systems among users.
Evaluation	Clarity and effectiveness of the explanation provided.







QUALITY CHECK:

SHORT QUIZ ON TRANSPARENCY AND EXPLAINABILITY

Purpose: To assess understanding of key concepts related to transparency and explainability in AI decision-making.

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Quiz Questions:

- 1. What is the difference between transparency and explainability in AI?
 - **Expected Answer:** Transparency refers to the clarity and openness with which AI systems operate, while explainability focuses on making the reasoning behind AI-driven processes understandable to users.
- 2. Why is explainability important in VET environments?
 - **Expected Answer:** Explainability is important in VET environments because it enables educators and students to grasp how AI-driven decisions, such as grading or course recommendations, are made. This way, trust is built and fairness is ensured.
- 3. Describe two potential risks of utilizing AI systems in VET environments without sufficient transparency.
 - **Expected Answer:** a) Users not understanding how decisions are made can cause reduced trust in AI systems, and b) if an AI system is not transparent in how it reached decisions it makes it very difficult to be audited which can result in biased or unfair decisions.

4. Which of the following is a method to improve the explainability of an AI system?

- A) Hiding the decision-making process from users
- B) Using simpler AI models that are easier to interpret
- C) Increasing the complexity of the AI algorithms
- D) Ignoring user feedback
- **Correct Answer:** B) Using simpler models that are easier to interpret
- 5. Explain the concept of "black box" Al systems and why they pose challenges in VET settings.
 - Expected Answer: "Black box" Al systems are those whose internal workings are not visible or understandable to users. The way decisions are made throughout such a system can be quite difficult to explain. This could lead to added challenges in the VET field because it can lead to mistrust and make it hard to identify and correct biases or errors in Al-driven decisions.





2. ALGORITHMIC BIAS AND ITS IMPLICATIONS FOR VET PROFESSIONALS

Overview

In this subchapter will be explored what is an algorithmic bias, its potential implications in VET, and guidelines toward the understanding and mitigation of these biases.

Objectives

- Explain AI biases and define what is the source.
- Explore the implications of bias in the context of VET.
- Define possible solutions for VET professionals to overcome the algorithmic bias why applying the AI within their teaching practices.

• Raise awareness regarding the ethical considerations regarding the use of AI in VET, by learners, teachers, and other educational staff. .

Target Audience

- Teachers/Trainers
- Curriculum developers
- Career counselors
- Students

Prerequisites

No specific technical background is required, but a basic understanding of how AI functioning would be beneficial.





THEORETICAL BACKGROUND

Algorithmic bias and its potential sources

With the abundance of vast datasets, computers can now uncover new knowledge more easily. This has led to the development of more complex and widespread algorithms, which are sets of instructions that computers follow to complete tasks. Algorithms are increasingly used to make automated decisions based on data about people, including their identities, demographics, preferences, and future behavior.

"Algorithms are harnessing volumes of macro- and micro-data to influence decisions affecting people in a range of tasks, from making movie recommendations to helping banks determine the creditworthiness of individuals."

So, what are the biases? Bias refers to the systematic errors that occur in decision-making processes, leading to unfair outcomes. In the context of AI, bias can arise from various sources, including data collection, algorithm design, and human interpretation. Machine learning models, which are a type of AI system, can learn and replicate patterns of bias present in the data used to train them, resulting in unfair or discriminatory outcomes. With the rise in generative AI systems (GenAI), the risk of harmful biases increases and can be seen in different environments. For example, a striking instance of GenAI bias was reported, where text-to-image models like StableDiffusion, OpenAI's DALL-E, and Midjourney exhibited racial and stereotypical biases in their outputs. When prompted to generate images of CEOs, these models predominantly produced images of men, reflecting gender bias. This bias mirrors the underrepresentation of women in CEO positions in the real world.

The rapid development of artificial intelligence (AI) has brought many benefits, but it is also associated with potential risks and challenges. One of the main challenges is the negative impact of bias in AI on individuals and society. Bias in AI can perpetuate and even reinforce existing inequalities, discriminate against marginalised groups and limit their access to basic services.

Type of biases

1. Historical Bias - arises from past societal concerns, very often arrise from the data that were used train AI.

Example: Al tools that evaluate student success, based on historical inputs given may keep going with the biases that existed in the past, for example ethnicity in the educational outcomes.





2. Representation Bias - may happen when certain groups of people are underrepresented in the training data, leading to poor predictions for those groups. **Example:** An AI trained on a dataset that primarily includes students from wealthy backgrounds may have a difficulties to accurately forecast the outcomes of students coming from the disadvantaged backgrounds.

3. Measurement Bias - come from the chosen variables or the way those variables are measured.

Example: Al tools that evaluate the students' performances, can take into consideration only the data of the test scores and may overlook other important factors, such as participation in class discussions, homework assignments, etc.

4. Aggregation Bias - is when AI take into consideration the data related ti the specific target group, and combine it into the one single model, leading to biased for some or all groups.

Example: Al forecast student emotion taking into consideration mix of the data regarding the urban and rural students, what can lead to the difficulty to identify emotions separately for students from both groups.

5. Evaluation Bias - when the data inserted to train the AI are not related to all the target groups where the model will be applied.

Example: Al that evaluated on a dataset of students from a particular school district may not perform well when applied to students from a different district.

6. Deployment Bias - that occurs when AI is used in inappropriate ways, such as being designed for one purpose and then used for a different purpose.

Example: A model that is designed to identify students who are at risk of dropping out may be used to assign students to remedial courses, even if the students are not actually at risk.

1. Implications of algorithmic bias in the context of VET.

As vocational education and training continues to incorporate more digital tools and data-driven technologies, the risk of algorithmic bias has become an area of increasing concern. Algorithms are being used to assess student performance, guide personalized learning, recommend career paths, and even evaluate the potential of candidates in various trades and professions. As a result Als are biased, and they can create inequalities, skew decision-making processes, and negatively impact learners from underrepresented groups.





picture xx Implication of AIs Bias in VET

Effective AI relies on diverse and representative datasets, for example if it is trained mainly on data from one demographic group, it may fail to make accurate forecasts for learners from different backgrounds.

Thus, improving data collection, particularly regarding learner demographics, is very important to ensure fairness.

Al bias in VET can have various consequences, affecting both individuals and trainers, for example:

- 1. Ai is trained on biased datasets which may result in overlooking qualified candidates from certain groups, highlighting existing inequalities in access to education and training.
- 2. Biased algorithms can lead to the overrepresentation or underrepresentation of certain target groups, reinforcing traditional gender roles or racial/ethnic disparities in the workforce.
- 3. Assessments or feedback from AI that was biased can demoralize students coming from certain groups, discouraging them from pursuing further education or career progression.

2. How VET professionals can mitigate algorithmic bias in their work.

VET professionals should effectively recognize biases, monitor outcomes, advocate for fair practices, and ensure that AI tools align with equity goals. In order to do so, the following steps might be taken into consideration:

Identify Bias: Be aware that bias in AI can be manifested through data, model design, or decision processes.

Assess and Monitor Outcomes: Always evaluate AI-driven outcomes in order to detect and in time address possible biases.

Advocate for Equity: Use AI tools that reflect the diversity

The following strategies provide actionable steps for VET professionals to mitigate algorithmic bias effectively.





1. Pre-Processing Data to Mitigate Bias

- 1. Advocate for the inclusion of data that represents various demographic groups, including historically marginalized populations. Data should reflect the diversity of the student body to prevent overrepresentation of dominant groups.
- 2. Support the use of oversampling, undersampling, or synthetic data generation techniques to increase the representation of underrepresented groups in the training datasets. For example, oversampling may be used to address biases in facial recognition systems, as seen in the research by Buolamwini and Gebru, where including more diverse data improved accuracy for darker-skinned individuals.
- 3. Encourage clear documentation of biases and augmentation procedures. This is crucial for maintaining transparency and accountability in data collection and preparation processes.

2. Model Selection Techniques for Fairness

Choosing the right AI tool:

1. Use Ai tools that are designed to reduce bias, such as those promoting group or individual fairness.

2. Encourage to always continually test and refine data against potential biases.

3. Advocate for ensemble methods, where multiple AI models are combined

3. Post-Processing Decisions to Ensure Fairness

Even after AI models are trained, post-processing adjustments can help ensure that their outputs are fair. This stage involves reviewing and, if necessary, modifying the model's decisions to mitigate bias:

- 1. Promote post-processing techniques that ensure fairness in decision-making by aligning false positives and false negatives across different demographic groups.
- 2. Implement tools that measure the fairness of outputs and allow for real-time adjustments to maintain equity.
- 3. Establish routine audits of AI models to track their fairness over time, ensuring they remain effective as the learner population evolves.
- 4. Awareness of the ethical considerations surrounding the use of algorithms in VET.

The biased AI in education has the potential to erode public trust in technology-enhanced learning. If students, parents, and educators perceive AI systems as biased or unfair, they may become hesitant to embrace technology in the classroom. This erosion of trust could slow the adoption of innovative educational technologies, leading to missed opportunities to enhance learning experiences and outcomes. If AI is seen as perpetuating educational inequality, its potential benefits may not be realized.



Furthermore, biased AI systems can undermine student autonomy and exacerbate power imbalances within educational settings. For example, if AI-driven tools used for student evaluations or interventions unfairly disadvantage certain student groups, it may limit their educational prospects and future opportunities. This not only diminishes the students' ability to shape their own educational trajectories but also perpetuates systemic inequalities, entrenching power dynamics that disproportionately affect vulnerable students.

Addressing these ethical challenges in education requires a collective effort from all stakeholders, including educators, policymakers, developers, and the wider community. Establishing ethical principles and regulatory frameworks that prioritize fairness, transparency, and accountability in the design and deployment of AI in education is essential. In addition, fostering critical discussions about the role of AI in education and empowering students, teachers, and parents to actively participate in shaping the future of AI in schools is key to ensuring that these technologies are developed and used in ways that are responsible, ethical, and supportive of equitable learning outcomes for all students.



UNDERSTANDING AI-BASED DECISION MAKING PROCESSES

The activity is an experiential learning activity aimed at making students and educators aware of peculiarities of AI-based decision processes according to a double perspective: 1) how AI based tools work to find information, tale decisions and provide feedback to the users, 2) how much affordable AI-based provided feedback can be considered affordable.

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Scope of the activity	To increase awareness and knowledge of learners on how AI based tools take decisions and provide feedback after interviews by the users.
Learning outcomes	Students and educators will:
	 gain an understanding of the importance of transparency and explainability in AI decision-making processes.
	• will be able to articulate the importance of transparency and explainability in AI, ensuring fairness and trust in its applications within VET.
	be able to identify and analyze potential biases within AI algorithms and their impact on VET professionals and students from diverse backgrounds.
Level of difficulty	basic
Duration	6 hours
Resources required	PC, laptop, projector
Steps for execution	The activity will foresee the following steps:
	Teacher/s will introduce the activity and its objectives to the classroom
	• Teacher/s will share the definition of AI algorithmic biases to students, making some examples.
	 Students will be divided in small groups (4-6). Each group shall have a laptop





	 Each group of students will receive written/structured instructions from the teacher/s so to have clear what they must do, time available, resources they can use, questions to be done to the AI based tool/s, etc. Instructions might differ group by group, to make students testing different interconnected activities to explore and understand AI-based decisions. Since the scope of the activity is to try to understand how decision will be taken, research and interviews to AI tools can be made in relation to some "key topics" decided together between teacher/s and students: if students are confident on the topic/s, they can be more analytic in evaluating the provided feedback and its affordability. This would be more difficult in case of new topics. Research – based activities can foresee students will use a panel of given AI-based tools to find information.
	• Following the instructions, each group will organize its work, assigning roles and identifying activities to be carried out in the assigned time slot (at least n. 2 hours out of the 6).
	• The scope of the activity is to make students searching for information and analysis answers, analyzing ad observing some recurrent biases and patterns AI- based tools follow in their processes.
	 Report of each group on findings and impressions in plenary and discussion facilitated by teacher/s
	Take aways wrapped up by teacher/s
Methodology	Project work, project-based learning, collaborative learning, Case studies and simulations
Results	Report of the groups and take aways/findings
Evaluation	Accuracy of reporting, participation level of students during discussion in plenary

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3. ETHICAL CONSIDERATIONS FOR DATA COLLECTION AND USE IN AI APPLICATIONS

- 3.1 Introduction to Data Ethics in AI
- 3.2 Privacy and Consent
- 3.3 Data Ownership and Control
- 3.4 Legal and Regulatory Compliance

Overview

This chapter focuses on the key ethical considerations that VET professionals must have in mind to responsibly integrate AI into educational environments. By focusing on key aspects such as data ethics, privacy, consent, data ownership, and legal compliance, this chapter equips learners with the knowledge needed to make sure that AI systems are used in an ethical way and in alignment with regulatory standards.

The chapter covers the foundational concepts of data ethics, focusing on the importance of protecting peoples' rights in AI applications. It then delves into the specific requirements for privacy and consent which is a crucial aspect of compliance with GDPR. The chapter also addresses the complexities of data ownership and control, emphasizing the responsibilities of VET institutions in managing educational data. Finally, it offers an overview of the legal and regulatory frameworks that govern the use of AI in VET, focusing on GDPR and the Digital Education Action Plan.

Objectives

By the end of this chapter, learners will be able to:

• Understand the fundamental principles of data ethics and their relevance to AI applications in VET.

• Implement best practices in an effort to ensure privacy and user's informed consent, in compliance with GDPR and ethical guidelines.

Recognize the significance of data ownership and control, and how to oversee these aspects responsibly within VET institutions.





 Navigate the legal and regulatory frameworks that govern AI use in VET, with a focus on GDPR and the Digital Education Action Plan in an effort to ensure that AI systems are compliant and ethically sound.

Target Audience

This chapter is designed for VET professionals, including educators, administrators, and policymakers, who are involved in the adoption and implementation of AI technologies within a VET setting. At the same time, It is also suitable for data managers, IT staff, and compliance officers who are responsible for ensuring that AI applications adhere to ethical standards and legal requirements. The content is fitting for those with a basic understanding of AI who seek to deepen their knowledge of the ethical and regulatory aspects of data management.

Prerequisites

Learners are expected to have a foundational understanding of AI concepts and a general awareness of data management practices. Familiarity with basic legal frameworks, particularly GDPR, will be beneficial but not mandatory, as the chapter provides sufficient background on these regulations. The content is designed to be accessible to those new to the ethical aspects of AI and data management, with clear explanations and practical examples to support learning.





THEORETICAL BACKGROUND

3.1 Introduction to Data Ethics in Al

As AI technologies become increasingly more embedded in Vocational Education and Training (VET), the ethical management of data is of greatest importance. Data ethics refers to the principles governing the collection, storage, and use of data, particularly in AI applications. In educational settings, this involves ensuring that data practices align with ethical standards, such as privacy, fairness, and transparency, as well as legal frameworks like the General Data Protection Regulation (GDPR).

Key Principles of Data Ethics

- **Privacy:** GDPR emphasizes the protection of personal data, ensuring that individuals' information is secure from unauthorized access and misuse. In VET, this means safeguarding students' personal and academic data, which includes names, identification numbers, and behavioral records.
- **Consent:** GDPR mandates that consent must be informed, freely given, and revocable. VET institutions must ensure that students and staff understand what data is being collected, how it will be used, and who will have access to it. The Digital Education Action Plan further highlights the importance of transparency in digital tools used in education, promoting informed consent as a cornerstone of ethical data practices.
- **Fairness:** Al systems must be created in such a way to avoid the preservation of biases, a principle supported by both GDPR and the Digital Education Action Plan. This involves making sure that data utilized in Al tools does not lead to discriminatory outcomes based on factors such as gender, ethnicity, or socioeconomic status.
- **Transparency:** GDPR and the Digital Education Action Plan both stress the need for transparency in data practices. This includes making sure that the operations of AI systems are clear and understandable to all stakeholders, which builds trust and ensures the responsible use of AI in education.

3.2 Privacy and Consent

Privacy and consent are crucial aspects of ethical data management, especially when using AI in VET settings. GDPR imposes a comprehensive legal framework that rules how personal data should be handled, emphasizing the need for protecting individuals' privacy and obtaining their informed consent.

Privacy under GDPR





- **Protection of Personal Data:** GDPR requires that VET institutions implement measures to protect personal data from unauthorized access, breaches, and misuse. Following the GDPR guidelines, the data collected must be ensured to be processed in a lawful and transparent way and only be used for specified legitimate purposes.
- Sensitive Data: GDPR enforces additional protections on sensitive data, such as data that relates with a person's health or socioeconomic background. When AI systems in VET process such data, institutions must make sure that the data in question is handled with extra care, adhering to GDPR's strict guidelines.

Informed Consent under GDPR

- **Transparency in Consent Processes:** GDPR rules that consent must be informed, meaning that people should fully understand what data is being collected and for what purposes. The Digital Education Action Plan reinforces this by recommending clear communication and transparency in the use of digital tools in education.
- Voluntary Participation: According to GDPR, individuals must provide consent in a free not coerced way when it comes to their data. They should also be able to withdraw consent at any time. This aligns with the principles of student autonomy promoted in the Digital Education Action Plan.
- **Compliance with GDPR:** VET institutions must make sure that their data collection practices comply with GDPR. This includes using consent management tools that track and manage consent agreements, providing individuals with the ability to revoke consent on demand in an easy way, and making sure that all the data processing activities are documented and transparent.

3.3 Data Ownership and Control

A crucial step for applying ethical data management procedures in AI applications within VET is to understand data ownership and control. Both the GDPR and the Digital Education Action Plan impose important guidelines on how data should be handled, who is its owner, and how control over it should be maintained.

Data Ownership according to GDPR

- **Students' Rights:** GDPR offers individuals significant rights over their personal data, including the right to access, correct, and request their deletion. In VET settings, this means that students have ownership rights over the data generated through their educational activities, such as grades and behavioral records.
- **Institutional Responsibilities:** VET institutions may manage and process this data in a way that ensures they respect students' ownership rights. Institutions must make sure that data processing is transparent, limited to legitimate purposes, and compliant with GDPR.



• **Third-Party Access:** GDPR also protects users' data when VET institutions share them with third-party vendors. In such cases, GDPR mandates that these vendors adhere to strict data protection standards. The Digital Education Action Plan also stresses the importance of safeguarding educational data, ensuring that third-party access does not compromise the privacy or rights of students.

Data Control and Ethical Use

- Access Control: GDPR requires that institutions apply strong access control measures to ensure that only authorized personnel can access sensitive data. This is crucial for maintaining students' privacy and data security.
- **Data Sharing:** GDPR imposes strict conditions on data sharing, particularly when transferring data to third parties. VET institutions must ensure that any data sharing is compliant with GDPR, meaning that it is based on a legitimate legal basis and that individuals' rights are protected.
- **Transparency and Accountability:** Both GDPR and the Digital Education Action Plan emphasize the importance of transparency and accountability in data practices. Institutions must provide clear information on who controls the data, how it is used, and how individuals can exercise their rights under GDPR.

Best Practices for GDPR Compliance

- **Develop Clear Data Policies:** Create policies that define in a clear way data ownership and control, making sure they align with GDPR requirements and the principles outlined in the Digital Education Action Plan.
- **Conduct GDPR Compliance Audits:** Frequent audits are very important to make sure that data practices in action comply with GDPR. These audits should assess consent processes, data sharing agreements, and the effectiveness of security measures. Frequent audits enable the organizations to update their data practices when needed.
- Educate Stakeholders on GDPR Rights: Train students, educators, and staff on their rights and responsibilities according to GDPR. This puts them in a position in which they can better protect their data and ensures that the institution complies with legal obligations.

VET institutions can make sure that their data practices are ethical, transparent, and legally compliant if they apply the principles of GDPR and the guidelines of the Digital Education Action Plan. Respecting data ownership and control, protecting privacy, and obtaining informed consent are crucial for building trust in AI systems and ensuring that these technologies are used responsibly in educational settings.





3.4 Legal and Regulatory Compliance

In Vocational Education and Training (VET), the use of AI and data-driven systems must comply with a range of legal and regulatory frameworks designed to protect personal data and ensure ethical practices. Understanding and adhering to these regulations is crucial for maintaining the integrity of educational institutions and safeguarding the rights of students and educators. This topic focuses on two key frameworks: the General Data Protection Regulation (GDPR) and the Digital Education Action Plan.

3.4.1 The General Data Protection Regulation (GDPR)³⁰

The GDPR is a comprehensive data protection regulation that applies to all organizations processing the personal data of individuals within the European Union (EU).

Key Principles of GDPR:

Lawfulness, Fairness, and Transparency:

Data must be processed in a lawful, fair, and transparent manner. VET institutions must make sure that both students and staff are fully informed about how their data will be used, and that data processing is conducted in an ethical and legal manner.

Purpose Limitation:

Personal data should only be collected for purposes clearly specified that are straightforward and legitimate. In the context of VET, this means that data collected for educational purposes should not be used for unrelated activities without having obtained further consent.

Data Minimization:

Organizations collecting data should be restricted in collecting only the data necessary for the intended purpose. In a VET setting, institutions must avoid collecting not needed data and ensure that data collection corresponds to the needs of the AI systems being used.

Storage Limitation:

Personal data should be kept only as long as necessary for the purposes for which it was collected in the first place. VET institutions should establish clear retention policies, ensuring that data is securely deleted or anonymized when no longer needed.

Integrity and Confidentiality:

Data must be processed having in mind its security. This includes protection against unauthorized or unlawful access and against accidental loss, destruction, or damage. This principle emphasizes the need for robust data security measures.

Accountability:

Organizations must be able to prove their compliance with the GDPR principles. This involves maintaining detailed records of data processing activities, implementing appropriate security measures, and conducting regular audits.

Rights of Data Subjects under GDPR:





- Right to Access: Individuals have the right to access their personal data and obtain information about how it is being processed.
- Right to Rectification: Individuals can request corrections to inaccurate or incomplete data.
- Right to be Forgotten: Enables individuals to request the deletion of their data under certain conditions.
- Right to Restrict Processing: Individuals can request that their data be processed only for specific purposes.
- Right to Data Portability: Individuals have the right to obtain their data in a commonly used format and transfer it to another data controller.
- Right to Object: Individuals can object to the processing of their data for specific purposes, such as direct marketing or profiling.

The Digital Education Action Plan

The Digital Education Action Plan (2021-2027) is an initiative by the European Commission that outlines a vision for enhancing digital education across the EU. While it is not a legal regulation like GDPR, it provides important guidelines and recommendations for the ethical use of digital technologies, including AI, in education.

Key Aspects of the Digital Education Action Plan:

Promoting Digital Competence:

The plan emphasizes the need for educators and students to develop digital skills, including an understanding of how AI systems work and the ethical considerations associated with their use.

Ensuring Ethical Al Use in Education:

The Action Plan encourages the development and use of AI systems that are transparent, fair, and accountable. It highlights the importance of aligning AI use with ethical principles to support educational goals without compromising the rights of individuals.

Supporting Data Protection and Privacy:

The Action Plan promotes strong data protection measures in educational settings, reinforcing the principles of GDPR. It encourages educational institutions to adopt best practices for data governance, including transparency, consent, and security.

Fostering Innovation while Ensuring Compliance:

The plan encourages innovation in digital education while ensuring that new technologies comply with existing legal frameworks like GDPR. This balance is essential for creating a safe and supportive environment for the use of AI in education.

Monitoring and Evaluation:

The Action Plan appeals for the continuous monitoring and evaluation of digital education initiatives, including the use of AI. This ensures that the technologies are meeting educational objectives while at the same time adhering to ethical and legal standards.



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DATA ETHICS DEBATE

Students will engage in a structured debate on ethical dilemmas related to data collection and use in AI applications within VET.

Scope of the activity	This activity promotes critical thinking and deepens understanding of ethical considerations in data use.
Learning	Develop arguments for and against specific data practices in AI.
outcomes	 Understand the ethical implications of data collection and use.
Level of difficulty	Intermediate
Duration	2 hours
Resources required	Debate topics, access to research materials.
Steps for execution	 Divide the class into two groups and assign each group a position (for or against) on a given ethical issue related to AI data use (e.g., the use of student data for AI-driven assessments).
	2. Each group researches and prepares their arguments.
	 Hold the debate, followed by a class discussion on the outcomes and ethical implications.
Methodology	Debate, research, group discussion.
Results	Students will sharpen their critical thinking and argumentative skills by engaging in a structured debate on data ethics. They will gain a more meticulous understanding of the ethical implications of data collection and use in AI in the VET environment.
Evaluation	Strength of arguments, understanding of ethical principles.





PRIVACY, ETHICAL ISSUE S AND SOCIETAL CONCERNS AT THE TIME OF ARTIFICIAL INTELLIGENCE

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Brief description of the activity

This activity is aimed at supporting students' and educators' achievements regarding ethical and GDPR issues implications when it comes to use AI-based tools to collect and find data of different kind to be translated into information that might be sensitive. Beside reflecting about ethics and privacy, learners will have the chance to be sensitized regarding the emerging societal concerns linked to AI pervasive diffusion.

Scope of the activity	To make students and educators feel comfortable with ethical and privacy implications connected to AI-based research of data and provision of information, with specific reference to data collected for didactic purposes and in education settings. To make learners aware of the societal debate and major concerns tied up to spread application of AI in various sphere of life (education, daily life, work)
	Students and educators will:
Learning outcomes	 explore critical ethical considerations surrounding the use of Artificial Intelligence (AI) in Vocational Education and Training (VET) environments.
	 develop strategies for ethical data collection and use in AI applications for VET purposes, respecting user privacy and ensuring responsible data management practices.
	 Students and educators will engage in discussions about societal concerns related to job displacement and privacy in the age of AI, exploring potential solutions and mitigation strategies.
	 participate in a constructive dialogue about societal concerns surrounding job displacement and privacy in an AI-powered world, considering potential solutions and responsible implementation strategies.
Level of difficulty	basic
Duration	8 hours






Resources required	PC, laptop, projector, billboard (paper of digital)
	The activity will foresee the following steps:
	PART 1 Brainstorming in plenary launched by teacher/s, inviting students to express their opinions regarding 1) what is ethics 2) which are the GDPR implications while referring to AI applications
	 Each hint will be written on the dashboard at the classroom by teacher/s and to create a sort of world cloud
	 Teacher/s will comment all collected hints, adding information and considerations (about 45-50 minutes for the whole step)
	• Teacher/s will show to students a set of AI case studies to discuss about Ethics and GDPR implications. A variety of cases and is recommended, to explore in depth the topics with students.
Steps for execution	• Putting together hints coming from the two previous steps, students, in plenary, facilitated by teacher or a delegation of 2 students, will create the classroom's recommendation for a proper respect of ethics and privacy while using AI tools. The billboard, as a result, can be showcased in the classroom, remaining visible during the rest of the lessons.
	PART 2
	This second part is devoted to face emerging societal challenges and concerns while foreshadowing a pervasive diffusion of AI. Some prior concerns have been animating the societal debate.
	A testimonial will be invited to share his/her opinions and experiences with students in the classroom, for example an entrepreneur or an Academic researcher (or both). After a fist part during which testimonial/s will share their expertise, a Q&A session should be foreseen to make students debate with relevant stakeholders (90 minutes for the session).
Methodology	Brainstorming, demonstrations, guest lectures/testimonies, debate, exercise
Results	Recommendations for a proper use of AI-based tools
Evaluation	Completion/quality of the recommendations, final evaluation test





QUALITY CHECK

SCENARIO-BASED ASSESSMENT ON DATA ETHICS

Purpose: To assess how well students can apply ethical principles to real-world scenarios involving data collection and use in AI.

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Scenario: A VET institution is considering using an AI tool that collects and analyzes student data to personalize learning experiences. The tool in question needs access to sensitive data such as health records and socioeconomic status to provide outcome.

Questions:

- 1. Identify the ethical concerns associated with using this AI tool.
 - **Expected Answer:** Concerns include privacy issues, the need for informed consent, potential bias in decision-making, and the security of sensitive data.
- 2. What steps should the institution take to make sure this AI tool is utilized in an ethical way?
 - Expected Answer: Steps include obtaining informed consent, ensuring data security, regularly auditing the tool for bias, and limiting data collection to what is necessary.
- 3. Explain the concept of informed consent in the context of AI data collection and why it is critical in VET.
 - Expected Answer: Informed consent involves ensuring that individuals fully understand what data is being collected, how it will be used, and the potential implications before they agree to participate. This is critical in VET to protect students' rights and ensure they are not unknowingly subjected to potentially invasive data practices.
- 4. How might bias in the AI tool's decision-making process impact students from different socioeconomic backgrounds?
 - Expected Answer: Bias in the AI tool could lead to unfair treatment of students from certain socioeconomic backgrounds, such as providing fewer opportunities or resources based on biased assumptions drawn from the data. This could intensify existing inequalities and harm the educational outcomes of disadvantaged students.
- 5. How data minimization can be applied to this scenario to enhance ethical data use?
 - **Expected Answer:** Data minimization assumes collecting only the data that is necessary for the AI tool to function effectively. In this scenario, the institution could focus on gathering only the most relevant educational data and avoid collecting sensitive information like health records unless absolutely essential.



4. BENEFITS AND CHALLENGES OF IMPLEMENTING AI IN THE WORKPLACE/SCHOOL SPACE

Overview

The integration of Artificial Intelligence into workplaces and educational environments is a transformative shift with significant potential benefits and challenges. Al technologies, such as machine learning, natural language processing, and automation tools, can support educators and students to enhance efficiency, personalize experiences, and improve decision-making.

However, there two sides of the coin, the benefits might be accompanied by concerns like job displacement, ethical considerations, privacy issues, and equity challenges. This subchapter explores the key concepts and considerations about AI implementation.

Objectives

1. Analyze how can AI enhances productivity, personalizes experience, and improves decision-making.

2. Identify the key challenges associated with AI

3. Describe benefits and challenges connected with AI, with focus on ethical and responsible implementation practices.

4. Promote approach of prioritization of human well-being and professional development in the era of AI..

Target Audience

- Educational Administrators and Policy Makers
- Human Resource Professionals and Organizational Leaders
- Researchers and Academics
- Educators and Trainers
- Students and Learners

Prerequisites

Basic Understanding of AI.





THEORETICAL BACKGROUND

1. Advantages of AI in enhancing productivity, personalizing experiences, and improving decision-making.

Al is a transformative force in various sectors, that may support us in productivity, personalization, and decision-making. In details:

1. Enhanced Productivity: Al's can support educators to what is considering the administrative and routine tasks, allowing them to focus on more strategic educational goals. For excample, through the use of AI tools, we can automate repetitive tasks such as evaluation of assessments, and processing administrative paperwork. AI-driven tools can automate the grading of multiple-choice tests and assignments, providing instant feedback to the large number of learners at the same time. Another example might be, to use AI to identify the gaps in scheduling, or curriculum management. A concrete example might be that AI can forecast enrollments of learners and adjust scheduling accordingly, ensuring that resources such as classrooms are used effectively.

2. Personalizing Experiences: Al can help to personalize learning experiences, tailoring education to diverse needs of learners. One of the examples might be training content personalisation, based on learners' progress, and achievements. Educators In VET, Al tools can be used to suggest tailored learning materials, practical exercises, that are in line with learner's specific needs. For example, educators can use Al tools to recommend additional training modules/activities based on a learner's performance and interests. Another way of use might be for the customization of educational content to suit the individual needs of learners.

According to the recent research adaptive learning platforms, which use AI to adjust the difficulty and nature of content in real-time, may improve learner engagement and achievement. For example, if a learner struggles with a specific topic, the AI tool might provide additional exercises or alternative explanations to help them master the material.

3. Improving Decision-Making: Al tools can help educational institutions understand better learner performance, identify gaps, and assess the effectiveness of training programs. For example, AI - data analytic tools can reveal which training modules are the most effective and which areas may need improvement, in order to innovate and update curriculum and educational strategies. Moreover, through the AI's predictive capabilities can help educators to forecast future educational needs and trends based on the set of data and policies issued on the EU or National level. For example, predictive analytics can anticipate trends in vocational skills demand, helping institutions to adjust their programs and training. Another example, might be the use of AI-driven decision-support systems assist in strategic planning by evaluating different scenarios and outcomes. In VET, through the use of AI can be modeled the potential impact of new training programs, changes in industry standards, or shifts in learner demographics, to help institutions to make in time decisions about program development, resource allocation, and long-term strategic goals.



Figure 2 - AI in VET Benefits Mind Map

2. Myth and reality: Key challenges associated with integration of AI into the educational environments

Als integration into the educational environment is also often connected with several biased and challenges that need to be addressed to ensure its effective and ethical implementation.

Impact on Educational Roles

Very often there is a concern that the integration of AI into education can lead to job displacement or substitute, particularly for the roles that involve routine tasks or administrative functions. For example: AI tools like automating grading, managing schedules, and processing administrative paperwork might reduce the need for administrative and support staff. In this case AI might be concerned as an instrument that can facilitate daily routine tasks, and that can help to focus on more qualitative activities, that my lead to the innovation or performance enhancement.

Al can change Educator Roles

"Al's role in delivering personalized learning experiences and providing virtual tutoring might shift the responsibilities of educators." Nowadays, exist a lot of AI tools that may help and enhance teaching, those may guide educators to redefine traditional teaching ways, requiring





them to adapt to new technologies and methods to the daily practices. Instead to see AI as a substitutors of the educators, it is important to see how AI may help them to focus more on facilitating learning experiences and less on administrative tasks, giving them more time to work on the teaching methodologie innovation.

Lack of right skills and Potential Skill Gaps

"As AI technologies evolve, there is a risk that educational institutions might struggle to keep up with the need for new skills and competencies among educators and administrative staff."

Educational Institutions will need to invest in professional development ad constant upskilling of the trainers with digital skills to ensure that they can effectively utilize AI tools and adapt to changing educational paradigms.

Ethical Concerns: Al tools often operate as "black boxes," making it difficult to understand how decisions are made, especially when you do not participate in the training or development of the Al instrument. In the educational setting, this can bring to the lack transparency can raise concerns about trustability, especially when Al tools are used to evaluate student performance or make decisions about admissions and support. That is why it is important that educators ensure that Al tools chosen are trustable, learners are aware how the assessment process look like in case if some errors might arise.

Equity Considerations

Access to Al Technologies: The Al tools may not be equally accessible to all students, what might be connected with cost or digital skills needed. Educators, need to ensure that once they introduce a tool in the educational setting, ensure that it is fine to all learners, ensuring equitable educational opportunities.

The following approaches might be followed, in order to enhance ethical and responsible implementation practices of AI.

- 1. To ensure that AI tools are fair and effective during the selection process involve involve different voices and opinions.
- 2. Select AI tools, that offer transparency and can explain their decision-making and functioning processes. Ensure that these tools are understandable by both educators and students.
- 3. Design internal ethical guidelines specific to the use of that AI tool in VET. Ensure that they cover critical areas such as data privacy, consent, and the mitigation of bias. Adopt strict data protection protocols to safeguard student information. Use encryption, secure storage solutions, and regular security assessments to protect against data breaches. Ensure that AI systems comply with data protection laws relevant to VET settings.





- 4. Clearly communicate data ownership and consent policies to learners. Obtain informed consent before collecting or using/uploading personal data to the AI tools..
- 5. Continuously assess and update data privacy practices
- 6. Integrate and explain ethical considerations of AI to upskill VET teachers and trainers, helping them more easily integrate those to their practices.
- 7. Promote open discussions and dialogs on the use of AI and its impacts within the VET community.





BENEFITS A WORKPLACE/S	ND CHALLENGES OF IMPLEMENTING AI IN THE CHOOLSPACE	
This activity is aimed at supporting students' and educators in deepening potential risks, challenges and benefits coming from the pervasive application/integration of Al/generative Ai in the different sphere of life, first education and work.		
Scope of the activity	To make students and educators aware of the challenges and befits coming from the application of AI in education, work and life	
Learning outcomes	 Students and educators will: be able to weigh the benefits and challenges of implementing AI in the workplace and school spaces, fostering a balanced and responsible approach. develop a critical perspective on the benefits and challenges of AI in VET, advocating for ethical and responsible integration that prioritizes human well-being and professional development. 	
Level of difficulty	basic	
Duration	4 hours	
Resources required	PC, laptop, projector, billboard (paper of digital)	
Steps for execution	 The activity will foresee the following steps: Students, supported by teacher/s will interview a AI-based avatar, on benefits and potential risks application of Artificial intelligence might bring. As a preparatory activity, before interview, students and teacher/s can elaborate some questions to be made to the avatar, first on benefits and then on potential risks. As a third step, students can be asked to report about their experience with the interview to the avatar, critically commenting provided answers, which of them where very much convincing, which not and way. As a fourth step, teacher will discuss with students their works, to sum up the "main messages" and take aways. 	







Methodology	Live demonstrations/workshops, reporting, debate
Results	Reports on interview with the avatar
Evaluation	Evaluation of the quality of the works/reports developed by learners





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- 5.1 Introduction to the EU AI Act
- 5.2 Important Milestones in the Development of the EU AI Act
- 5.3 Classification of AI Systems by Risk Level
- 5.4 Obligations for Organizations Using AI
- 5.5 Conformity Assessment and CE Marking
- 5.6 The Role of National Competent Authorities and AI Regulatory Sandboxes
- 5.7 Penalties and Legal Implications for Non-Compliance
- 5.8 Practical Steps for Implementation in VET and Other Sectors

Overview

The European Union has taken very important steps in regulating artificial intelligence (AI) to ensure this technology is developed and utilized in a manner that is safe, ethical, and consistent with fundamental rights. The proposed EU AI Act is a pivotal part of this effort, establishing a comprehensive legal framework for AI across various sectors, including but not limited to education.

This chapter offers an in-depth exploration of the EU AI Act, focusing on its implications not only for Vocational Education and Training (VET) but also for other sectors that integrate AI into their operations. Learners will gain an understanding of the key requirements of the EU AI Act, how it classifies AI systems based on risk, and the specific requirements it imposes on organizations utilizing AI, with particular attention to VET institutions. Additionally, the chapter will cover the broader EU guidelines for ethical AI use, emphasizing the importance of transparency, accountability, and the protection of individual rights.

Objectives

Going through this chapter, learners will be able to:

• Understand the scope and purpose of the EU AI Act, including its classification of AI systems by risk level.

• Identify the key obligations and compliance requirements imposed by the EU AI Act on organizations utilizing AI, particularly VET institutions.





• Assess the potential impact of the EU AI Act on the implementation of AI technologies across various sectors, with a focus on educational settings, including VET.

• Apply the EU's guidelines for ethical AI use, ensuring that AI systems are transparent, accountable, and aligned with fundamental rights and ethical standards in both educational and broader organizational contexts.

Target Audience

This chapter is designed for VET institutions' stakeholders, including educators, administrators, and policymakers, who are involved in the adoption and management of AI technologies within their organizations. It is also highly relevant for compliance officers, legal advisors, and IT professionals across various sectors who need to understand the regulatory landscape surrounding AI. The content is suitable for those who have a basic understanding of AI and are seeking to deepen their knowledge of the legal and ethical frameworks governing AI use in the EU.

Prerequisites

Learners are expected to have a foundational understanding of AI concepts and a basic awareness of data protection regulations, such as GDPR. While prior knowledge of the EU regulatory environment is helpful, it is not mandatory, as the chapter provides a comprehensive introduction to the EU AI Act and its implications for organizations, with a particular focus on VET. The content is designed to be accessible to a broad audience, with clear explanations and practical examples to support learning.





THEORETICAL BACKGROUND

5.1 Introduction to the EU AI Act

The EU AI Act is designed to address the rapid development and deployment of AI technologies by setting clear guidelines and requirements for their use. It aims to reduce risks associated with AI while strengthening innovation and ensuring that AI systems are developed and deployed in a manner that respects fundamental rights, such as privacy, non-discrimination, and human dignity.

The EU AI Act introduces a risk-based approach to AI regulation, categorizing AI systems into four levels of risk: minimal, limited, high, and unacceptable. This classification determines the stringency of the requirements and obligations imposed on organizations using AI.

It applies to all organizations operating within the EU, as well as those outside the EU that offer AI systems or services to EU users. This broad scope ensures that the regulation has a significant impact on the global AI landscape.

The EU AI Act is driven by several key objectives:

- Ensuring Safety and Compliance: The EU AI Act aims to make sure that AI systems used within the EU are safe, reliable, and compliant with existing regulations, including GDPR.
- **Promoting Transparency and Accountability:** It also emphasizes the need for transparency in AI systems, requiring organizations to provide clear and understandable information about how AI decisions are made. It also establishes mechanisms for holding organizations accountable for the outcomes of their AI systems.
- **Fostering Innovation:** While the Act imposes strict requirements on high-risk Al systems, it also seeks to promote innovation by providing a clear regulatory framework that supports the development of trustworthy AI technologies.
- **Harmonizing AI Regulations:** The EU AI Act aims to harmonize AI regulations across member states, creating a unified legal framework that ensures consistency and predictability for organizations operating within the EU.

5.2 Important Milestones in the Development of the EU AI Act

The EU AI Act is the pinnacle of several important milestones that have shaped the European Union's approach to AI:

March 2018: The European Commission is setting up a group on artificial intelligence to gather expert input and rally a broad alliance of diverse stakeholders. The group's objective is to draw up a proposal for guidelines on AI ethics, building on a statement by the European Group on Ethics in Science and New Technologies.



- April 2018: 25 European countries signed a Declaration of cooperation on Artificial Intelligence (AI).
 - June 2018: The European Alliance is formed as an initiative of the European Commission to establish an open policy dialogue on Artificial Intelligence. Since its launch in 2018, the Al Alliance has engaged around 6000 stakeholders through regular events, public consultations and online forum exchanges.

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- February 2020: The European Commission published the document named "White Paper on AI: A European approach to excellence and trust" in an effort to outline strategies to encourage the adoption of AI across various sectors within the EU and to address the potential risks of AI.
- April 2021: The European Commission published the first ever legal framework on Al which aims to address risks of specific uses of Al, categorising them into 4 different levels: unacceptable risk, high risk, limited risk, and minimal risk.
- December 2023: A press release by the European Commission welcomes the political agreement between the European Parliament and the Council on the Artificial Intelligence Act (AI Act), proposed by the Commission in April 2021. This signifies that both the Parliament and the Council have aligned on the main provisions of the Act which paves the road for its implementation.
- February 2024: The European AI Office is established within the European Commission to oversee the AI Act's enforcement and implementation with the member states.
- August 2024: The AI Act entered into force, and will be fully applicable 2 years later, with some exceptions: prohibitions will take effect after six months, the governance rules and the obligations for general-purpose AI models become applicable after 12 months and the rules for AI systems embedded into regulated products will apply after 36 months.

5.3 Classification of Al Systems by Risk Level

The EU AI Act puts in place a risk-based approach in an effort to regulate systems utilizing artificial intelligence (AI), categorizing them into different levels of risk. This classification is central to the EU AI Act, since it determines the extent of the regulatory requirements that an AI system must meet. By understanding the different risk levels, organizations can better evaluate their obligations under the EU AI Act and ensure that their AI systems comply with the relevant standards.

The EU AI Act categorizes AI systems into four main risk levels:

Minimal Risk Al Systems

The AI Act allows the free use of minimal-risk AI. This includes applications such as AIenabled video games or spam filters. The vast majority of AI systems currently used in the EU fall into this category.



Limited Risk Al Systems

Limited risk refers to the risks associated with lack of transparency in AI usage. The AI Act introduces specific transparency obligations to ensure that humans are informed when necessary, fostering trust. For instance, when using AI systems such as chatbots, humans should be made aware that they are interacting with a machine so they can take an informed decision to continue or step back. Providers also have to ensure that AI-generated content is identifiable. Besides, AI-generated text published with the purpose to inform the public on matters of public interest must be labelled as artificially generated. This also applies to audio and video content constituting deep fakes.

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✤ High-Risk Al Systems

Al systems identified as high-risk include Al technology used in:

- critical infrastructures (e.g. transport), that could put the life and health of citizens at risk
- educational or vocational training, that may determine the access to education and professional course of someone's life (e.g. scoring of exams)
- safety components of products (e.g. AI application in robot-assisted surgery)
- employment, management of workers and access to self-employment (e.g. CVsorting software for recruitment procedures)
- essential private and public services (e.g. credit scoring denying citizens opportunity to obtain a loan)
- law enforcement that may interfere with people's fundamental rights (e.g. evaluation of the reliability of evidence)
- migration, asylum and border control management (e.g. automated examination of visa applications)
- administration of justice and democratic processes (e.g. Al solutions to search for court rulings)

Unacceptable Risk Al Systems

The following AI systems are prohibited under the AI Act:

- Al systems can manipulate and persuade persons to engage in unwanted behaviours or make decisions they otherwise would not have.
- Al systems that exploit vulnerabilities of a person or a specific group of persons due to their age, disability, or a specific social or economic situation.
- Systems that are biometric categorisation systems based on individual's biometric data e.g. using an individual person's face or fingerprint to deduce or infer an individual's characteristics, e.g. political opinions, religious race, or sexual orientation.
- 'Real-time' remote biometric identification systems used in publicly accessible spaces for the purpose of law enforcement (some exceptions apply).
- Systems that evaluate or classify natural persons or groups over a certain period based on their social behaviour or personality characteristics, commonly known as social scoring.



• Al systems that detect the emotional state of individuals in situations related to the workplace and education should be prohibited.

Understanding the classification of AI systems by risk level is crucial for organizations to determine their compliance obligations under the EU AI Act. Organizations must assess the risk level of their AI systems and implement the necessary measures to meet the corresponding regulatory requirements. This may involve conducting risk assessments, implementing robust documentation and transparency practices, and ensuring human oversight for high-risk systems.

For VET institutions, this means paying particular attention to AI systems that might fall into the high-risk category, such as those used for student assessments or admissions processes. Ensuring that these systems comply with the stringent requirements of the EU AI Act is essential for maintaining trust and protecting the rights of students and staff.

5.4 Obligations for Organizations Using Al

6.5.1 General Obligations for All Al Systems

Regardless of the risk level, all organizations using AI systems must adhere to certain general obligations under the EU AI Act. These obligations are designed to promote transparency, accountability, and the ethical use of AI across all sectors.

Transparency Requirements: Every single AI system must inform its users that they are interacting with an AI-powered system in an effort to be transparent about its nature and functionality. This includes providing in a clear and understandable way information about the system's purpose, its main functionalities, and the logic behind its decision-making processes. For example, if an AI chatbot is being used for customer service, users must be made aware that they are not interacting with a human and should be informed about the general capabilities and limitations of the chatbot.

Data Governance: Organizations must ensure that the data used by AI systems is accurate, relevant, and handled in accordance with data protection laws such as GDPR. This involves implementing robust data governance practices, including regular audits of data quality and ensuring that data is used only for the purposes for which it was collected. For instance, a VET institution using AI to assess student performance must ensure that the data fed into the system is up-to-date, accurate, and relevant to the educational context.

Human Oversight: Even for AI systems that are not classified as high-risk, the EU AI Act emphasizes the importance of maintaining human oversight. Organizations must ensure that AI systems are used in a way that allows for human intervention when necessary. This is particularly important in scenarios where AI decisions could significantly impact individuals, such



as automated hiring processes or personalized learning recommendations in educational settings.

Accountability Measures: Organizations are required to implement measures that ensure accountability for the use of AI systems. This includes maintaining documentation that demonstrates compliance with the EU AI Act and having procedures in place for addressing any issues or complaints related to the AI system's operation. For example, if an AI system used in a healthcare setting makes an incorrect diagnosis, the organization must be able to review the AI system's decision-making process and take corrective action.

6.5.2 Specific Obligations for High-Risk AI Systems

High-risk AI systems are subject to more stringent obligations due to the significant impact they can have on individuals' rights, safety, and well-being. These obligations are designed to mitigate risks and ensure that high-risk AI systems are used responsibly.

Conformity Assessment: High-risk AI systems must undergo a thorough compliance assessment before they can be used. This assessment's goal is to make sure that the AI system meets the safety, transparency, and performance standards set by the EU AI Act. During such an assessment process, the system is tested under various conditions, reviewing its decision-making processes, and ensuring that it operates as intended without posing risks to individuals.

Documentation and Record-Keeping: High-risk AI systems must be accompanied by comprehensive documentation in which the system's design, development process, algorithms, data sources, and testing results are outlined. This documentation must be always up-to-date and available to regulatory authorities if requested. For example, a company developing an AI system for credit scoring must document how the system was trained, what data sets were used, and how the algorithm was validated to ensure fairness and accuracy.

Transparency and Explainability: High-risk AI systems must be transparent and explainable. Organizations must provide information about how the system operates, what data it uses, and how it arrives at its decisions in a clear way. This is especially important in contexts such as law enforcement or education, where AI decisions can have profound impacts on individuals' lives. For instance, an AI system a company utilizes to evaluate job applicants must be able to explain the reasons why certain candidates were selected or rejected based on the criteria programmed into the system.

Human Oversight and Control: High-risk AI systems must also include mechanisms that enable humans to oversee them in an effective way. This means that human operators should be able to monitor the AI system's performance and intervene when necessary to prevent harmful outcomes. In a medical setting, for example, a doctor should be able to override an AI system's recommendation if they believe it is incorrect or not in the patient's best interest.



Post-Market Monitoring: Even after a high-risk AI system has been deployed, organizations are required to engage in continuous monitoring to ensure that the system operates in a safe and effective way. This involves tracking the system's performance in an effort to identify any issues that may arise and make any adjustments necessary to maintain compliance with the EU AI Act. For instance, an AI system utilized in public transportation must be regularly monitored to make sure that it continues to operate safely and efficiently under different conditions.

6.5.3 Obligations for VET Institutions

Vocational Education and Training (VET) institutions that utilize AI systems, particularly those classified as high-risk, must take additional steps to comply with the EU AI Act. Taking into account the fact that educational data are considered to consist of sensitive information in conjunction with the potential impact of AI on students' lives, VET institutions are required to implement robust measures to make sure AI is used in an ethical and compliant way.

Ethical AI Use in Education: VET institutions must conduct frequent bias audits to make sure that AI systems do not disproportionately disadvantage any group of students.

Data Protection and Privacy: VET institutions must ensure that students' personal data is collected, stored, and used in a way that respects their privacy and rights in compliance with GDPR and other relevant data protection laws. For example, when utilizing an AI system to track student performance, institutions must ensure that the data is anonymized where possible and that students are informed about how their data will be used.

Stakeholder Engagement: VET institutions are encouraged to engage with students, parents, and educators in the implementation and deployment of AI systems. This involves providing clear information about the AI system's purpose, how it works, and how it can impact the educational experience. This way, institutions can build trust and ensure that the AI system is used in a way that aligns with the needs and expectations of the community.

5.5 Compliance/Conformity Assessment and CE Marking

5.5.1 Compliance Assessment

Compliance assessment is a crucial aspect of the EU AI Act and consists of comprehensive processes used to evaluate whether an AI system meets the specific requirements outlined in the EU AI Act. This assessment is particularly important for high-risk AI systems, which have the potential to significantly impact individuals' rights, health, safety, or well-being.

Key Elements of Conformity Assessment:

Testing and Validation: Al systems must undergo rigorous testing to ensure they function as intended and do not pose undue risks. This includes both technical testing,



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> to validate the performance and accuracy of the system, and ethical testing, to ensure the system does not produce biased or discriminatory outcomes.

- Documentation: Organizations are required to provide up to date detailed documentation of the AI system's design, development process, and testing results. This documentation must present in a clear way that the system complies with all relevant standards and requirements under the EU AI Act.
- Risk Management: An in-depth risk assessment must be carried out in an effort to identify potential risks associated with the AI system and to implement strategies to diminish those risks. This includes ongoing monitoring of the AI system's performance after it has been deployed.
- Third-Party Audits: In some cases, a third-party assessment body, also known as a notified body, may be required to conduct an independent evaluation of the AI system. This external audit ensures objectivity and provides an additional layer of guarantee that the system meets all regulatory requirements.

5.5.2 Understanding CE Marking

CE marking is a certification mark that indicates compliance with health, safety, and environmental protection standards for products sold within the European Economic Area (EEA). For AI systems, obtaining a CE mark signifies that the product complies with the relevant EU regulations, including the requirements of the EU AI Act.

Steps to Obtain CE Marking:

- 1. **Compliance Verification:** Before applying for CE marking, the organization must verify that the AI system in question complies with all applicable requirements under the EU AI Act. This includes completing the conformity assessment process and ensuring that all necessary documentation is in place.
- 2. **Declaration of Conformity:** The organization must prepare a Declaration of Conformity which is a formal statement asserting that the AI system meets all relevant requirements. This document must be signed by the manufacturer or the authorized representative within the EU.
- 3. **Affixing the CE Mark:** Once conformity has been established, the organization can affix the CE mark to the AI system. The CE mark must be visible, legible, and permanent, and it must be accompanied by the identification number of the notified body (if applicable).
- 4. **Post-Market Surveillance:** After the CE mark has been affixed, the organization must engage in continuous monitoring of the AI system to ensure ongoing compliance. This includes tracking the system's performance, addressing any issues that arise, and reporting any significant changes to the notified body if required.



5.6 The Role of National Competent Authorities and Al Regulatory Sandboxes

The EU AI Act establishes a framework that involves both national and EU-level oversight to make sure that AI systems are deployed in a safe and ethical way. National Competent Authorities (NCAs) and AI Regulatory Sandboxes play crucial roles in this framework by facilitating compliance.

5.6.1 National Competent Authorities (NCAs)

National Competent Authorities are designated by each EU Member State to oversee the implementation and enforcement of the EU AI Act within their respective jurisdictions. These authorities are responsible for ensuring that organizations comply with the Act's requirements, particularly those related to high-risk AI systems.

Key Functions of NCAs:

- Monitoring and Enforcement: NCAs are tasked with monitoring AI systems deployed within their territories to ensure they meet the necessary regulatory standards. This includes conducting audits, inspections, and investigations into the use of AI systems, particularly those classified as high-risk.
- Guidance and Support: NCAs offer guidance to organizations on how to comply with the EU AI Act. This includes issuing recommendations, best practices, and interpretative guidance on the Act's provisions. For example, NCAs may offer advice on how to document AI system processes or how to implement effective data governance practices.
- Coordination with the EU: In addition to theNCAs operating at a national level, they also coordinate closely with the European Commission and other EU bodies in an effort to approach AI regulation across the European Union in a harmonized way. This collaboration helps prevent regulatory fragmentation and ensures that AI systems are subject to consistent standards throughout the EU.
- Sanctions and Remedies: NCAs have the authority to impose sanctions on organizations that fail to comply with the EU AI Act. These sanctions can include fines, orders to cease the deployment of non-compliant AI systems, and other corrective measures. Additionally, NCAs can provide remedies for individuals who have been adversely affected by the misuse of AI systems.

5.6.2 AI Regulatory Sandboxes

Al Regulatory Sandboxes are controlled environments established by NCAs where organizations can test Al systems under close supervision before they are deployed in the broader market.





Key Features of AI Regulatory Sandboxes:

- Safe Testing Environment: AI Regulatory Sandboxes provide a space where organizations can experiment with innovative AI solutions without the full regulatory burden that would typically apply. This controlled environment allows for real-time feedback and adjustments, helping developers identify and take care of potential risks early in the development process.
- Collaboration and Support: Organizations participating in AI Regulatory Sandboxes receive direct support and guidance from NCAs. This collaboration helps ensure that AI systems are designed in compliance with regulatory standards from the outset, reducing the risk of non-compliance later on. It also allows NCAs to gain insights into emerging AI technologies and their potential impact.
- Iterative Development: The sandbox environment encourages iterative development, where AI systems can be refined and improved based on the feedback received during the testing phase. This process not only enhances the quality and safety of AI systems but also accelerates the time to market for innovative solutions.

5.7 Penalties and Legal Implications for Non-Compliance

The EU AI Act presents a stringent regulatory framework designed to ensure that AI systems are developed, deployed, and used in a manner that is safe, ethical, and aligned with European Union's values. Organizations that fail to comply with these regulations face significant legal and financial consequences. This topic outlines the penalties and legal implications associated with non-compliance under the EU AI Act.

5.7.1 Overview of Penalties

The EU AI Act imposes various penalties for non-compliance, which are proportionate to the severity of the violation. These penalties are intended to deter non-compliance and ensure that organizations take their regulatory obligations seriously.

Financial Penalties:

Non-compliance with the EU AI Act can result in substantial financial penalties. The Act outlines a tiered approach to fines, similar to the General Data Protection Regulation (GDPR). In case of severe breaches, organizations can be fined up to:

♦ €35 million or 7% of the total worldwide annual turnover of the preceding financial year, whichever is higher, for violations related to the use of prohibited AI practices





(such as those posing unacceptable risks) or non-compliance with the requirements for high-risk AI systems.

♦ €15 million or 3% of the total worldwide annual turnover for failure to comply with obligations such as transparency requirements, compliance assessments, and postmarket monitoring for high-risk AI systems.

These financial penalties are intended to be discouraging and are calculated based on the organization's global revenue, ensuring that the fines have a meaningful impact on even the largest companies.

Corrective Measures:

In addition to financial penalties, the EU AI Act empowers National Competent Authorities (NCAs) to impose corrective measures on organizations that have been found to be non-compliant. These measures can include:

- Orders to Cease Operations: NCAs can order the immediate suspension or termination of the deployment procedures of non-compliant AI systems. For example, if an AI system used in healthcare is found to pose a significant risk to patient safety, the NCA can mandate its withdrawal from the market until the required compliance is achieved.
- Mandatory Rectify Plans: Organizations may be required to develop and implement remediation plans to address non-compliance issues. These plans must outline the steps the organization will take to bring the AI system into compliance with the EU AI Act.
- Public Notices and Sanctions: NCAs can issue public notices about the noncompliance, which can damage the organization's reputation and disencourage other entities from engaging in similar practices. In some cases, NCAs may also impose additional sanctions, such as restrictions on the use of certain data or technologies.

5.7.2 Legal Implications

Beyond financial penalties and corrective measures, non-compliance with the EU AI Act can also result in significant legal implications, including:

Civil Liability: Organizations that fail to comply with the EU AI Act may face civil liability if their AI systems cause harm. For instance, if a high-risk AI system used in autonomous vehicles fails to perform as expected and causes an accident, the organization responsible for the AI system could be held liable for damages. The EU AI Act underscores the importance of maintaining robust documentation and traceability, as these elements are critical in legal proceedings to demonstrate compliance and mitigate liability.





- Criminal Liability: In cases of severe non-compliance, particularly where there is evidence of intentional wrongdoing or neglection, individuals within the organization may face criminal liability. For example, if an organization deliberately bypasses conformity assessments to fast-track a high-risk AI system to market, those responsible could be subject to criminal prosecution under national laws.
- Reputational Damage: Non-compliance can also lead to significant reputational damage, which may have long-term implications for the organization. Loss of consumer trust, negative publicity, and the potential for boycotts or divestment by stakeholders can all result from a failure to adhere to the EU AI Act's requirements. In industries where trust is crucial, such as healthcare or finance, reputational damage can be particularly devastating.
- Impact on Market Access: Failure to comply with the EU AI Act can result in restricted access to the EU market. Organizations that are unable to demonstrate compliance with the Act's requirements may find their AI systems barred from deployment within the EU. This restriction not only limits market opportunities but can also hinder the organization's ability to compete globally, especially as other jurisdictions adopt similar regulatory approaches.





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Students will be splitted into small groups and tasked with suggesting practical steps for implementing the requirements of the EU AI Act in VET institutions and other relevant sectors. Each group will focus on different aspects of the Act, such as risk assessment, data governance, transparency, or compliance monitoring.

Scope of th activity	This activity is designed to stimulate students towards applying the EU AI Act to real-world scenarios. By working in groups, students will explore how the regulations can be implemented in specific sectors, particularly in educational environments like VET institutions. This activity fosters collaborative learning, critical thinking, and the ability to translate regulatory requirements into actionable strategies.
Learning outcomes	 Develop a deep understanding of the EU AI Act's requirements and how they apply to different sectors. Acquire practical skills in creating implementation strategies that align with regulatory requirements. Enhance teamwork and communication skills through collaborative work. Critically assess the challenges and opportunities involved in implementing AI regulations in VET and other sectors.
Level of difficulty	Intermediate to Advanced
Duration	2 to 3 hours
Resources required	 Access to the EU AI Act documentation or a summary of key points. Materials for group work (e.g., flip charts, markers, laptops for research). Guidelines for structuring the implementation plan.
Steps fo execution	 Group Formation: Divide the class into small groups, assigning each group a specific aspect of the EU AI Act to focus on (e.g., risk assessment, transparency, data governance). Research and Discussion: Each group will research their assigned aspect and discuss how it can be practically implemented in VET institutions and other sectors. They should consider both the challenges and opportunities presented by the Act. Plan Development: Groups will develop a detailed implementation plan, outlining practical steps that organizations can take to comply with the FU





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	 AI Act. This plan should include timelines, responsible parties, and key performance indicators (KPIs) for measuring compliance. 4. Presentation: Each group will present their implementation plan to the class, explaining their reasoning and the practical implications of their strategies. 5. Class Feedback: After each presentation, the rest of the class will provide feedback, asking questions and suggesting improvements. 6. Instructor's Review: The instructor will review the plans, provide additional feedback, and discuss the feasibility and effectiveness of the proposed strategies.
Methodology	Group collaboration, research, presentation, peer feedback, and instructor-led review.
Results	 Students will develop a practical understanding of how to implement the EU AI Act's requirements in VET and other sectors. The activity will result in comprehensive implementation plans that can serve as models for real-world applications. Students will improve their ability to collaborate, communicate, and apply theoretical knowledge to practical challenges.
Evaluation	 Quality and thoroughness of the implementation plans. Ability to identify and address potential challenges in applying the EU Al Act. Effectiveness of the group presentations and the ability to engage in constructive peer feedback.







MOCK COMPLIANCE AUDIT FOR AI SYSTEMS

Students will conduct a mock compliance audit on a fictional VET institution's AI system to ensure it meets the requirements of the EU AI Act.

Scope of th activity	eThis activity helps students apply their knowledge of the EU AI Act to real-world scenarios.
Learning	Understand the compliance requirements of the EU AI Act.
outcomes	 Identify potential areas of non-compliance in AI systems.
Level difficulty	ofAdvanced
Duration	3 hours
Resources required	Compliance checklists, fictional AI system documentation.
Steps fo	7 . Provide students with a compliance checklist based on the EU AI Act.
execution	 Have students review the fictional AI system documentation and identify areas of non-compliance.
	 Each group presents their findings and suggests steps for achieving compliance.
Methodology	Compliance audit simulation, group discussion.
Results	Students will acquire practical skills in conducting compliance audits, specifically related to the EU AI Act. They will be able to identify potential compliance issues in AI systems and suggest appropriate remedial actions, enhancing their understanding of the regulatory environment in which AI operates.
Evaluation	Accuracy of audit findings, feasibility of compliance suggestions.







QUALITY CHECK

COMPLIANCE QUIZ ON THE EU AI ACT

Purpose: To assess students' knowledge of the EU AI Act and its implications for VET institutions.

Quiz Questions:

- 1. What are the four risk levels for Al systems as classified by the EU Al Act?
 Expected Answer: Unacceptable risk, high risk, limited risk, and minimal risk.
- 2. Which obligations must VET institutions fulfill when implementing AI systems under the EU AI Act?
 - **Expected Answer:** VET institutions must ensure transparency, conduct risk assessments, adhere to conformity assessments, and maintain documentation of compliance.
- 3. Explain the purpose of AI Regulatory Sandboxes as outlined in the EU AI Act.
 - **Expected Answer:** Al Regulatory Sandboxes are controlled environments where organizations can test Al systems under close supervision before full deployment. They help ensure compliance while fostering innovation by allowing for real-world experimentation without immediate full regulatory burden.
- 4. List two specific requirements that high-risk AI systems must meet according to the EU AI Act.
 - **Expected Answer:** High-risk AI systems must undergo rigorous conformity assessments and must ensure a high level of transparency and explainability. They also need to have robust data governance practices in place.
- 5. How does the EU AI Act address the issue of AI bias, and why is this important for VET institutions?
 - Expected Answer: The EU AI Act requires that AI systems be regularly audited for bias to ensure fairness in decision-making. This is particularly important for VET institutions to prevent discriminatory practices in areas such as student assessment and resource allocation, ensuring equal opportunities for all students.





QUALITY CHECKS

Development of different levels of quality checks (exercises, case studies, practical activities, experiments to be conducted...) to be used in the training, for the assessment of the knowledge acquired by the learners for ensuring the effectiveness of the PAIC training modules.

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UNDERSTANDING AI-BASED DECISION-MAKING PROCESSES

The quality checks have been thought to be strictly connected with the project-based nature of the activity itself. So, quality checks will be conducted through:

- Evaluation of the reports developed by the groups of students after carrying out the research-based exercise.

Since it's a multi-step activity, beside quality and accuracy, as well as completion level of the reports, also the level of participation of student/s in the discussion/debate in plenary will be valuable to be considered, given, among the scopes of the activity to stimulate critical thinking and increase of awareness.

PRIVACY, ETHICAL ISSUE S and SOCIETAL CONCERNS AT THE TIME OF artificial intelligence

The quality checks linked to the above-mentioned training activity will be the following:

- Overall qualitative evaluation of the group's dynamics and participation level
- Results of a test (multiple choice, closed and open questions), distributed to students concerning the topics discussed and analyzed in the activity.

Benefits and challenges of implementing AI in the workplace/school space

The quality checks linked to the above-mentioned training activity will be the following:

- Overall qualitative evaluation of the group's dynamics and participation level
- Overall quality of reporting



MODULE 8 CASE STUDIES

 AI IN THE HOTEL BUSINESS
 AI IN THE TOUR OPERATOR BUSINESS
 AI IN FASHION OR HOW TO USE AI FOR ENTERPRISE RESOURCE PLANNING
 EXPLORING AI-POWERED VIRTUAL ASSISTANTS IN VARIOUS INDUSTRIES



Promoting Artificial Intelligence Competences in VET



INTRODUCTION AND TRAINING OBJECTIVES OF THE MODULE

The "Case Studies" module is the last part of a comprehensive course on AI in Vocational Education and Training (VET). In this module, students will explore real-world applications of artificial intelligence in different industries through detailed case studies. These case studies will provide insights into how AI is transforming business, the impact on various job roles, and the strategies for human-AI collaboration.

By examining these case studies, trainees will gain a deeper understanding of AI's practical applications and develop the skills needed to apply AI concepts to specific projects in their chosen VET field. This module will also address the ethical challenges associated with AI and propose solutions for responsible implementation.

Training Objectives

- 1. Understand practical applications of AI:
 - Explore detailed case studies to see how AI is being applied in various industries.
 - Learn about the benefits and challenges of implementing AI in real-world scenarios.
- 2. Analyse the impact on job roles:
 - Assess how AI technologies affect specific job roles.
 - Identify the skills required to adapt to AI-driven changes in the workplace.
- 3. Develop strategies for human-AI collaboration:
 - Create strategies for effective collaboration between humans and AI systems in various industries.
 - Understand the complementary roles of human intuition and AI efficiency.
- 4. Address ethical challenges:
 - Examine the ethical considerations involved in the use of AI in business.
 - Propose solutions to ensure ethical and fair use of AI technologies.
- 5. Apply learnings to projects:
 - Engage in hands-on projects or case studies related to AI applications in business.
 - Develop practical solutions or models that leverage AI to address real-world problems in your chosen VET field.







Expected Outcomes

By the end of this module, students will be able to:

- 1. Apply AI concepts:
 - Demonstrate an understanding of how AI is applied in the different industries through real-world examples.
- 2. Evaluate job impact:
 - Critically evaluate the impact of AI on specific job roles and propose ways to adapt to these changes.
- 3. Formulate collaboration strategies:
 - Develop and present strategies for effective human-AI collaboration in business settings.
- 4. Propose ethical solutions:
 - Identify ethical issues in AI applications and propose actionable solutions to address them.
- 5. Complete a practical project:
 - Successfully complete a project or case study that applies AI concepts to a specific scenario in your chosen VET field, demonstrating your ability to integrate AI into real-world situations.

Module Structure

This module will be divided into several sections, each focusing on a different industry:

- 1. Case study presentation:
 - Detailed examination of a specific AI application in business.
 - Analysis of the benefits, challenges, and outcomes.
- 2. Learning Activities:
 - Engaging activities such as discussions, role-plays, and hands-on projects.
 - Opportunities to apply theoretical knowledge to practical scenarios.
- 3. Critical thinking and problem-solving:
 - Exercises that encourage critical thinking about the implications of AI in business.
 - Problem-solving tasks that address real-world challenges.





1. AI IN THE HOTEL BUSINESS

THEORETICAL BACKGROUND

CASE STUDY

Hilton Hotels: Connie, the AI Concierge

Overview: Hilton Hotels introduced Connie, an AI-powered robot concierge, at select properties. Named after Hilton's founder, Conrad Hilton, Connie leverages IBM's Watson and WayBlazer to provide information to guests.

Key Features:

1. Natural Language Processing: Connie understands and responds to guests' questions in natural language.

2. Local Information: It provides recommendations on local attractions, dining options, and hotel amenities.

3. Learning Capabilities: Connie learns from interactions, improving its responses over time.

Impact:

- Enhanced guest experience with immediate, accurate information.
- Reduced workload for human staff, allowing them to focus on more complex tasks.
- Increased engagement and novelty, attracting media attention and customer interest.



EXPLORING AI-POWERED VIRTUAL ASSISTANTS IN HOTELS

Students will explore the role of AI-powered virtual assistants in enhancing customer experience in the hotel industry by examining Hilton's implementation of "Connie." The activity includes research, interactive demonstrations, data analysis, and the design and presentation of a virtual assistant prototype.

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Scope of the activity	This activity will cover:
	 The capabilities and technology behind Hilton's AI-powered virtual assistant, Connie.
	 The benefits and challenges of using AI in customer service.
	 Practical skills in creating and evaluating a basic virtual assistant prototype.
	By the end of this activity, students will:
	 Understand the application of AI in hotel customer service.
Learning	 Develop basic skills in creating AI virtual assistants.
outcomes	 Evaluate the effectiveness of AI interactions.
	 Enhance communication and presentation skills.
	 Reflect on ethical and practical implications of AI in hospitality.
Level of difficulty	Intermediate - Suitable for high school students with a basic understanding of AI concepts and an interest in technology and hospitality.
Duration	Intermediate - Suitable for high school students with a basic understanding of AI concepts and an interest in technology and hospitality.
Resources required	Computers with internet access
	Basic chatbot development tools (e.g., Dialogflow, Microsoft QnA Maker)
	Research materials on Hilton's Connie
	Presentation tools (e.g., PowerPoint, Google Slides)







6. Reflection and discussion:

Reflect on the process and broader implications of AI in the hotel industry.

Methodology Active	e learning, collaborative learning, discussion
Results	ents will: Gain practical experience in developing and interacting with AI virtual assistants. Produce a functional prototype of a virtual assistant tailored for hotel





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	Present and critically evaluate AI applications in a collaborative environment.
Evaluation	Students will be evaluated based on: The quality and functionality of their virtual assistant prototype. The depth of their research and understanding of AI in hospitality. Their ability to analyze and incorporate feedback.
	The effectiveness of their presentation and peer evaluations. Their reflections on the ethical and practical implications of AI in the industry.





TOUR OPERATOR BUSINESS

THEORETICAL BACKGROUND

CASE STUDY: AI-Driven Personalized Travel Planning by TUI Group

TUI Group, one of the world's leading tourism companies, has implemented an AI-driven personalized travel planning system to enhance customer experiences. This system uses AI to analyse customer preferences and real-time data to provide personalized travel recommendations and itineraries. By leveraging AI technology, TUI aims to offer more tailored and efficient services to its clients.

Didactic references:

Detailed presentation by Mark Jennings, CIO of Analytics and Artificial Intelligence: https://youtu.be/T83aTmVpfzQ

¹ 'I apologise for the confusion': travel operator Tui launches AI tour guide: https://www.theguardian.com/business/2023/aug/17/travel-firm-tui-launches-ai-tour-guide







Students will explore the implementation of an AI-driven personalized travel planning system in the tour operator sector, focusing on TUI Group's innovative approach. The activity involves researching TUI's system, analyzing its impact, and developing a simplified version of an AI-powered travel planner.

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Scope of the activity	This activity covers:
	Understanding how AI can enhance personalized travel planning.
	The benefits and challenges of AI in the tour operator sector.
	Practical skills in developing a basic AI-powered travel planning system.
Learning	By the end of this activity, students will:
	Understand the application of AI in personalized travel planning.
	Develop skills in creating AI-driven systems for travel recommendations.
	Analyze the impact of AI on the tour operator sector.
	Enhance problem-solving and critical thinking skills.
	Reflect on the ethical and practical implications of AI in tourism.
Level of difficulty	Intermediate - Suitable for high school students with basic knowledge of Al concepts and an interest in travel and tourism.
Duration	Approximately 8-10 hours, spread over multiple class sessions.
Resources required	Computers with internet access
	Research materials on TUI Group's AI system




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	6. Design a user interface:				
	Develop a user-friendly interface where users can input their preferences and receive travel recommendations.				
	Use simple tools like HTML/CSS for front-end development or presentation software to demonstrate the concept.				
	7. Presentation and evaluation:				
	Present the AI-powered travel planning system to the class.				
	Discuss the design process, functionality, and expected impact on customer experience.				
	Engage in peer evaluation to provide feedback on each other's projects.				
	8. Reflection and discussion:				
	 Reflect on the process of developing and interacting with the AI travel planning system. 				
	 Discuss the broader implications of AI in the tour operator sector, including potential job changes, enhanced customer experiences, and ethical considerations. 				
Methodology	Active learning, collaborative learning, discussion				
	Students will:				
Desette	Gain practical experience in developing AI-driven systems for personalized travel planning.				
Results	Produce a functional prototype of a travel planning system tailored to customer preferences.				
	Present and critically evaluate AI applications in a collaborative environment.				
Evaluation	Students will be evaluated based on:				











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Exercise Title	Exploring AI-Powered Enterprise Resource Planning (ERP)					
Objective	To understand how AI is transforming Enterprise Resource Planning (ERP) across different industries.					
	Focus : Case studies, practical exercises, and discussions on AI-driven ERP applications.					
Scope of the	- Understanding the role of AI in ERP systems.					
Activity	- Exploring AI applications in various industries with a focus on the fashion industry.					
	- Practical experience in generating and analyzing sales data using AI tools.					
Learning Outcomes	By the end of this activity, students will:					
	- Understand the application of AI in ERP systems.					
	- Gain insights into AI-driven ERP implementations in the fashion industry.					
	- Develop skills in creating and analyzing sales data using AI tools.					
	- Enhance problem-solving and critical thinking skills.					
	- Reflect on the ethical and practical implications of AI in ERP.					
Level of Difficulty Intermediate - Suitable for high school students with basic kno Al concepts and an interest in business operations.						
Duration	8 hours					







Resources	- Computers with internet access.					
Required	- Research materials on AI in ERP systems, especially in the fashion industry.					
	- Basic AI and data analysis tools (e.g., ChatGPT, Excel).					
	- Presentation tools (e.g., PowerPoint, Google Slides).					
Steps for Execution	Part 1: Case Study and Discussion					
	What is an ERP System?:					
	Explanation: Enterprise Resource Planning (ERP) is a type of software used by organizations to manage and integrate the important parts of their businesses. An ERP software system can integrate planning, purchasing inventory, sales, marketing, finance, human resources, and more.					
	External Media: Refer to the article: "What is ERP?" - Oracle ERP.					
	Case Study: AI-Driven ERP in the Fashion Industry					
	Example: Zara's AI-Driven ERP System					
	Overview: Zara uses AI in its ERP system to manage inventory, forecast demand, and optimize supply chain operations. AI algorithms analyze sales data, track customer preferences, and support timely restocking, reducing waste and aligning inventory with demand.					
	Media Links:					
	- <u>How Zara Uses AI in ERP</u>					
	- <u>Al in Fashion: The Zara Case</u> .					
	Discussion Points:					
	- How does Zara use AI to enhance its ERP system?					









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- Complex Transactions: Ensure that at least two-thirds of the transactions involve multiple products or services (e.g., 2-4 products/services per transaction).
- Data Fields: Date, Product/Service ID, Description, Quantity Sold/Provided, Sale Price, Cost Price, Service/Support ID, Customer or Client Type, Total Sale Amount, Total Cost Amount, Profit.
- Randomization: Randomly vary the quantity, sale price, and cost price for each item.
Step 2: Use ChatGPT to perform an ERP analysis on the generated data.
Example prompt: "Analyze the provided sales data to identify trends, forecast demand, and suggest inventory optimization strategies."
Additional examples: Evaluate peak sales periods, assess profitability, and analyze customer patterns.
Discussion Points:
- What trends can be identified from the sales data?
- How can AI tools help in forecasting demand?
- What strategies can be derived for inventory optimization?
Discussion Questions:
- Leading Questions: How accurate are the AI-generated forecasts compared to traditional methods? What advantages does AI offer in managing and analyzing large datasets for ERP?
- Follow-Up Questions: What potential issues could arise from relying on AI for ERP analysis? How can businesses ensure the ethical use of AI in their ERP systems? How does the integration of AI in ERP systems affect the roles and responsibilities of employees?





Methodology	- Active learning.					
	- Collaborative learning.					
	- Discussion and reflection.					
Results	Students will:					
	- Gain practical experience in using AI tools for ERP.					
	- Develop a functional understanding of AI applications in ERP.					
	- Present and critically evaluate AI-driven ERP solutions in a collaborative environment.					
Evaluation	Students will be evaluated based on:					
	- The quality and accuracy of their AI-driven ERP analysis.					
	- The depth of their research and understanding of AI in ERP systems.					
	- Their ability to analyze and incorporate feedback.					
	- The effectiveness of their presentation and peer evaluations.					
	- Their reflections on the ethical and practical implications of AI in ERP.					
Additional Tips for Teachers	This structured lesson plan ensures comprehensive coverage of the topic, engaging students through practical exercises and discussions, and enhancing their understanding of AI applications in ERP across various industries					





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Exercise Title	Exploring AI-Powered Virtual Assistants with ChatBot.com				
Objective	Objective : To understand how AI is transforming customer service through virtual assistants across different industries.				
	Focus : Case studies, practical exercises, and discussions on AI-driven virtual assistants.				
Scope of the	Understanding the role of AI in virtual assistants.				
Activity	- Exploring AI applications in various industries with a focus on vocational training fields.				
	- Practical experience in creating and analyzing chatbot interactions using ChatBot.com.				
Learning Outcomes	By the end of this activity, students will:				
	- Understand the application of AI in virtual assistants.				
	- Gain insights into AI-driven virtual assistant implementations in vocational training fields.				
	- Develop skills in creating and analyzing chatbot interactions using AI tools.				
	- Enhance problem-solving and critical thinking skills.				
	- Reflect on the ethical and practical implications of AI in customer service.				
Level of Difficulty Intermediate - Suitable for high school students with basic known AI concepts and an interest in business operations.					
Duration	8 hours				



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Resources	- Computers with internet access.						
Required	- Research materials on AI in virtual assistant systems, especially in vocational training fields.						
	- Basic AI and chatbot development tools (e.g., ChatBot.com).						
	- Presentation tools (e.g., PowerPoint, Google Slides).						
Steps for Execution	Part 1: Case Study and Discussion						
	What is a Virtual Assistant?:						
	Explanation: A virtual assistant is an AI-powered software that can perform tasks, provide customer service, and handle inquiries through natural language processing. Virtual assistants enhance customer experience and operational efficiency by handling queries, managing bookings, and offering recommendations. Through machine learning, they improve responses over time.						
	Use in Various Businesses:						
	Retail : Assists customers with product searches, availability, and order processing. Example: H&M's chatbot helps with product searches and order tracking.						
	Healthcare : Assists in booking appointments, providing medical information, and reminding patients of medication. Example: Mayo Clinic's chatbot offers medical information and symptom checking.						
	Banking : Assists with account inquiries, transaction histories, and financial advice. Example: Bank of America's virtual assistant, Erica, helps with banking services like bill payments.						
	External Media:						
	- <u>What is a Virtual Assistant?</u>						
	- <u>H&M's Virtual Assistant</u>						







- <u>Mayo Clinic's Virtual Assistant</u>
- Bank of America's Erica
Case Study: Al-Driven Virtual Assistants in Retail
Example: Virtual Assistant in a Retail Setting
Overview: A retail company uses an Al-driven virtual assistant to help with product searches, order tracking, and personalized recommendations. The assistant provides instant support, enhances the shopping experience, and assists with checkout.
Media Links:
- <u>Virtual Assistants in Retail</u>
- AI and Virtual Assistants in Vocational Training
Discussion Points:
- How does the retail company use AI to enhance customer experiences?
- What benefits has the company experienced through AI-driven virtual assistants?
- What challenges might the company face in implementing AI for virtual assistants?
Discussion Questions:
- Leading Questions: How can AI improve the efficiency of virtual assistants in the retail industry? What specific AI technologies are being used in the retail company's virtual assistant?
- Follow-Up Questions : How can other industries benefit from Al-driven virtual assistants? What ethical considerations should be taken into account when using Al for virtual assistants? What are the potential risks and drawbacks of integrating Al into customer service? How does Al in

















	Discussion Points:						
	- What trends can be identified from the chatbot interactions?						
	- How can AI tools help in improving chatbot performance?						
	- What strategies can be derived for enhancing customer satisfaction?						
	Discussion Questions:						
	- Leading Questions : How effective was the chatbot in handling customer inquiries? What advantages does AI offer in managing and analyzing chatbot interactions?						
	- Follow-Up Questions : What potential issues could arise from relying on Al for virtual assistants? How can businesses ensure the ethical use of Al in their virtual assistants? How does the integration of Al in virtual assistants affect the roles and responsibilities of customer service employees?						
Methodology	- Active learning.						
	- Collaborative learning.						
	- Discussion and reflection.						
Results	Students will:						
	- Gain practical experience in using AI tools for virtual assistants.						
	- Develop a functional understanding of AI applications in virtual assistants.						
	- Present and critically evaluate AI-driven virtual assistant solutions in a collaborative environment.						



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Evaluation	Students will be evaluated based on:
	- The quality and accuracy of their AI-driven virtual assistant interactions.
	- The depth of their research and understanding of AI in virtual assistant systems.
	- Their ability to analyze and incorporate feedback.
	- The effectiveness of their presentation and peer evaluations.
	- Their reflections on the ethical and practical implications of AI in virtual assistants.





1. Evaluation Rubric for the Exploring AI-Powered Virtual Assistants in Hotels learning activity (Case study1)

Criteria	Excellent (4 points)	Good (3 points)	Fair (2 points)	Needs Improvement (1 point)
Research Depth	Demonstrates comprehensive and in-depth research on Hilton's Connie, effectively discussing benefits and challenges.	Shows good research with some depth on Hilton's Connie, including benefits and challenges.	Provides basic research on Hilton's Connie, with limited discussion of benefits and challenges.	Shows minimal research, lacking depth and clarity on Hilton's Connie and its benefits and challenges.
Understanding of Al Concepts	Demonstrates a thorough understanding of AI and natural language processing concepts, clearly explaining chatbot functionality.	Shows a good understanding of AI concepts and chatbot functionality, with minor gaps.	Provides a basic understanding of AI concepts and chatbot functionality, but lacks detail.	Shows a minimal understanding of AI concepts and chatbot functionality, with significant gaps.
Chatbot Development	Develops a highly effective chatbot that accurately handles customer inquiries and provides relevant responses.	Creates a good chatbot that handles most customer inquiries accurately, with minor issues.	Develops a basic chatbot with limited accuracy and relevance in handling inquiries.	Shows minimal effort in chatbot development, with inaccurate and irrelevant responses.
Data Collection and Usage	Uses a comprehensive and diverse fictional dataset that accurately reflects various customer	Employs a good fictional dataset that covers most customer inquiries and	Uses a basic fictional dataset with limited diversity in customer	Shows minimal effort in creating a fictional dataset, lacking diversity and detail in







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	inquiries and scenarios.	scenarios, with minor gaps.	inquiries and scenarios.	customer inquiries.
User Interface Design	Designs a user- friendly and intuitive interface that effectively allows users to interact with the chatbot.	Creates a good interface that is mostly user- friendly, with minor usability issues.	Develops a basic interface that allows user interaction but lacks user- friendliness.	Shows minimal effort in interface design, with poor usability and unclear input/output methods.
Presentation	Delivers a highly engaging and well-organized presentation, clearly explaining the design process, functionality, and impact.	Provides a good presentation that is well-organized and informative, with minor areas for improvement.	Delivers a basic presentation that explains the project but lacks engagement and organization.	Shows minimal effort in presentation, with poor organization and unclear explanations.
Peer Evaluation Participation	Actively engages in peer evaluation, providing constructive feedback and meaningful insights.	Participates in peer evaluation, offering useful feedback with minor gaps.	Takes part in peer evaluation but provides limited feedback and insights.	Shows minimal participation in peer evaluation, providing negligible feedback and insights.
Reflection and Discussion	Offers deep and insightful reflections on the development process and ethical implications of Al in tourism.	Provides thoughtful reflections on the project and ethical considerations, with minor gaps.	Reflects on the project with basic insights, but lacks depth in ethical considerations.	Shows minimal reflection on the project and ethical implications, with vague or superficial insights.

Total Points: /32

Grading Scale:

Excellent (29-32 points) - Good (24-28 points) - Fair (17-23 points) - Needs Improvement (16 points or below)





2. Evaluation Rubric for the AI-Powered Travel Planning System learning activity (Case study 2)

Criteria	Excellent (4 points)	Good (3 points)	Fair (2 points)	Needs Improvement (1 point)
Research Depth	Demonstrates comprehensive and in-depth research on TUI Group's Al implementation, effectively discussing benefits and challenges.	Shows good research with some depth on TUI Group's Al system, including benefits and challenges.	Provides basic research on TUI Group's AI system, with limited discussion of benefits and challenges.	Shows minimal research, lacking depth and clarity on TUI Group's AI system and its benefits and challenges.
Understanding of AI Concepts	Demonstrates a thorough understanding of AI and machine learning concepts, clearly explaining recommendation algorithms.	Shows a good understanding of AI concepts and recommendation algorithms, with minor gaps.	Provides a basic understanding of AI concepts and recommendation algorithms, but lacks detail.	Shows a minimal understanding of AI concepts and recommendation algorithms, with significant gaps.
Model Development	Develops a highly effective model that accurately generates personalized travel recommendations based on user preferences.	Creates a good model that provides relevant travel recommendation s, with minor inaccuracies.	Develops a basic model with limited accuracy in generating travel recommendation s.	Shows minimal effort in model development, with inaccurate and irrelevant travel recommendation s.
Data Collection and Usage	Uses a comprehensive and diverse fictional dataset that accurately reflects various	Employs a good fictional dataset that covers most user preferences and scenarios, with minor gaps.	Uses a basic fictional dataset with limited diversity in user preferences and scenarios.	Shows minimal effort in creating a fictional dataset, lacking diversity and detail in user preferences.











Total Points: /32

Grading Scale:

Excellent (29-32 points) - Good (24-28 points) - Fair (17-23 points) -Needs Improvement (16 points or below)





Evaluation Rubric for the Exploring AI-Powered ERP Systems Learning Activity

Criteria	Excellent (4 points)	Good (3 points)	Fair (2 points)	Needs Improvement (1 point)
Research Depth	Demonstrates comprehensive and in-depth research on Zara's AI- driven ERP system, effectively discussing benefits and challenges.	Shows good research with some depth on Zara's Al- driven ERP system, including benefits and challenges.	Provides basic research on Zara's Al- driven ERP system, with limited discussion of benefits and challenges.	Shows minimal research, lacking depth and clarity on Zara's Al- driven ERP system and its benefits and challenges.
Understand ing of Al Concepts	Demonstrates a thorough understanding of AI and ERP concepts, clearly explaining the functionality of AI-driven ERP systems.	Shows a good understanding of AI and ERP concepts, with minor gaps.	Provides a basic understanding of AI and ERP concepts, but lacks detail.	Shows a minimal understanding of AI and ERP concepts, with significant gaps.
Sales Data Generation	Generates a comprehensive and diverse dataset, accurately reflecting various sales scenarios and customer interactions.	Creates a good dataset that covers most sales scenarios and customer interactions, with minor gaps.	Uses a basic dataset with limited diversity in sales scenarios and customer interactions.	Shows minimal effort in creating a dataset, lacking diversity and detail in sales scenarios and customer interactions.









ERP Analysis	Performs a thorough and accurate ERP analysis, providing insightful trends, forecasts, and optimization strategies.	Conducts a good ERP analysis with accurate insights, but minor gaps.	Provides a basic ERP analysis with limited insights and depth.	Shows minimal effort in ERP analysis, with vague or inaccurate results.
User Interface Design	Designs a user- friendly and intuitive interface that effectively allows users to interact with the ERP system.	Creates a good interface that is mostly user-friendly, with minor usability issues.	Develops a basic interface that allows user interaction but lacks user- friendliness.	Shows minimal effort in interface design, with poor usability and unclear input/output methods.
Presentatio n	Delivers a highly engaging and well- organized presentation, clearly explaining the design process, functionality, and impact.	Provides a good presentation that is well- organized and informative, with minor areas for improvement.	Delivers a basic presentation that explains the project but lacks engagement and organization.	Shows minimal effort in presentation, with poor organization and unclear explanations.
Peer Evaluation Participatio n	Actively engages in peer evaluation, providing constructive feedback and meaningful insights.	Participates in peer evaluation, offering useful feedback with minor gaps.	Takes part in peer evaluation but provides limited feedback and insights.	Shows minimal participation in peer evaluation, providing negligible feedback and insights.



Reflection and DiscussionOffers deep and insightful reflections on the development process and ethical implications of AI in ERP.	Provides thoughtful reflections on the project and ethical considerations , with minor gaps.	Reflects on the project with basic insights, but lacks depth in ethical considerations	Shows minimal reflection on the project and ethical implications, with vague or superficial insights.
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Total Points: /32

Grading Scale:

Excellent (29-32 points) - Good (24-28 points) - Fair (17-23 points) - Needs Improvement (16 points or below)





Evaluation Rubric for Exploring AI-Powered Virtual Assistants in Various Industries Learning Activity

Criteria	Excellent (4 points)	Good (3 points)	Fair (2 points)	Needs Improvement (1 point)
Research Depth	Demonstrates comprehensive and in-depth research on the virtual assistant, effectively discussing benefits and challenges.	Shows good research with some depth on the virtual assistant, including benefits and challenges.	Provides basic research on the virtual assistant, with limited discussion of benefits and challenges.	Shows minimal research, lacking depth and clarity on the virtual assistant and its benefits and challenges.
Understanding of AI Concepts	Demonstrates a thorough understanding of AI and natural language processing concepts, clearly explaining chatbot functionality.	Shows a good understanding of AI concepts and chatbot functionality, with minor gaps.	Provides a basic understanding of Al concepts and chatbot functionality, but lacks detail.	Shows a minimal understanding of Al concepts and chatbot functionality, with significant gaps.
Chatbot Development	Develops a highly effective chatbot that accurately handles customer inquiries and provides relevant responses.	Creates a good chatbot that handles most customer inquiries accurately, with minor issues.	Develops a basic chatbot with limited accuracy and relevance in handling inquiries.	Shows minimal effort in chatbot development, with inaccurate and irrelevant responses.







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Reflection and Discussion	Offers deep and insightful reflections on the development process and ethical implications of AI in customer service.	Provides thoughtful reflections on the project and ethical considerations, with minor gaps.	Reflects on the project with basic insights, but lacks depth in ethical considerations.	Shows minimal reflection on the project and ethical implications, with vague or superficial insights.
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Total Points: /32

Grading Scale:

Excellent (29-32 points) - Good (24-28 points) - Fair (17-23 points) - Needs Improvement (16 points or below)





THANK YOU